

OrCAD[®] Express

User's Guide

Copyright © 1998 OrCAD, Inc. All rights reserved.

Trademarks

OrCAD, OrCAD Layout, OrCAD Express, OrCAD Capture, OrCAD PSpice, and OrCAD PSpice A/D are registered trademarks of OrCAD, Inc. OrCAD Capture CIS, and OrCAD Express CIS are trademarks of OrCAD, Inc.

Microsoft, Visual Basic, Windows, Windows NT, and other names of Microsoft products referenced herein are trademarks or registered trademarks of Microsoft Corporation.

All other brand and product names mentioned herein are used for identification purposes only, and are trademarks or registered trademarks of their respective holders.

60-30-621

First edition 30 November 1998

Technical Support	(503) 671-9400
Corporate offices	(503) 671-9500
OrCAD Japan K.K.	81-45-621-1911
OrCAD UK Ltd.	44-1256-381-400
Fax	(503) 671-9501
General email	info@orcad.com
Technical Support email	techsupport@orcad.com
World Wide Web	http://www.orcad.com
OrCAD Design Network (ODN)	http://www.orcad.com/odn



9300 SW Nimbus Ave.
Beaverton, OR 97008 USA

Contents

Before you begin	ix
Product configurations	xi
How to use this guide	xiii
Symbols and conventions	xv
Related documentation	xvi
A note to OrCAD Express v7.xx users	xvii

Chapter 1 The PLD design flow 1

Designing PLDs	1
Design entry	2
Functional simulation	3
Logic synthesis and optimization	3
Place and route	4
Timing simulation	4
Document and archive	5
Support for designing programmable logic	5

Chapter 2 Getting started 7

Express additions to the Capture work environment	8
Express additions to the Capture toolbar	8
PLD projects in the project manager	9
Library resources for design entry and simulation	10
Project outputs	10
Simulation resources	11
In Design	11
Timed	12
Managing programmable logic projects	13
Creating or opening a PLD project	13
File management in the project manager	15
Saving projects	16
Closing projects	16

The Simulate work environment	17
The Hierarchy tab in Simulate	17
The Simulate toolbar	20
The folder selection drop down list	23
The status bar	23
The left text field	24
The right text fields	24
The command line window	24
Tools for viewing signals	26
Wave window	27
List window	29
Watch window	30
Stack View window	31
Signal Properties window	33

Chapter 3 Design entry 35

Designing PLDs with schematics	36
Accessing tools	36
Using PLD vendor library macros	37
Using PLD vendor cores	38
Creating parameterized parts	38
Using previously created LogiBLOX parts in a schematic	39
Referencing VHDL models from within a schematic	41
Recommended schematic design and file naming conventions	42
File naming conventions	42
Design component naming conventions	42
Managing signal flow	42
Loading PLD vendor schematic keystroke macros	43
Including optimization and timing constraints in schematics	45
Assigning a part package for your PLD design	46
Schematic annotation	46
Checking for design rules violations	47
Designing with VHDL	50
Describing module behavior with VHDL	50
Accessing source code samples	51
VHDL programmer's editor	53
VHDL files, VHDL models, and VHDL file types	54
Editing files and file types	56
Including place and route constraints in VHDL models	57
Checking VHDL syntax	58
Examining the VHDL hierarchy	60

Creating a VHDL model for an hierarchical block on a schematic page
61

Chapter 4 Functional simulation 63

Starting Simulate	64
Performing functional simulation with In Design resources	65
Creating stimulus	66
Creating a VHDL test bench	66
Using interactive stimulus	68
Creating basic stimulus	70
Creating advanced stimulus	73
Creating clock stimulus	77
The stimulus window	79
Editing interactive stimulus files	80
Specifying signals to view	82
Adding and removing signals from windows	83
Grouping signal displays	86
Editing signal groups	88
Symbolic mapping of groups	89
Viewing the signals within groups	90
Simulation controls	91
Loading or reloading a project	91
Selecting a resource folder for simulation	91
Changing the top-level entity for your simulation	93
Running a simulation	94
Stopping a simulation	95
Restarting a simulation	96
Viewing signals and their current values	96
Debugging schematics	97
Viewing signal values in the schematic editor	97
Tracing signals selected in the schematic	100
Debugging VHDL source code	104
Checking VHDL syntax and hierarchy	104
Stepping through a simulation	104
Continuing a simulation	104
Setting simulation breakpoints	106
Using the Break on Expression command	106
Using the Break on Line command	108
Editing breakpoints	109
Viewing pending events	110
Interpreting simulation results	111

Using signal traceback	111
Using delta time markers	112
Copying traced signals between windows and applications	115
Saving simulation results to a file	116

Chapter 5 Logic synthesis and optimization 117

An introduction to logic optimization	118
Global synthesis and optimization constraints	120
Global technology constraints	121
Actel global constraints	122
Altera global constraints	124
Lucent global constraints	126
Xilinx global constraints	128
Global synthesis constraints	131
Global optimization constraints	132
Global timing constraints	136
Constraints for determining synthesis output	137
Local synthesis and optimization constraints	138
Synthesis with the Compile command	146
Interpreting optimization results	148

Chapter 6 Place and route 153

PLD vendor considerations	155
Place and route constraints	156
Place and route controls	157

Chapter 7 Timing simulation 159

Running a timing simulation	160
Timing simulation considerations	161
Comparing simulation results	164
Interpreting comparison results	171

Chapter 8 Documentation and archiving 173

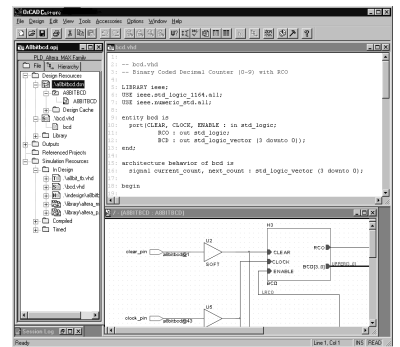
Configuring a printer or plotter	174
Printing or plotting schematic pages	174
Printing or plotting VHDL source files	175
Printing or plotting wave or list windows	176
Previewing printer or plotter output	178
Scaling printer or plotter output	180
Special considerations for plotting	181

	Plotter pen colors	181
	Archiving projects	182
Chapter 9	PLD integration 183	
	Generating schematic parts	184
	Simulating a system-level schematic	187
	About simulation “stub” files	189
	PCB simulation considerations	190
	Glossary 193	

Before you begin

OrCAD offers a total solution for your core design tasks: schematic- and VHDL-based design entry; FPGA and CPLD design synthesis; digital, analog, and mixed-signal simulation; and printed circuit board layout. What's more, OrCAD's products are a suite of applications built around an engineer's design flow, not just a collection of independently developed point tools. OrCAD Express is just one element in OrCAD's total solution design flow.

OrCAD Express is your complete solution for designing programmable logic devices. OrCAD is dedicated to providing superior solutions for developing digital integrated circuits. The OrCAD Express product line was developed specifically to address the needs of the electronic engineer who must implement digital logic designs into one or more programmable logic devices (PLDs). Programmable logic in the form of field programmable gate arrays (FPGAs), complex programmable logic devices (CPLDs), and simple PLDs, along with memory and central processors, are some of the most popular components to implement the digital segments of an electronic system.



Express (or Express Plus, which includes enhanced synthesis capabilities required for high-performance designs) adds everything you need to develop PLDs within OrCAD Capture or Capture CIS. Express includes VHSIC Hardware Design Language (VHDL) synthesis and simulation technology and programmable logic vendor interfaces in the form of libraries and place-and-route automation. Express's electronic design automation (EDA) tools and robust documentation provides an ideal compliment to the general system and printed circuit board design efforts performed in OrCAD's Capture and Layout product lines.

Product configurations

The Express product line includes two editions targeted for the generalist or high-performance/high-density PLD developer: OrCAD Express and OrCAD Express Plus. Express Plus provides additional Register Transfer Level (RTL) synthesis optimization controls required for 100,000+ gate density FPGA design tasks.

In this manual, differences between Express and Express Plus feature set are denoted with notes or comments within the text.

The following table provides a high-level overview of the feature sets available in Express and Express Plus.

Feature	Express Plus	Express
Register transfer level VHDL synthesis		
Timing-driven synthesis option	✓	✓
High quality RTL synthesis and optimization powered by Exemplar Logic	✓	✓
VHDL and schematic simulation		
VHDL VITAL '95 compliant gate-level timing simulation	✓	✓
Register transfer level VHDL debugging and simulation	✓	✓
Command line interface	✓	✓
Graphical wave and table output	✓	✓
VHDL subprogram stack view	✓	✓
Multi-format test vector comparison	✓	✓
Multi-chip, multi-vendor simulation, 1,300 TTL models	✓	✓
Cross-probe simulation data to schematics	✓	✓
Programmable logic vendor support		
Lucent Semiconductor ORCA 3C	✓	
Xilinx SPARTAN	✓	
Actel ACT1, ACT2, 1200XL, ACT3, 3200DX, MX, SX	✓	✓
Altera MAX 5000, MAX 7000/S, FLEX 6000, FLEX 8000, FLEX 10K	✓	✓
Lattice Semiconductor ispLSI/pLSI	✓	✓
Lucent Semiconductor ORCA 2C	✓	✓
Philips CoolRunner	✓	✓
Simple PAL, GAL and PROM devices	✓	✓

Feature	Express Plus	Express
Vantis MACH	✓	✓
Design entry		
Mix VHDL models with schematics	✓	✓
Xilinx LogiBLOX interface	✓	✓
VHDL syntax checking programmer's editor	✓	✓
Attach VHDL models to schematics	✓	✓
Graphical library part editor	✓	✓
Programmable logic vendor pin-and-signal report to symbol generator	✓	✓
Interface for vendor-specific constraint assignment	✓	✓
Online help system		
VHDL style guide for synthesis	✓	✓
VHDL support index	✓	✓
VHDL Reference and syntax guide	✓	✓
Programmable logic design support topics	✓	✓
Project management		
FPGA vendor project wizards	✓	✓

How to use this guide

The *OrCAD Express User's Guide* contains the procedures you need to work with Express. To help you learn and use Express efficiently, this manual is organized based on the tasks you perform in your programmable logic design flow, beginning with the most basic project tasks and moving on to more advanced Express features. Many of the procedures described in this manual are also covered in the online tutorial, *Learning Express*.

For detailed information on using Express with PLD vendor software, specific dialog box features, and reference information, refer to the Express online help.

Symbols and conventions

OrCAD printed documentation uses a few special symbols and conventions.

Notation	Examples	Description
Ctrl + R	Press Ctrl + R	Means to hold down the Ctrl key while pressing R .
Alt , F , O	From the File menu, choose Open Alt , F , O	Means that you have two options. You can use the mouse to choose the Open command from the File menu, or you can press each of the keys in parentheses in order: first Alt , then F , then O .
Monospace font	In the Part Name text box, type PARAM. <pre>.MODEL MLOAD NMOS + (LEVEL=1 VTO=0.7 CJ=0.02pF)</pre>	Text that you type is shown in monospace font. In the example, you type the characters P , A , R , A , and M . Examples of syntax, netlist output, and source code are displayed in monospace font. The example shows an example of the syntax for the PSpice .MODEL statement.
UPPERCASE	In Express, open CLIPPERA.DSN.	Path and filenames are shown in uppercase. In the example, you open the design file named CLIPPERA.DSN.
Italics	In Express, save <i>design_name</i> .DSN.	Information that you are to provide is shown in italics. In the example, you save the design with a name of your choice, but it must have an extension of .DSN.

Related documentation

In addition to this guide, you can find technical product information in the online help, the online interactive tutorial, online books, OrCAD's technical web site, as well as other books. The table below describes the types of technical documentation provided with Express.

This documentation component . . .	Provides this . . .
This guide— OrCAD Express User's Guide	Basic information to get started in Express. The <i>OrCAD Express User's Guide</i> is an overview of the features available in Express and Express Plus.
Online help	<p>Comprehensive information about Express. If you can't find something in the <i>OrCAD Express User's Guide</i>, look in the online help.</p> <p>You can access help from the Help menu in Capture or Simulate, by clicking the Help button in a dialog box, or by pressing F1. Topics include:</p> <ul style="list-style-type: none"> • Explanations and instructions for common tasks. • Descriptions of menu commands, dialog boxes, tools on the toolbar and tool palettes, and the status bar. • Netlist format samples, error messages, and glossary terms. • Reference information. • Product support information.
Online <i>OrCAD VHDL Reference</i>	Online help that details the VHDL constructs and features that are available for synthesis and simulation.
Online <i>OrCAD VHDL Style Guide</i>	Online help that provides information about how to implement VHDL constructs and features in Express.
Online interactive tutorial	A series of self-paced interactive lessons. You can practice what you've learned by going through the tutorial's specially designed exercises that interact directly with Express. You can start the tutorial by choosing Learning Express from the Help menu.

ODN—OrCAD Design Network
www.orcad.com/odn

An internet-based technical support solution. ODN provides a variety of options for receiving and accessing design and technical information. ODN provides:

- A Knowledge Base with thousands of answers to questions on topics ranging from schematic design entry and VHDL-based programmable logic design to printed circuit board layout methodologies.
- A Knowledge Exchange forum for you to exchange information, ideas, and dialog with OrCAD users and technical experts from around the world. A list of new postings appears each time you visit the Knowledge Exchange, for a quick update of what's new since your last visit.
- Tech Tips that deliver up-to-the-minute product information in your email box. Stay informed about the latest advances, tips, and announcements on your OrCAD product.
- Online technical support via the Tech Support Connection. Use this service to submit technical support incidents online. Create submissions, upload files, track your incidents and add comments directly into OrCAD's support database.

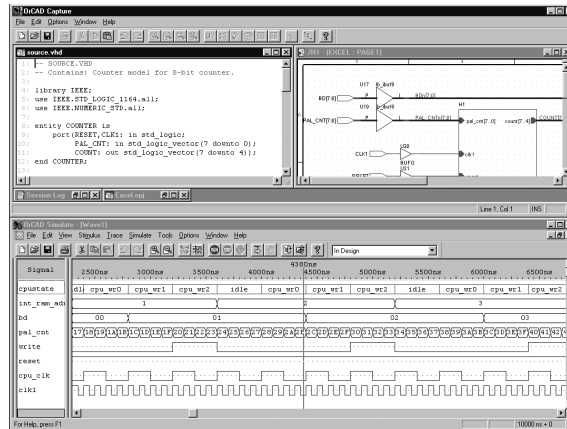
A note to OrCAD Express v7.xx users

Those of you that have used previous versions of Express will note that Express no longer exists as a unique icon in the Start menu. As part of an effort to simplify packaging and licensing of the Design Desktop product line, the architecture of Express has changed with Release 9 to “plug” into an existing Capture or Capture CIS product.

Prior versions of Express ran as stand-alone products independent of Capture. An icon in the Start menu launched a session frame for OrCAD Express for Windows and the digital simulator appeared as OrCAD Express Simulate for Windows. With Release 9 all programmable logic design and synthesis tools are used

Note Express Release 9 does not provide for post-synthesis (compiled) simulation. The new synthesis engine makes use of look-up tables (LUTs) and configurable logic blocks (CLBs) that can't be simulated without further transformation by place and route. The new workflow includes two simulation stages: In Design and Timed.

from Capture or Capture CIS after an Express license is installed. The simulator appears as OrCAD Simulate.



To access Express functionality, you need only open or create a PLD project from within Capture. When you do so, all functionality unique to Express becomes available automatically.

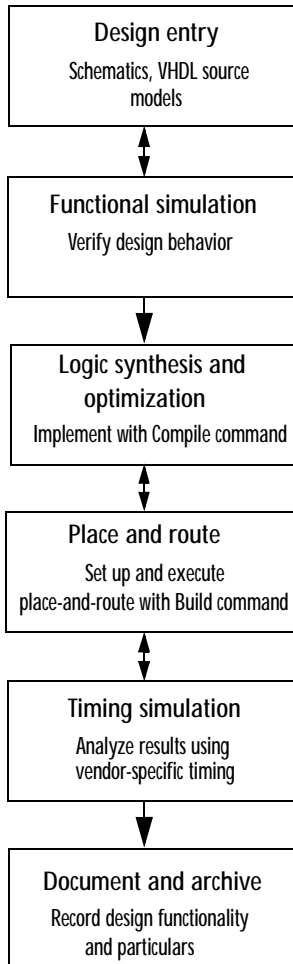
The PLD design flow

1

OrCAD Express® provides a complete design solution for targeting field programmable gate arrays (FPGAs), complex programmable logic devices (CPLDs), and simple programmable logic devices (SPLDs). Collectively, these devices are referred to as PLDs.

Designing PLDs

OrCAD gives you the tools you need to take your PLD project through each phase of the design flow. With Express, you get all of Capture's design entry capabilities (establishment and control of design hierarchy, schematic development, and design rule checking), Express development and processing tools (VHDL model development, synthesis and optimization, and an interface into vendor place-and-route tools), and simulation and debugging capabilities with Simulate, OrCAD's digital simulation tool.



A typical design flow in Express has these key phases:

- Design entry
- Functional simulation
- Logic synthesis and optimization
- Place and route
- Timing simulation
- Document and archive

Design entry

In this phase you articulate design concepts as schematic diagrams using the OrCAD schematic page editor or as VHDL models using the OrCAD VHDL programmer's editor, or as a combination of both. You can use either method to whatever extent you desire to best document the design logic. You may wish to use a third party application-specific tool to develop state diagrams, waveforms, or intellectual property (IP) core components. In general, VHDL's natural portability across EDA systems makes it possible to use third-party output with Express.

Typically, at this point in the design flow, design logic is created without regard for chip performance. That is, although the target PLD vendor may be known, the design is unconstrained for device package and speed considerations.

For more information on design entry, see the following sections:

- [Creating parameterized parts on page 3-38.](#)
- [Describing module behavior with VHDL on page 3-50.](#)
- [Referencing VHDL models from within a schematic on page 3-41.](#)
- [Creating a VHDL model for an hierarchical block on a schematic page on page 3-61.](#)

- *Part Two: Creating designs in the OrCAD Capture User's Guide).*

Functional simulation

This phase of the design flow involves debugging the design to detect and correct errors, and to document design logic. For functional simulation you apply input stimuli to the design inputs and examine the outputs to verify that the result agrees with your design specifications. If the stimuli do not produce the expected results, you may need to revisit the design entry phase.

OrCAD Simulate (included with Express) is used to perform functional simulation. The simulator reads schematic netlists and VHDL models as input, simulates the design, and generates graphical waveform or truth table output which model the behavior of the design logic. You can create input stimulus using dialog boxes or VHDL test benches. For more information, see the following sections:

- [Starting Simulate on page 4-64.](#)
- [Using interactive stimulus on page 4-68.](#)
- [Creating a VHDL test bench on page 4-66.](#)
- [Interpreting simulation results on page 4-111.](#)

Logic synthesis and optimization

At this point of the design flow, the logic developed during the design entry phase is compiled into a gate-level netlist. VHDL logic synthesis technology is used to optimize for your performance criteria. As you consider the balance between resource utilization and performance of your PLD design, you may direct the logic compiler to perform specific optimizations for speed or area. Express

Plus allows you to direct synthesis to meet specific operating frequency requirements.

The output netlist created by synthesis is ready for place-and-route by the PLD vendor software in the next phase.

For more information on logic synthesis and optimization see [Chapter 5, Logic synthesis and optimization](#).

Place and route

In this phase, the output netlist of logic synthesis is provided to the PLD vendor place-and-route or fitter software. With the exception of simple PAL/GAL/PROM devices, you must install and license the third party CPLD or FPGA software to perform place-and-route. For example: to place and route a Xilinx FPGA with Express, you must install and license Xilinx Alliance vA1 software on your system. Express provides access to the place-and-route software in the form of a series of dialog boxes that allow you to implement the various options available with that particular vendor software.

For more information on place and route see [Chapter 6, Place and route](#).

Timing simulation

Timing simulation is performed after place and route to verify performance of the chip implementation. You may reapply stimuli developed during the functional simulation phase to the design. At this point the simulator may report timing violations or the effects of propagation delay caused by the routing. If there are timing violations, you may need to return to one of the prior phases to adjust optimization or remove constraints in order to improve operating performance.

For more information on timing simulation see [Chapter 7, Timing simulation](#).

Document and archive

The final phase of a programmable logic development effort is to document and archive the project for future reference, engineering change orders, or transportation. Simulation output is an important component of the design documentation as it illustrates the chip behavior and expected functionality.

For more information on documentation and archive tools see the following sections:

- [Printing or plotting schematic pages on page 8-174.](#)
- [Printing or plotting VHDL source files on page 8-175.](#)
- [Printing or plotting wave or list windows on page 8-176.](#)
- [Archiving projects on page 8-182.](#)

Support for designing programmable logic

Express adds tools to OrCAD Capture to design and develop PLDs:

Table 1 *OrCAD support for PLD design.*

Feature	Description
PLD and VHDL online help system	VHDL style guide, Esperan tutorial, Express tutorial, and PLD design support topics

Table 1 *OrCAD support for PLD design. (continued)*

Feature	Description
PLD project management	Programmable logic project wizard, file management, and place-and-route automation ease development of PLD projects.
Programmable logic vendor support	Schematic, simulation, and synthesis libraries, and place-and-route automation for Actel, Altera, Lattice, Lucent, Philips, Vantis, and Xilinx CPLDs and FPGAs. Includes support for over 130 simple PAL/GAL/PROM type devices.
Enhanced design entry	VHDL programmer's editor and enhanced schematic editor for VHDL and Xilinx LogiBLOX design entry. Part generator eases PLD integration at the system level.
VHDL and schematic simulation	Express includes OrCAD's VHDL-based digital logic simulator, OrCAD Simulate. It simulates schematics, debugs RTL source code, and documents the behavior of the design before implementation.
Register transfer level VHDL synthesis	Express includes Exemplar Logic's Leonardo Spectrum logic synthesis to convert VHDL models into gate-level netlists for PLD vendor place-and-route software.

Getting started

2

This chapter provides an overview of the additional tools and project manager enhancements provided by OrCAD Express for OrCAD Capture. By understanding the modifications to the work environment, you'll be able to quickly access the new tools and help system specific to the PLD design flow.

Express additions to the Capture work environment

Express adds some features to the Capture work environment that are specifically designed to enhance design entry for programmable logic projects.




Express additions to the Capture toolbar

For information about Capture tools available on the Capture toolbar, see *Chapter 2: The Capture work environment* of the *OrCAD Capture User's Guide*.

Capture's toolbar provides quick access to some of the most common Express commands.

The table that follows summarizes the Express tools on the Capture toolbar. The tasks that these tools perform are described throughout this user's guide.

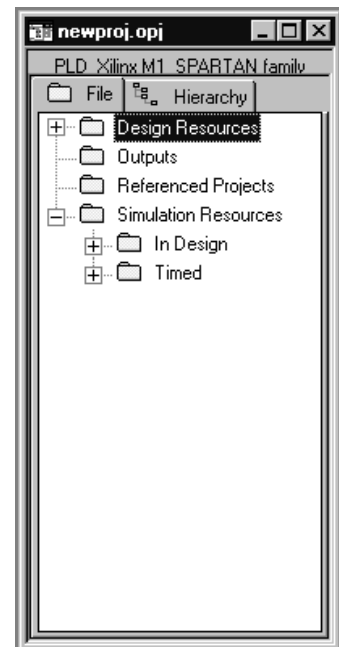
Table 2 *Express additions to the Capture toolbar.*

Tool	Name	Description
	Compile	Create an optimized, gate level netlist from the modules of your design. Equivalent to choosing the Compile command from the Tools menu. See Chapter 5, Logic synthesis and optimization .
	Build	Build a timing-annotated netlist for your design using the appropriate vendor fitter or place and route tool. Equivalent to choosing the Build command from the Tools menu. See Chapter 6, Place and route .
	To Simulate	Opens a Simulate session for the current design. See Starting Simulate on page 64 .

PLD projects in the project manager

The project manager exists in both the Capture and Simulate session frames. It appears in the Capture session frame whenever you open or create a project. See the *OrCAD Capture User's Guide* for a description of the project manager's features and functionality. This user's guide describes those features of the project manager that are unique to programmable logic projects in Express.

To help determine the programmable logic vendor and chip family each project targets, PLD projects in Express are identified by a project title in the project manager. For example, the figure at right displays project title "PLD Xilinx M1 SPARTAN family." PLD indicates that the project was created by the Programmable Logic Design wizard, Xilinx M1 indicates the vendor software that the project will use for place and route, and SPARTAN



indicates the target CPLD or FPGA family. Specific package and speed grades are specified later during the build process.

Library resources for design entry and simulation

PLD projects in Express reference libraries for programmable logic design:

- Schematic part libraries (.OLB) are referenced for programmable logic design entry. Several thousand design library macros are included with Express. For more information on each design macro, see your third-party PLD vendor library documentation.
- VHDL-based simulation library resources (.VHD) are referenced for programmable logic simulation.

Schematic part libraries and simulation libraries are each organized by PLD vendor, and sometimes further by chip family. You can browse the contents of each library:

- For schematic part libraries, open the Design Resources folder, and then open the Library folder.
- For simulation libraries, open the Simulation Resources folder, then open the In Design or Timed folder. For more information see [Simulation resources on page 2-11](#).

The programmable logic design wizard prepares the default set of schematic part libraries and simulation libraries required for chip design. You can, however, add your own custom libraries later. Any number of PLD projects may reference the same library resources.

Project outputs

When you implement your design (using the Compile and Build commands) Express references all resulting files, including compiled netlists, standard delay files (SDFs),

timing-annotated netlists, pin files, fuse maps, and reports (generated by Express or by third party place-and-route tools) in the Outputs folder. You can open most files in the programmer's editor, which functions as a text editor for non-VHDL files. For more information, see [VHDL programmer's editor on page 3-53](#).

Simulation resources

This folder only exists for PLD projects. It shows all the simulation resources you use throughout the design process:

In Design

This folder shows the resources used to simulate the design at the source level. These files include behavioral VHDL source, netlists generated from schematic pages, stimulus files, test benches, and simulation models. Express automatically adds the simulation models appropriate for the technology you specify when you create your project with the project wizard. When you start Simulate with the Simulate command, Express generates VHDL netlists for the schematic pages of your design and adds them to this folder. Further, any test benches or interactive stimulus files that you create within Simulate are added to this folder. You can also add other files using the Project command on the Edit menu.

Note In previous versions of Express, projects included Compiled simulation resources for verification of the design after synthesis, but before place and route. Beginning with Express Release 9, the Compiled simulation is no longer a recommended part of the design flow. This is because the synthesis engine may now include non-simulatable elements in the Compiled netlist.

Timed

This folder shows the resources used when you simulate your project after place and route, and thus includes technology-specific timing information. These files include standard delay files (.SDF) or timing-annotated netlists, stimulus files, test benches, and simulation models. Express automatically adds the simulation models appropriate for the technology you specify when you create your project with the project wizard. Express also adds netlists and delay files to this folder as they are created (using the Build command). Further, any test benches or interactive stimulus files that you create within Simulate are added to this folder. You can also add other files to this folder using the Project command on the Edit menu.

Managing programmable logic projects

The OrCAD Express or Express Plus installation process adds OrCAD Express tools for PLD design to OrCAD Capture and adds a new OrCAD Simulate shortcut icon to the OrCAD Release 9 folder of the Programs menu (available from the Start button).

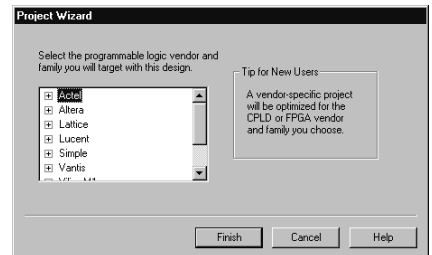
Note Unlike prior versions of Express, OrCAD Express Release 9 includes PLD design tools directly inside OrCAD Capture or Capture CIS. You will not start an “Express” program. Once you open or create a PLD project in Capture, all Express functionality becomes available.

Creating or opening a PLD project

The OrCAD project wizard guides you through the steps required to create a programmable logic project for a particular target technology.

To create a PLD project

- 1 From the File menu, choose New. A dialog box appears asking you to select an object to create.
- 2 Choose OrCAD Project from the displayed list, then click OK. The New Project dialog box appears.
- 3 Select Programmable Logic Wizard from the listed options, specify a name and location for the project, then click OK. A dialog box appears prompting you to select a vendor and family for the project.
- 4 Select a vendor and family for the project, then click the Finish button. Express creates the PLD project and opens a project manager window with all the appropriate libraries and files necessary for you to begin designing your PLD.



To open an existing project

- 1 From the File menu, choose Open, then choose Project. A dialog box appears asking you to select a project to open.

- 2 If the desired project is not listed in the File name text box, do one or more of the following:
 - In the Look in box, select a new drive.
 - Choose the Up One Level button.
 - In the Files of type box, select the type of file to open.
 - In the File name text box, enter the extension of the file to open.
- 3 Select the project or type the name in the File name text box, and choose the Open button. The project opens in a new project manager window.

Note The last four projects that were opened are listed at the bottom of the File menu. To open one of these files, select it from the File menu.

File management in the project manager

The project manager provides full file management capabilities.

To add a file to your project

- 1 In the project manager, select the folder to which you want to add the file.
- 2 From the Edit menu, choose Project. Express displays the Add Project to Folder dialog box.
- 3 Locate the directory that contains the file you want to add and select that file.
- 4 Choose the Open button. Express adds that file to the project in the selected folder.

Or

- 1 Drag the file from the Windows Explorer into the folder in the project manager.

You can also add resources to your project “on the fly.” When you create a schematic or VHDL model using the New command on the File menu, Capture asks you if you want to add the new file to the currently open project(s) at that time. Files you add in this manner are placed in the Design Resources folder. Also note, however, that your project can include only one design (.DSN file). If you try to add a second .DSN file to your project, Capture displays the Overwrite dialog box, asking whether you want to replace the existing design.

When you create new files in Simulate, they are added to the In Design folder within Simulation Resources.

To delete a file from your project

- 1 In the project manager, locate and select the file you wish to delete.
- 2 Press the key. The project manager removes the file from your project.

Note When you add a file with a .VHD or .VHO extension or a file with an extension that is not recognized, the project manager responds with a dialog box asking you to specify a type for the file. For more information on file types, refer to VHDL files, VHDL models, and VHDL file types on page [3-54](#).

Note Deleting a file from your project does not remove the file from your system, it merely removes the reference to that file from the project.

Note *Express automatically saves your project file whenever you deactivate the Express session by activating another tool in the Windows environment. Note that this saves any open projects, but does not save any open schematics or VHDL models within those projects.*

Note *If you choose Save when a schematic page window is active, only that page is saved, instead of the entire project. However, when you attempt to close the project, the project manager queries you whether you want to save any other project elements that have been edited but not saved.*

Saving projects

When the project manager window is active, you can save a new or an existing project.

To save a project

- 1 From the File menu in the project manager, choose Save. The project is saved, and remains open in the project manager.

Note *By default, OrCAD projects have an .OPJ extension.*

Closing projects

When the project manager window is active, you can close a project without quitting Express, or you can close and save your project as you quit.

To close a project

- 1 From the File menu in the project manager, choose Close. When you close a project, the project manager asks if you want to save your changes.

The Simulate work environment

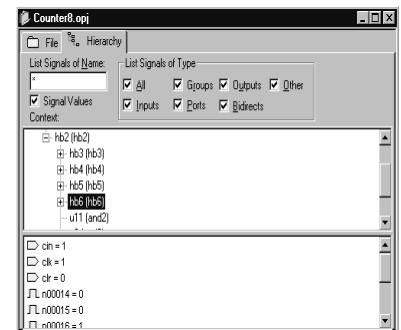
OrCAD Simulate is a digital simulator for schematic simulation and VHDL debugging which is accessible from the Tools menu of Express or from the Simulate icon of the OrCAD Release 9 program group. The simulator verifies that the design logic you've captured matches your specifications and helps produce robust documentation of the design.

OrCAD Simulate has a similar work environment to that of Express. However, Simulate has a unique set of commands and its own toolbar.

The Hierarchy tab in Simulate

In Simulate, the project manager's Hierarchy tab differs somewhat from its counterpart in the Capture session frame. In Simulate, the Hierarchy tab is split (with a movable bar) into two panes. The top pane contains a hierarchical, expandable tree of signal contexts. A plus sign indicates that additional context levels exist within a signal context, but are currently invisible. Click on the plus sign next to the signal context to display the next hierarchical level. A minus sign appears to the left of the context name when all of the hierarchical levels in the signal context are visible. Click on the minus sign to collapse the signal context.

The bottom pane displays the signals and variables in the context currently selected in the top pane. Click a signal context once in the top pane to display its signals and data in the bottom pane. Filter the signal types shown by selecting or deselecting the options in the List Signals of Type group box. Display signal and data values by selecting the Signal Values option. Descriptive icons to the left of the signals and data allow you to easily identify signal and data types. The signals listed in the bottom pane of the Hierarchy tab can be copied into wave and list windows using the drag-and-drop method.



Note Data items cannot be dragged into the list or wave windows.

Table 3 *Descriptive signal icons (ports and signals).*








Icon	Description
	Port bi-directional signals
	Port input signals
	Port output signals
	Bus bi-directional signals
	Bus input signals
	Bus output signals
	Other signals, including internal nets

Table 4 *Descriptive signal icons (signal contexts).*




Icon	Description
	Component
	VHDL process
	VHDL subprogram (procedure or function)

Table 5 *Descriptive signal icons (VHDL variable types).*









Icon	Description
	Character data
	Enumeration
	Integer data
	Real number
	Record data

Table 5 *Descriptive signal icons (VHDL variable types).*

Icon	Description
	String vector
	Vector data
	Access data

The Simulate toolbar

By clicking buttons on the Simulate toolbar, you can quickly perform the most frequently used Simulate commands.

The following table briefly summarizes the functions of the buttons on the toolbar. Their tasks are described in more detail throughout this manual.

Table 6 *Tools on the Simulate toolbar.*












Tool	Name	Description
	New	Create a new file. Equivalent to New on the File menu.
	Open	Open an existing file. Equivalent to Open on the File menu.
	Save	Save the active document. Equivalent to Save on the File menu.
	Print	Print the active document. Equivalent to Print on the File menu.
	Cut	Remove selected objects from the active document and place them on the Clipboard. Equivalent to Cut on the Edit menu.
	Copy	Copy selected objects from the active document and place them on the Clipboard. Equivalent to Copy on the Edit menu.
	Paste	Paste the contents of the Clipboard into the active document at the location of the pointer. Equivalent to Paste on the Edit menu.
	Undo	Undo the last command performed, if possible. Equivalent to Undo on the Edit menu.
	Redo	Redo the last command that was undone. Reverts the document to its state before the last Undo command. Equivalent to Redo on the Edit menu.
	Zoom In	Zoom in to see a closer, enlarged view of the active wave window. Equivalent to Zoom In on the View menu.
	Zoom Out	Zoom out to see more of the active wave window. Equivalent to Zoom Out on the View menu.

Table 6 *Tools on the Simulate toolbar. (continued)*











	Edit Stimulus	Open a dialog box for creating stimulus for your Simulate project. Equivalent to Edit Interactive on the Stimulus menu. See Creating stimulus on page 66 .
	Edit Trace	Open a dialog box used to modify the signals displayed in a trace window. Equivalent to Edit Signal Traces on the Trace menu. See Specifying signals to view on page 82 .
	Run	Run the simulation for the amount of time specified on the Project Options Run tab. Similar to Run on the Simulate menu. See Running a simulation on page 94 .
	Stop	Stop the current simulation. Equivalent to Stop on the Simulate menu. See Stopping a simulation on page 95 .
	Continue	Continue the simulation after it has stopped for any reason (breakpoint, Stop command, and so on). The Continue command continues the simulation run for the remainder of the run time, or to the simulation time specified using the Run To Time command. Equivalent to Continue on the Simulate menu. See Restarting a simulation on page 96 .
	Step	Step through the simulation one VHDL source line at a time. Automatically displays the source file and highlights the current line. See Stepping through a simulation on page 104 .
	Toggle Breakpoint	Toggles a breakpoint on the selected VHDL source line. See Setting simulation breakpoints on page 106 .

Table 6 *Tools on the Simulate toolbar. (continued)*

	Restart	Reset the simulation to time 0 and initializes all signals, data, and processes. Equivalent to Restart on the Simulate menu. See Restarting a simulation on page 96 .
	Reload	Loads or reloads the design in the currently-open project for simulation. Equivalent to Reload project on the Simulate menu. See Loading or reloading a project on page 91 .
	Help Topics	Opens the online help. Equivalent to Help Topics on the Help menu.

To display or hide the Simulate toolbar

- 1 From the Simulate View menu, choose Toolbar.

The folder selection drop down list

Before you run a simulation, use the folder selection drop-down list to select the folder from which you want Simulate to load files for simulation. The project manager provides two folders for storing the resource files needed for simulation at different stages in the design process:

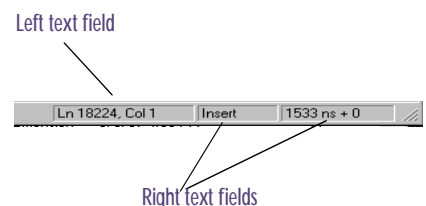
- The *In Design* folder contains files for simulation at the source level.
- The *Timed* folder contains files for simulating the design after place and route.



Note The folder selection list contains no entries if a project has not been opened in Simulate. You must open a project in order to view and select the described options in the folder selection drop-down list. For a detailed description of the *In Design* and *Timed* folders, see Simulation resources on page [2-11](#).

The status bar

The status bar is located at the bottom of the session frame.



The left text field

The left text field displays context-sensitive help for toolbar buttons or menu items, or information about the current file status or activity.

The right text fields

The right text fields display information about the active window.

For example, when you are in a text editor window, the first field on the right side of the status bar indicates the line and column in which the insertion point is located. The second field indicates that the active text editor window is in insertion mode (INS) or overwrite mode (OVR). You can toggle back and forth between the modes by pressing the `[Ins]` key. The third field displays the word “READ” if the active file is read-only. The fourth field displays the current simulation time.

In a wave window, the first field on the right indicates the location of the first delta time marker and its relationship to the time cursor. The second field indicates the location of the second delta time marker and its relationship to the time cursor. A negative value in either field indicates that the delta marker is located to the left of the time cursor. The third field displays the current simulation time. See [Wave window on page 2-27](#) and [Using delta time markers on page 4-112](#) for more information.

To display or hide the status bar

- 1 From the Simulate View menu, choose Status Bar.

The command line window

In the command line window, you can use the keyboard to enter a number of common Simulate commands.

The supported command set is intended to provide control of loading, running, and debugging functions, but

not to provide access to all Simulate functionality. For example, you can load a stimulus file using the command line, but you cannot edit stimulus descriptions from the command line.

For a complete summary of the commands that are supported by the command line interface, see the topic [Command line syntax](#) in Express's online help.

Tools for viewing signals

By viewing simulation signals, you can verify the functionality of synchronous logic and measure the periods between events.

Any signal or port of the design can be traced by Simulate. Typically, the majority of the relevant signals appear at the root of the design netlist or in a test bench; however, it is possible that critical signals are buried in the internal structure of the design netlist.

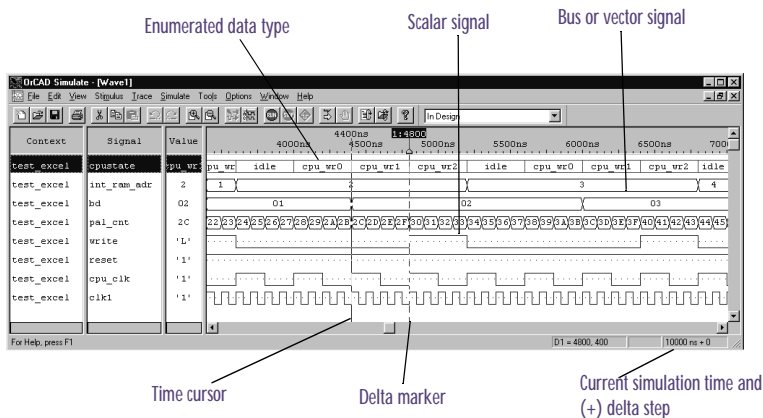
Simulate provides a variety of ways to view a simulation: graphically as waveforms, in truth table format as a list, or in snap-shot view. The values are updated automatically as simulation time advances. Simulate gives you options for grouping signals, for selecting radix display preferences, and for ordering signals in display windows. You can also use symbolic mapping to represent group signal values with character strings.

During simulation, you can view signals in wave windows, list windows, or the watch window. You use the same process to select the signals that you want to trace, regardless of the window type in which you want to view them. You can use the commands on the Trace menu (New Wave Window, New List Window, Watch Window, and Signal Traceback) to select signals using the Select Signals dialog box, or you can drag signals from the Hierarchy tab of the project manager window and drop them into any open wave, list, or watch window.

You can also use the Call Stack and Signal Properties windows to view signal and variable values and properties during simulation.

Wave window

A wave window displays the graphical waveforms of the signals you select to view during the simulation. The wave window has four panes: Context, Signal, Value, and a waveform display pane. The vertical lines that separate the four panes in the wave window allow you to resize the panes, or completely hide one or more panes. You can open multiple wave windows in one session frame.



You can move and copy signals into other wave windows, and into list windows as well. You can also cut or copy waveforms from the wave window and paste them into other applications as graphic images.

- **Context pane.** The Context pane lists the signal context or the level of hierarchy in the structural model.
- **Signal pane.** The Signal pane displays the name of the VHDL port, signal, or EDIF net that is traced. Keep in mind that you can view signals with the same name from different contexts, and signals with different names from the same context.
- **Value pane.** The Value pane displays the value of the signals at the end of the current run duration or at the time indicated by the location of the time cursor in the waveform (the solid, vertical line in the waveform display pane in the picture above). As you move the

For information on cutting and pasting simulation results to other applications, see [Adding and removing signals from windows on page 4-83](#).

time cursor along the waveform the values changes accordingly.

- **Waveform display.** This pane displays waveforms as the stimulus acts on the selected signals. The top of the waveform display pane measures the simulation time. You can scroll left and right in the waveform pane using **Ctrl**+**→**, **Ctrl**+**←**, or the scroll bar. A list of commands is available via a pop-up menu within the wave window. Click the right mouse button in the window to view this context-sensitive menu.
- **Waveform window cursor.** You can enable a time cursor in the waveform pane by clicking the left mouse button inside the pane. To view the value of a signal at any particular time, select the time cursor, and while pressing the left mouse button, move the mouse left or right.

You can use the **→** and **←** keys to snap the time cursor to the closest signal transition. You can also enable an option in the Run tab of the Preferences Options or Project Options dialog box to cause the cursor to snap to the closest signal transition when you release the mouse button after dragging the time cursor. Using the Go To command on the Edit menu, you can automatically scroll to the location of the time cursor.

- **Delta time markers.** You can also enable delta time markers in the waveform display pane. Delta time markers are dashed vertical lines used to measure the time between signal transitions. You can enable a delta time marker by clicking in the ruler area of the wave window, or by choosing Add Delta Marker from the wave window pop-up menu. When you add a delta marker to a wave window, the simulation time at which you place the delta marker appears in a text field of the status bar.

You can select a delta time marker by clicking on its value label or its handle (shaped like a triangle). To move a delta time marker, select it, and pressing the left mouse button, move the mouse left or right. Or, from the wave window pop-up menu, choose Move Delta Marker *n* here.

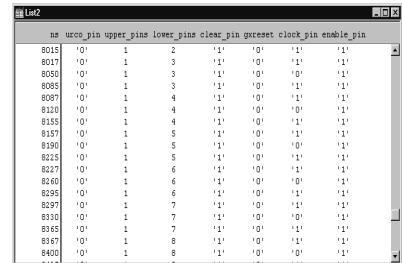
You can use the right and left arrow keys to snap selected delta time markers to the closest signal transition. If no delta time marker is selected, the arrows move the time cursor.

List window

A list window displays a record of events for a set of traced signals. Each time the value of any selected signal changes, all of the traced signals list their value and the time that the change occurred. The signal names display across the top of the list window; the event times display vertically down the left side of the window.

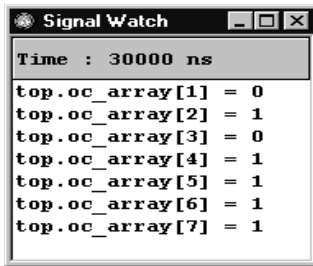
You can move signals around in the list window and move and copy signals between list and wave windows.

A list of commands is available via a pop-up menu within the list window. Click the right mouse button in the window to view this context-sensitive menu.



ns	urco_pin	upper_pins	lower_pins	clear_pin	gureset	clock_pin	enable_pin
8015	'0'	1	2	'1'	'0'	'1'	'1'
8017	'0'	1	3	'1'	'0'	'1'	'1'
8050	'0'	1	3	'1'	'0'	'0'	'1'
8085	'0'	1	3	'1'	'0'	'1'	'1'
8087	'0'	1	4	'1'	'0'	'1'	'1'
8120	'0'	1	4	'1'	'0'	'0'	'1'
8155	'0'	1	4	'1'	'0'	'1'	'1'
8157	'0'	1	5	'1'	'0'	'1'	'1'
8190	'0'	1	5	'1'	'0'	'0'	'1'
8225	'0'	1	5	'1'	'0'	'1'	'1'
8227	'0'	1	6	'1'	'0'	'1'	'1'
8260	'0'	1	6	'1'	'0'	'0'	'1'
8295	'0'	1	6	'1'	'0'	'1'	'1'
8297	'0'	1	7	'1'	'0'	'1'	'1'
8330	'0'	1	7	'1'	'0'	'0'	'1'
8365	'0'	1	7	'1'	'0'	'1'	'1'
8367	'0'	1	8	'1'	'0'	'1'	'1'
8400	'0'	1	8	'1'	'0'	'0'	'1'

For information on adding and removing signals from an existing list window, see [Adding and removing signals from windows on page 4-83](#).



Watch window

The watch window displays selected signals and their values at the current simulation time only. This window is excellent for tracking signal values if you are examining VHDL source code or when the signal history is not important. Unlike the wave and list window, the watch window also displays the current values of context and process variables in your VHDL files.

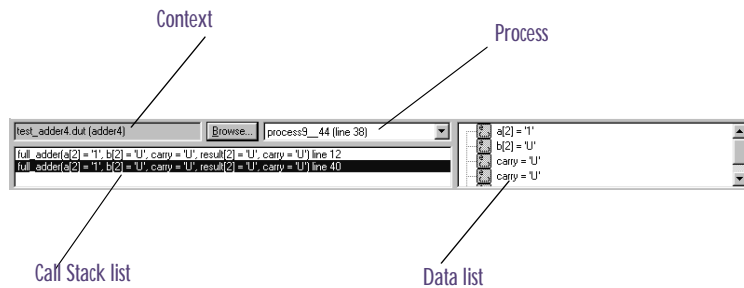
The current simulation time is displayed in the upper left corner of the watch window. The signals and their corresponding values are listed below.

You cannot copy watch window information into other windows or applications. Only one watch window can be open in the session frame at a time.

Stack View window

Simulate includes a Stack View window that enhances your ability to debug complex VHDL models that use subprograms.

Specifically, whenever there is a pause in simulation due to a breakpoint, ASSERT statement, or from using the Step command to step through a VHDL model, the Stack View window displays information about the current active subprogram.



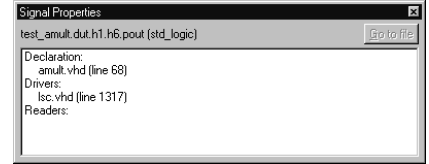
The Stack View window consists of several sections:

- Context.** This field displays the design context from which the current subprogram is called. Since VHDL supports an unlimited number of active processes in any number of contexts, you can change the context in order to view processes and stack views for other active processes within the current simulation run using the Browse button. If the subprogram call occurs outside of a process, the context is the top-level of the design.
- Processes.** This list shows all the active processes in the current context. Use this drop down list to choose a process other than the current process to see its subprogram calls and stack data. Simulate uses the process label (if any) to identify the process. If, however, the process does not have a label, Simulate generates a name by which it identifies the process. By default, the Simulate chooses the process within which the break in the simulation occurred.

- **Call Stack list.** This pane, which appears directly below the Context field, shows the call stack for the currently active subprogram, the “actuals” (the values of any parameters) passed to that subprogram, and the line number within that subprogram at which the simulation stopped. Any subprograms called from within that subprogram (including recursive calls) appear in the stack list below the calling subprogram.
- **Data list.** This pane, which appears to the right of the Call Stack list, shows the current values of variables, constants, and signals in the subprogram.
- **Edit command.** A pop-up menu is available in Stack View windows. Click the right mouse button to bring up the pop-up menu. The Edit command is available in this menu. When you choose Edit, Simulate opens the VHDL file that contains the subprogram and places the cursor at the specified line.

Signal Properties window

The Signal Properties window in Simulate shows properties for any context, process, signal, or variable object that you can select in the project manager's Hierarchy tab, the local variables display area of the Call Stack window, and the Wave, List or Watch windows.



To access the Signal Properties window, select a context, process, signal or variable in any of these windows, then choose Properties from the popup menu. One and only one object can be selected in the currently active window in order to view the Signal Properties window. If more than one object is selected or no object is selected, you cannot view the Signal Properties window. If the window is already open when you select multiple signals, Simulate reports that no properties are available.

For any selected object in the currently active view, the Signal Properties window displays the object's name and context path, the file in which the object is declared, and the line number where the declaration can be found, if available. The declaration line number should be available for all object types except contexts.

For signals and variables, the window also shows the object declared type as part of the object name.

For signals only, the Signal Properties window also shows the signal's drivers (the file and line number of the VHDL statements that affect the value of the signal), and the signal's readers (the file, line number, and process context of a particular statement or process that references or is sensitive to the signal's value).

The content of the Properties dialog box is tied to the active view, or to the last active view if the newly selected view is not a Hierarchy, Watch, Wave, List, or Call Stack view. So, the content of the dialog box is automatically updated to reflect the properties of the selected object in a particular view whenever a new view is made activate. However, if no object or more than one object is selected in the active view, then the dialog box is cleared.

You can use the Signal Properties window to navigate to an object's declaration line or, for signals, to any of its

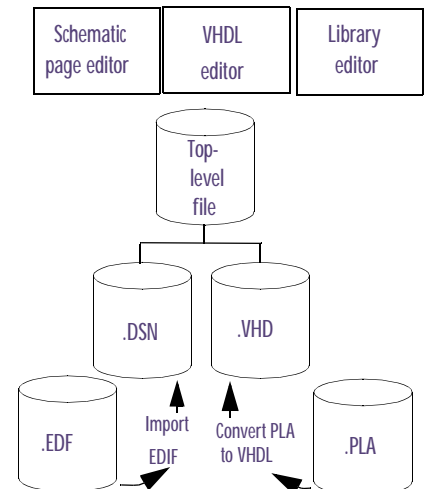
drivers or readers. To do this, you select the line that contains the file name and click on the Go to file button, which opens the corresponding VHDL file and places the text cursor at the specified line. You can also double-click on a file line to do the same thing.

Design entry

3

This chapter tells you the things you need to know for the design entry phase of the PLD design flow. Remember, with Express functionality, you can describe your design in schematic form, as VHDL models, or as some combination of the two. Express includes a collection of tools for design entry:

- Capture's schematic page editor for entering schematic design data. For details on using the schematic page and part editors, see the *OrCAD Capture User's Guide*.
- A programmer's editor for entering VHDL source code that models design behavior.
- Import capability for Graphical EDIF and Open-PLA design files.
- Schematic part generation for parts that represent other schematics or VHDL.
- Library editing capabilities that provide a method for developing custom parts. For details on using the schematic page editor and part editor, see the *OrCAD Capture User's Guide*.



Designing PLDs with schematics

The schematic page editor provides a complete set of tools to create complex hierarchical schematics, including design partitioning, rule checking, and annotation. Again, the mechanics of using the schematic page editor are described in the *Capture User's Guide*. This book focuses on those particular schematic entry tasks that apply to programmable logic designs.

Accessing tools

The Express interface is context-sensitive. That is, menu bars and tool palette items may be enabled or disabled depending on the window and item that is selected. All tools that process a project, such as the digital simulator or design compiler, are accessible when the project manager is active.

Using PLD vendor library macros

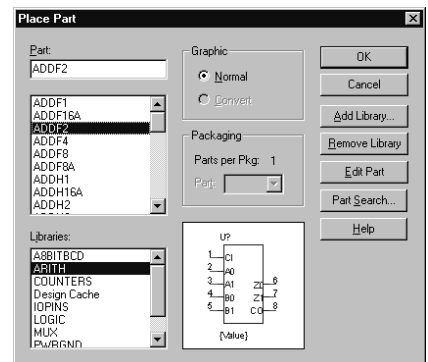
Express includes libraries for thousands of functional design elements for the different device families of all major PLD vendors. In general, most components are compatible across device families; however, you will find some that are architecture specific. For more information and a data sheet on each element, see the library documentation published by your PLD vendor.

Express allows you to use PLD vendor library components two ways: component instances in VHDL source or parts placed on a schematic. All projects created by the Programmable Logic Wizard include references to the part library for the PLD vendor that the project targets. Part libraries are distributed for all families with Express.

Basic primitive symbols like flip-flops and logic gates, as well as more sophisticated macros, including counters, registers, and many other standard medium-scale integrated TTL-like functions are typically included with your PLD vendor library.

To place a part from a PLD vendor library

- 1 On the schematic page editor's Place menu, choose Part. The Place Part dialog box appears.
- 2 Select the library that includes the part you want to place from the Libraries list, select the part from the part list, then click OK. A "ghost" image of the part appears, attached to the cursor in the schematic page editor.
- 3 Move the cursor to the desired location on the schematic page and click the left mouse button. The schematic page editor places the part at the specified location.
- 4 Continue to position and place the part as described in steps 2 and 3 above, or press **[Esc]** to quit placing that part.



Using PLD vendor cores

Express includes the capability to include sophisticated components generated by PLD vendor tools such as Actel ACTgen, Lucent SCUBA, or Xilinx LogiBLOX. For more information on including these types of components in your design, refer to the Express online help. For LogiBLOX components, you can also refer to [Creating parameterized parts on page 3-38](#).

Creating parameterized parts

For Xilinx M1 projects (only) Express includes a feature that you use to create LogiBLOX components for inclusion in your design. You access the LogiBLOX module generator from the schematic page editor's Parameterized Part command on the Place menu.

When you create a LogiBLOX component for use with your M1 project, Express automatically adds it to the LOGIBLOX\USERBLOX.OLB library so that you can use it again. If the USERBLOX.OLB library does not exist (that is, if you are creating a LogiBLOX module for the first time) Express creates the library and adds it to the currently active project. The LogiBLOX component includes a symbol (to place on the schematic page), an EDIF netlist (for compilation), and a VHDL simulation model (for functional simulation).

To create a LogiBLOX part and add it to your project

- 1 From the schematic page editor's Place menu, choose Parameterized Part. The first time you create a parameterized part, the Xilinx LogiBLOX Setup dialog box appears.
- 2 Choose the Device Family tab and specify the device family that matches the definition of your M1 project. The LogiBLOX Module Selector dialog box appears.
- 3 Select the Module Type, Bus Width, and Details as appropriate for the new module. Specify the Module Name and click OK. The module is generated by LogiBLOX. A schematic part of the new module appears attached to the cursor, and simulation and synthesis resources are added to the project.
- 4 Place the part on the schematic page.

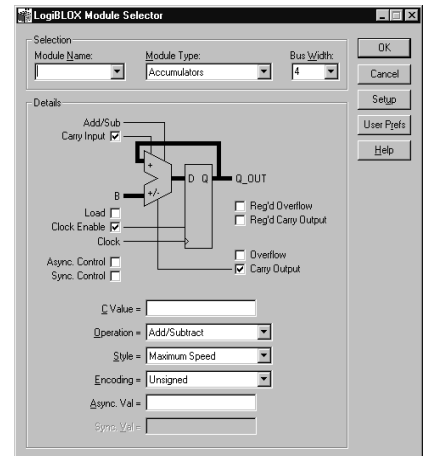
Using previously created LogiBLOX parts in a schematic

The method you use to incorporate existing LogiBLOX parts into your design differs depending on whether you created the parts from within Express, or from the Xilinx user interface.

If you created the LogiBLOX part outside Express, treat the LogiBLOX part as a LogiCORE component and follow the procedure outlined in the *Designing with Xilinx LogiCORE components* topic in the Express online help.

To use a previously created LogiBLOX part in a schematic

- 1 In the schematic page editor, choose Part from the Place menu. The Place Part dialog box appears.
- 2 Choose the USERBLOX library and select the part you want to place, then click OK.
- 3 Place the part normally.



Note OrCAD recommends an EDIF-legal naming convention. Avoid special characters and numerals as the first character. A convenient approach is to use a style: `LB_<module_type><width>`.

All schematic buses must be labeled. Avoid bus names that end in numerals. Any error or warning messages will appear in the LogiBLOX GUI Messages window.

For large memory (ROM/RAM) components created with LogiBlox, use a MEMFILE (as described in the Xilinx documentation) to initialize the component during simulation. This MEMFILE must exist in the TIMED directory of your project. For smaller memory components (no more than 32 bits in width), you can use the INIT attribute.

To delete a LogiBLOX part from a project

In some cases you may discover that your original specification of a LogiBLOX module was incorrect, or not required. Follow the procedure below to completely remove it from the Express project.

- 1 Delete the part from the USERBLOX.OLB library in the project's Library folder.

Open the Library folder and select the USERBLOX.OLB library. Choose the plus symbol to expand the library contents. Select the *<Module_name>* part from the list and press the Delete key. From the File menu, choose Save. Express removes the part from the USERBLOX.OLB library.

- 2 Delete all instances of the part from the schematic design.

Select the part, and press **Delete**. Capture removes the part from the schematic.

- 3 Select the Design Cache in the project manager, then choose Cleanup Cache from the Design menu. All occurrences of the part are removed from the design cache.

For more information on using LogiBLOX components in Express, see the Express online help. The online help includes information for specification of package pins on LogiBLOX pad modules, and annotation, design rules checking, and simulation for LogiBLOX components. For more information on LogiBLOX in general, refer to the appropriate Xilinx documentation.

Referencing VHDL models from within a schematic

With Express, you can create hierarchical blocks from VHDL models for inclusion in your schematic page. Creating hierarchical blocks in this manner is generally termed “bottom-up” design.

To create a hierarchical block from a VHDL model

- 1 Open the parent schematic page in the schematic page editor.
- 2 From the Place menu, choose Hierarchical Block.
- 3 Enter a name for the hierarchical block in the Name text box.
- 4 In the Implementation Type list box, choose VHDL as the implementation type.
- 5 Type the ENTITY name for the model in the Implementation Name text box.
- 6 Specify the VHDL file for which you want to create a hierarchical block in the Library or File Pathname text box.
- 7 Choose the OK button.
- 8 Use the cursor to draw the boundaries of the hierarchical block on the schematic page. A dialog box appears, asking you to specify the file type for the file you specified in step 3.
- 9 Select VHDL source from the list of file types and choose the OK button. Express creates the new hierarchical block and automatically places the hierarchical pins according to the port list specified in the VHDL entity.

At this point, the hierarchical block is defined and ready to be “wired in” to the rest of the schematic design.

Recommended schematic design and file naming conventions

There are a number of recommended conventions that you should use when working with PLD schematics.

File naming conventions

In general, it is best to name project files (.OPJ) and design files (.DSN) using alphanumeric characters. Avoid using numeric characters as the first characters in the name.

Design component naming conventions

To avoid netlist generation warnings and EDIF 2 0 0 rename conditions, name hierarchical block, pin, and port, or wire and bus labels that comply with the EDIF 2 0 0 naming standard. A good convention is to use alphanumeric names only. Avoid special characters and names that begin with a number.

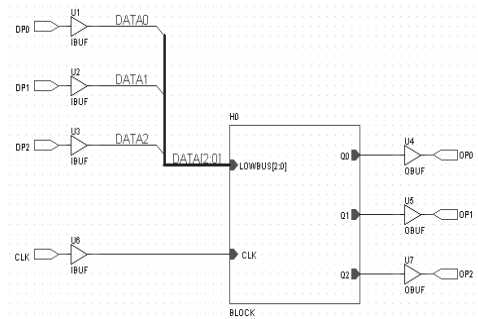
For more information on EDIF 2 0 0 naming conventions, refer to the Express online help topic, EDIF 2 0 0.

Managing signal flow

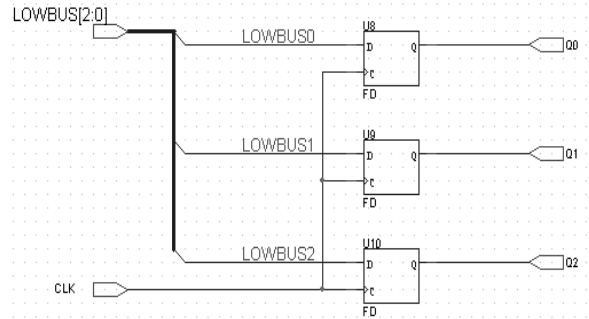
Often, it is worthwhile to use buses (or wide nets) to group signals in your schematic to more easily complete signal connections. Drawing buses on the schematic page is just like drawing wires. Special care must be taken, however, to name bus elements. In general, follow these guidelines when creating buses:

- The bus itself, and each of its constituent signals must be labeled with a net alias or an hierarchical port. The bus and its constituent signals are associated through a common label prefix. So, for example, if the individual signals are labeled D0 through D3, the bus is labeled D[3:0].
- In order to connect a bus to a pin on an hierarchical block, the hierarchical block pin must be a legal bus name, and it must exactly match the hierarchical port name on the lower-level schematic. For example, if you connect a bus, DATA[2:0], to an hierarchical pin,

LOWBUS[2:0], an hierarchical port named LOWBUS[2:0] must exist on the lower-level schematic (the implementation of the hierarchical block) in order for the connection to be valid. (See the illustration below).

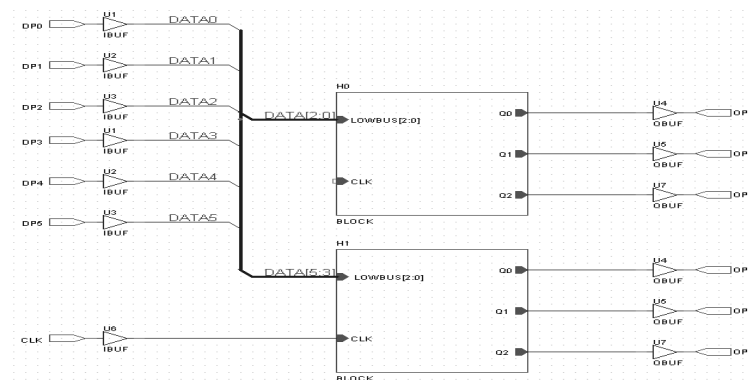


Upper level bus DATA[2:0]...



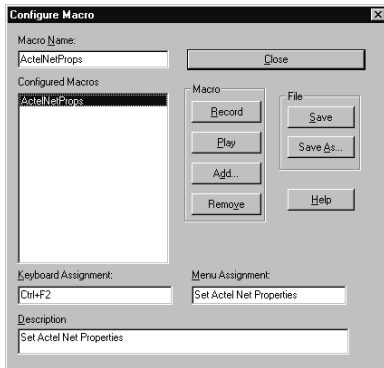
...connects with lower level bus LOWBUS[2:0]

- Use bus entries and net aliases to describe the split of merge of a primary bus. For example, a primary bus, DATA[5:0] can be split into two secondary buses DATA[2:0] and DATA[5:3] using bus entry parts. (See the illustration below.)



Loading PLD vendor schematic keystroke macros

Certain keystroke macros exist for most of the OrCAD-supported PLD vendors. These macros make it easy to assign part and net properties in schematics.



Note Philips and Vantis programmable logic designs do not require constraints for place and route.

To load keystroke macros

- 1 From the schematic page editor's Macro menu, choose Configure. The Configure Macro dialog box appears.
- 2 Choose the Add button. The Open dialog box appears.
- 3 Locate the \ORCADWIN\CAPTURE\MACRO directory, then select the files appropriate to your PLD vendor.
- 4 Note the key sequence for each macro as specified in the Keyboard Assignment text box of the dialog box. This is the sequence you type to activate the macro.
- 5 Choose the Open button. The schematic page editor loads the keystroke macros for PLD vendor constraints.

The keystroke macros that apply to each PLD vendor are shown in the following table.

Table 7 PLD vendor keystroke macros

PLD vendor	Net constraints macro	Part constraints macro
Actel	ALSNET.BAS	ALSPART.BAS
Altera		ALTPART.BAS
Lattice	LATNET.BAS	LATPART.BAS
Lucent	ORCANET.BAS	ORCAPART.BAS
Simple PLD	PLDNET.BAS	PLDPART.BAS
Xilinx XACTstep	XILNET.BAS	XILPART1.BAS XILPART2.BAS
Xilinx Alliance Series	M1NET.BAS	M1PART1.BAS M1PART2.BAS M1PART3.BAS

To assign a PLD vendor constraint with a keystroke macro

- 1 In the schematic page editor, select the part or net to which you want to assign a constraint.

- 2 Press the keystroke sequence for the appropriate macro.
- 3 Specify the value of the property or properties and click OK. A property name and value are added to the part or net.

Including optimization and timing constraints in schematics

You can use the schematic page editor's net and part property capabilities to improve the optimization and place-and-route of a PLD design. Some of these techniques are described here. Typically, constraints of this nature are useful for pin assignments or to identify certain nets as critical.

For a description of optimization constraints available, see [Local synthesis and optimization constraints on page 5-138](#).

It is important to note that it is easy to over-constrain a design and prevent the place and route programs from doing the best possible job. It is best to route a design with no constraints at all, then use them only if necessary.

You can assign pin numbers to the I/O pad parts (or, in some cases nets) of a schematic, thus controlling the external pin assignments. See the Design Entry topic specific to your PLD vendor in the Express online help for more information.

PLD global device signals influence design performance heavily. For high performance design, use on-chip clock buffers to maximize operating frequency. See your PLD vendor library guide for more information on global buffers.

Assigning a part package for your PLD design

You can specify the package and speed grade of the device that the project targets when you prepare to place and route your design in the Build dialog box. For more information, see [Chapter 6, Place and route](#).

Schematic annotation

Each part on your schematic page must have a unique reference designator to identify it in the netlist. By default, when you place a part on a schematic page in a programmable logic project, a reference designator is automatically assigned to that part. You control this automatic reference designator assignment in the Miscellaneous tab of the Preferences dialog box. See the Capture online help for specific information about this dialog box.

Checking for design rules violations

The Design Rules Check tool scans schematic designs and checks for conformance to basic design and electrical rules. The results of this check are marked on the schematic pages with DRC markers, and are also listed in a report. This makes it easy to locate and fix design or electrical errors. You can search for DRC markers using the Browse command on the project manager's Edit menu, and then double-click on any item in the resulting list to go immediately to the location of the marker on your schematic page. Once you are viewing the marker on the schematic page, you can display the marker's text by double-clicking on it.

To check VHDL model syntax, you can use the VHDL syntax checking tool described in [To check the syntax in a VHDL file on page 3-59](#).

You can specify the conditions that cause errors to be generated. Optional checks performed by the Design Rules Check tool include off-grid parts; unconnected nets, pins, ports, and off-page connectors; identical part references; type mismatch parts; and design elements that are not compatible with OrCAD tools.

The Design Rules Check is helpful in preparing your project for use with other tools. For example, you can use the Design Rules Check tool to catch problems such as bus contention before you generate a netlist.

The Design Rules Check reports two categories of electrical rules violations:

- Errors that should be fixed.
- Warnings of situations that may or may not be acceptable in your project.

You can control whether electrical rules violations are reported as errors or warnings in the ERC Matrix tab of the Design Rules Check dialog box. Errors are always marked with DRC markers on the schematic page. Warnings are also marked with DRC markers if you select the Create DRC markers for warnings option in the Design Rules Check dialog box. In the report generated by

Note The Design Rules Check does not check VHDL models for syntax errors. However, in the case of hierarchical schematic blocks with attached VHDL models, the Design Rules Check determines if the hierarchical pins of the block match the port definitions in the VHDL model.

Note When Design Rules Check checks for unconnected nets, it looks for nets with less than two connection points. Thus, a net can still have unconnected endpoints that aren't reported by Design Rules Check.

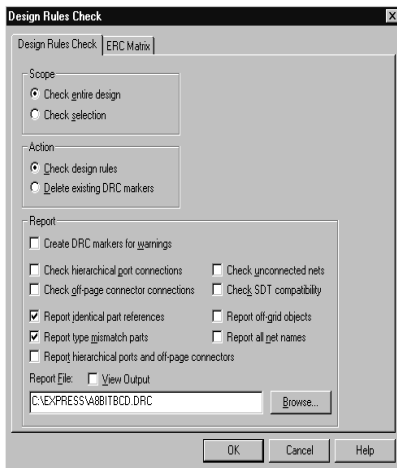
Note You should ALWAYS run Design Rules Check before you compile your design.

Design Rules Check, however, the problems are categorized as WARNING or ERROR so that you can immediately identify the more critical problems.

Once the Design Rules Check begins, it first removes existing DRC markers from the schematic pages being processed. This means that each time you run this process, the error markers on your schematic pages reflect the current state of your project. You can also use the Design Rules Check tool to remove DRC markers from schematic pages, but not do any further checking. Just select the Delete existing DRC markers option on the Design Rules Check dialog box.

To check for design rules violations

- 1 In the project manager, select the schematic pages that you want to check for design rules violations.
- 2 From the project manager's Tools menu, choose Design Rules Check.
or
Choose the design rules check tool from the toolbar. The Design Rules Check dialog box appears.
- 3 Select the settings you want in the Design Rules Check tab and in the ERC Matrix tab.
- 4 When both tabs of the Design Rules Check dialog box have the settings you want, click OK.



As the design rule check is performed, status information appears in a dialog box. If you stop the design rules check midstream (by choosing the Cancel button in the status information dialog box), the schematic pages that have already been processed will have DRC markers marking any error situations that were encountered.

Note To view the information contained in a DRC report, set up a file association using the Open With dialog box in Windows Explorer. By doing this, you can open the DRC report by double-clicking on it in Windows Explorer.

- 5 Once the design rules check is complete, there are two ways to view the results:
 - You can open the DRC report file using a text editor or word processor. This file has a default extension of .DRC. The session log also contains the same information.

- You can use the Browse command on the project manager's Edit menu to display a list of all DRC markers in the project.

This list gives information about each error and warning. Each DRC marker on a schematic page displays this same information. Once this list displays in the browse window, you can double-click on an item to go directly to it on its schematic page. Once you are viewing the marker on the schematic page, you can display the marker's text by double-clicking on it. You can also use the schematic page editor's Find command to find specific DRC markers. To do this, you must enter the text associated with the marker.

Designing with VHDL

Note *In addition to modeling design modules, VHDL models can also serve as simulation models, as test benches, or as synthesis libraries (for SPLD projects).*

The Express synthesis engine can interpret register-transfer-level VHDL models and derive gate level netlists from them that are equivalent to netlists generated from schematics. Your programmable logic design can consist exclusively of VHDL models or schematics, or it can include both schematics and VHDL models within its hierarchy. This functionality pertains exclusively to PLD projects.

Describing module behavior with VHDL

Express supports a subset of the IEEE VHDL 1076-1993 standard. You can use the supported language features to describe circuit functionality, as well as to create testability models that verify that functionality.

Express's online help includes a style guide that provides information on how to use VHDL within Express. The style guide outlines the most effective methods for modeling logic within the context of Express.

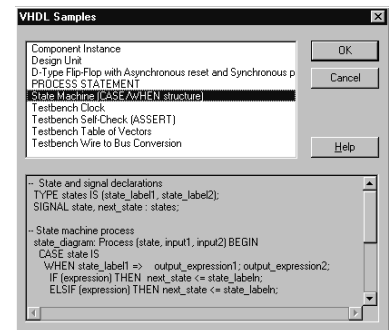
Accessing source code samples

Express provides a variety of common VHDL source code statements as samples that you can cut and paste into your test bench. You can also create your own source code samples by editing the STANDARD.VHX file, which is located in the OrCAD installation directory. If you add a sample to this file, it is then accessible (in addition to the samples that OrCAD provides) through the VHDL Samples dialog box as described below.

To access source code samples

- 1 Position the cursor at the point in your VHDL source file at which you want the sample code to be inserted.
- 2 From the Edit menu, choose Samples. The VHDL Samples dialog box appears.
- 3 Select the type of sample you need from the top pane of source statements. When you select a sample type, the associated sample VHDL source code appears in the lower box.
- 4 Click OK. Express copies the contents of the lower pane into the active VHDL file at the cursor location and to the Clipboard.

Note If you modify the standard.VHX file, you must follow the formatting conventions used in that file. Otherwise, when you simulate, OrCAD Simulate may not be able to access some or all of the samples in the file. Also, be sure to make a backup copy; if you install a new version of Express, the file may be overwritten.



Note You can double-click on the sample name in the upper pane of the VHDL Samples dialog box to automatically insert the sample code into the VHDL template and close the dialog box.

To access the OrCAD VHDL style guide

- 1 Go to the Help menu.
- 2 Choose OrCAD VHDL Style Guide.

Express displays the online *OrCAD VHDL Style Guide* in a new window.

Express also includes a VHDL tutorial that provides a step-by-step introduction to VHDL. This tutorial describes the basics for model creation and implementation of hardware constructs. It provides an easy method for becoming familiar with the basic concepts of hardware modeling.

For a complete list of the VHDL constructs that Express supports, choose OrCAD VHDL Reference from the Help menu.

To access Express's VHDL tutorial

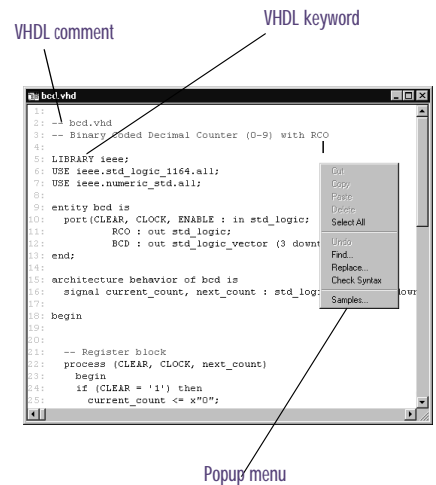
- 1 From the Help menu, choose Learning VHDL. Express displays the VHDL tutorial in a new window.

VHDL programmer's editor

The programmer's editor is available in both the Capture and Simulate session frames. When you edit and save a VHDL model in either session frame, the changes are reflected in both. Use the VHDL editor to develop VHDL connectivity models, simulation models, or any other text files within Express. Express displays VHDL keywords and comments in the colors specified in the Colors tab of the Project Options dialog box.

You can open the VHDL editor using the Open command on the File menu, then selecting a VHDL file from the list of items in the dialog box, or by opening a VHDL file from the project manager. If you open a non-VHDL file (perhaps an EDIF netlist, or some other text file) this editor functions as a text editor.

For a complete list of the features available in the VHDL editor, see Express's online help.







VHDL files, VHDL models, and VHDL file types

A VHDL model (as opposed to a VHDL file) is defined as an entity/architecture pair. The entity describes the name and input and output ports for the model; the architecture describes the functionality of the model. A VHDL file can contain one or more models. In general, the VHDL models that define design structure and functionality exist in VHDL files within the Design Resources folder, as well as in the Simulation Resources folders. Other VHDL models, such as those used as test benches or simulation models, exist in the Simulation Resources folders.

VHDL files appear as icons in the File tab. The specific icon that appears for any VHDL file depends on the defined type for that file. Further, the defined type of the VHDL file determines how Express uses that file throughout the design process. The following table shows some of the more common VHDL file icons and their associated types.

Table 8 *VHDL file types in the project manager.*

Icon	File type(s)	Description
	VHDL source	A file containing behavioral VHDL models. Express uses VHDL source files as inputs to derive gate-level netlists when you choose the Compile command.
	Netlist	Netlists are generated from schematic designs and VHDL models using the Compile command. A netlist can also be provided by a third-party tool. Express uses VHDL netlists as inputs to derive timing-annotated netlists when you choose the Build command.
	Test bench	A file containing VHDL test benches used to provide stimuli and test functionality for a design.
	Simulation model	A VHDL model file that provides simulation data for the simulator. Typically, these files are provided by OrCAD, but, in some cases, you may want to develop your own.

When you double-click on a VHDL icon, it opens and displays icons for each VHDL entity definition within the file. In the File tab, if you double-click on an entity icon, the VHDL file opens in the programmer's editor at the location of that entity's definition. Or, if the file is already open, it's window becomes active.

When the project manager is the active window, any selected files or entities limit the scope of various commands, such as the Find and Browse commands on the project manager's Edit menu, the Print command on the project manager's File menu, and the various tools on the Tools menu.

Note If a file is open, you cannot drag it to a different location.

```

12541 ----- CELL_2_FF -----
12542 library IEEE;
12543 use IEEE.STD_LOGIC_1164.all;
12544 library IEEE;
12545 use IEEE.VITAL_Timing.all;
12546
12547
12548
12549
12550
12551 -- entity declaration --
12552 entity X_FF is
12553   generic(
12554     TimingChecksOn: Boolean := True;
12555     InstancePath: STRING := "";
12556     Xon: Boolean := False;
12557     MspOn: Boolean := True;
12558     spd_RST_O          : VicalDelayType01 := (0.100 ns,
12559     spd_RST_O          : VicalDelayType01 := (0.100 ns,
12560     tsetup_I_CLK_posedge_posedge : VicalDelayType := 0.010 ns;
12561     tsetup_I_CLK_negedge_posedge : VicalDelayType := 0.010 ns;
12562     thold_I_CLK_posedge_posedge  : VicalDelayType := 0.010 ns;
12563     tsetup_CE_CLK_posedge_posedge : VicalDelayType := 0.010 ns;
12564     tsetup_CE_CLK_negedge_posedge : VicalDelayType := 0.010 ns;
12565     thold_CE_CLK_negedge_posedge  : VicalDelayType := 0.010 ns;

```

Note In the text editor, you can use the *Go To* command from the *View* menu to scroll immediately to the source line of your choice.

Note Click the right mouse button in the text editor to display a pop-up menu with commands such as *Copy* and *Paste*.

Editing files and file types

You can open EDIF 2 0 0 and VHDL files from project manager window and edit them in the programmer's editor. You can edit project file descriptions in the project manager window.

To edit an EDIF or VHDL file from the project manager window

- 1 Double-click on the file name in the project manager window. For VHDL, the double-click expands the file to show all the defined VHDL entities within that file. For EDIF files, double-clicking opens the file directly.
- 2 Double-click on an entity to open the VHDL file at the location where that entity is defined.
- 3 Edit the file as needed. When you make changes to the file, an asterisk appears to the right of the file name in the programmer's editor title bar.
- 4 From the File menu, choose Save. This saves the changes you have made to the file. When the changes are saved, the asterisk to the right of the file name disappears.
- 5 From the File menu, choose Close to exit the editor. If you have not done so already, Express prompts you to save your changes.

To edit a file description

- 1 In the project manager window, select the file to which you want to assign a different description.
- 2 Click the right mouse button to display a pop-up menu.
- 3 From the pop-up menu, choose Properties. The Properties dialog box appears.
- 4 Choose the Type tab.
- 5 From the drop-down list, select the file type that you want to assign to the file.

Including place and route constraints in VHDL models

As with schematics, you can include constraints in VHDL models to improve the placement and routing of a PLD design. Typically, these constraints provide a method for assigning signals to pins and for identifying certain nets as critical to design performance.

It is important to note that it is easy to over-constrain a design and prevent the place and route programs from doing the best possible job. It is best to route a design with no constraints at all, then use them only if necessary.

You can assign pin numbers to the I/O pad parts (or, in some cases nets) of a schematic, thus controlling the external pin assignments. See the Design Entry topic specific to your PLD vendor in the Express online help for more information.

PLD global device signals influence design performance heavily. For high performance design, use on-chip clock buffers to maximize operating frequency. See your PLD vendor library guide for more information on global buffers.

The VHDL attribute construct is used to declare design properties. The syntax for declaring a typical PLD design attribute for both signals or component instances in VHDL is:

```
attribute <design_attribute>: string;
```

The syntax for assigning a particular value to the design attribute of a signal is:

```
attribute < design_attribute> of <signal_name>: signal is  
"<design_attribute_value>";
```

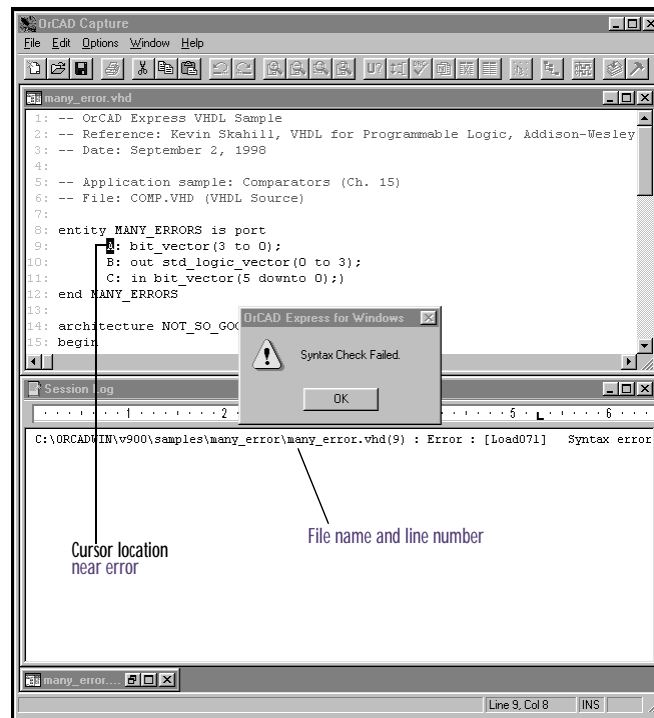
The syntax for assigning a particular value to the design attribute of a component instance is:

```
attribute < design_attribute> of <instance_label>: label is  
"<design_attribute_value>";
```

Checking VHDL syntax

Note When running Check Syntax on a file, a project must be open. Error reporting for the tool requires some project resources that are not available unless a project is open.

You can check the syntax of VHDL files from either the Capture or Simulate session frames. When you choose Check Syntax from the Edit menu, the Check Syntax tool interprets each line of the source code, beginning at line 1 in the file. If it detects a syntactical error, it displays a prompt, reports the error in the session log, and places the programmer's editor cursor at the location of the error in the VHDL file.



To check the syntax in a VHDL file

- 1 Open the VHDL file that you want to check and make sure that the editor window is active. The window is active when the title bar is highlighted.
or
In the project manager window, use the left mouse button to select the VHDL file that you want to check. You can select a VHDL file from any folder; the file does not need to be in the folder that houses the currently open project.
- 2 From the Edit menu, choose Check Syntax, or choose Check Syntax from the right mouse button pop-up menu. Express checks the file for errors, and highlights the area of the first error in the file. A message appears in the session log.
- 3 Fix the syntax error.
- 4 To continue checking for errors, choose Check Syntax from the Edit menu again.

Examining the VHDL hierarchy

A common problem with creating hierarchical VHDL designs is that it is difficult to interpret the hierarchical structure without a graphical (schematic) representation to view.

However, you can use the Hierarchy tab on the project manager to view the implied structure of VHDL models.

To examine VHDL hierarchy

- 1 Make the project manager the active window.
- 2 Choose the Hierarchy tab. The VHDL source code in the design is elaborated to portray the structure in terms of the VHDL entities and schematic folders that make up the design.

For information on using VHDL constructs and style, please see the OrCAD VHDL Style Guide section of Express's online help. For a complete list of the VHDL constructs supported by OrCAD, see the OrCAD VHDL Reference section of Express's online help.

Creating a VHDL model for an hierarchical block on a schematic page

With Express, you can create VHDL models from hierarchical blocks on your schematic page. That is, you can create a hierarchical block on a schematic page, then create a VHDL model for that hierarchical block that defines its functionality. Creating VHDL models from hierarchical blocks in this manner is generally termed “top-down” design.

To create a VHDL model that defines the behavior of a hierarchical block

- 1 Open the parent schematic page in the schematic page editor.
- 2 From the Place menu, choose Hierarchical Block. The Place Hierarchical Block dialog box appears.
- 3 Assign a name to the hierarchical block and choose VHDL as the implementation type in the Implementation Type list box. Type the entity name for the VHDL model in the Implementation Name text box. Then, click OK.
- 4 Use the cursor to draw an outline for the block. Press the left mouse button at one corner of the desired area, drag the cursor to the opposite corner, and release the left mouse button. The outline of the block is placed on the schematic page.
- 5 With the new hierarchical block selected, choose the Place Hierarchical Pin button from the tool palette. Express displays the Place Hierarchical Pin dialog box.
- 6 Assign a name to the pin, specify pin type and width, then choose the OK button.
- 7 Move the cursor to the desired location in the hierarchical block and click the left mouse button to place the pin on the block, then choose End Mode from the right mouse button pop-up menu.
- 8 Repeat steps 5 through 7 to place additional hierarchical pins as needed.

- 9 With the hierarchical block selected, choose Descend Hierarchy from the right mouse button's pop-up menu. Express generates a VHDL model template for the block, using the hierarchical pins as port names.
- 10 Enter the functional description for the block in the model architecture.
- 11 Close the programmer's editor. When Express prompts you to save the changes to the file, click OK to save the changes.

At this point, the hierarchical block is defined and ready to be "wired in" to the rest of the schematic design.

Functional simulation

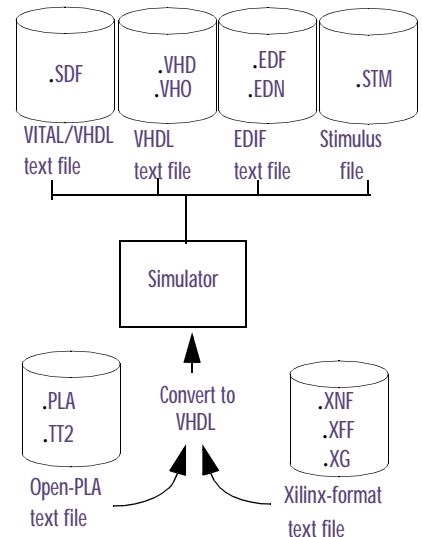
4

A pre-route (functional) simulation of your design helps detect bugs, verify your design functionality, and document your design. Simulate, OrCAD's VHDL-based digital simulation tool provides a method for you to simulate programmable logic projects. This chapter provides a general overview of the Simulate work environment, and discusses the processes involved to ease functional simulation.

OrCAD Simulate provides a method for simulating the schematic, VHDL, and EDIF descriptions that collectively define your design, in order to determine that functionality is correct. Simulate uses VITAL/VHDL models to derive part functionality. You can also import PLA files or XNF files for simulation by first translating them to their VHDL equivalents.

The following list highlights some of the things you can do with the simulator:

- See signal states displayed directly in the OrCAD schematic page editor to help debugging schematic designs.



Simulation files can be VITAL/VHDL, EDIF, or interactive stimulus

- Debug VHDL subprograms with a stack display of local variables and parameters.
- Use VHDL to model input stimulus. A VHDL test bench model can be created to generate input patterns as well as to check for expected output.
- Use an interactive editor to develop waveform stimulus for your design.
- Generate a traceback of signal drivers to follow the propagation of a signal “upstream” to its source.
- Compare the results of two simulation runs to view the differences brought about by changes to the design or by the effects of delays.
- Create breakpoints that trigger on specific signal states or at a particular statement in the VHDL source code.
- Create custom groups of signals to ease viewing data.
- Run the simulator for blocks of time or step through process execution one statement at a time.
- Detect common timing violations such as setup or hold time.
- Create simulation command scripts for regression testing.
- Create documentation from waveform data.
- Translate Open-PLA or Xilinx-format files into VHDL models.

Starting Simulate

Simulate provides the tools you need to simulate your design to verify functionality and timing. Simulate uses the various design and simulation elements in the Simulation Resources folder of the program manager to perform the simulation.

To start Simulate

- 1 From the Tools menu, choose Simulate.
or
From the toolbar, click the Simulate button.

Note A project must be open to start Simulate.

This starts the Simulate session.

Performing functional simulation with In Design resources

For programmable logic devices, when you simulate using the contents of the In Design folder, you are performing a functional simulation of the design modules that exist in the Design Resources folder. That is, you simulate schematic netlists and behavioral VHDL models before they are optimized to gate level (with the Compile command).

You do not need to generate netlists for the schematic modules of your design to perform simulation. When you start Simulate, these netlists are automatically generated and placed in the In Design folder.

Creating stimulus

Note In some cases, the place-and-route procedure may change certain features of the design netlist (such as net names or part references). In these cases, you must create a new stimulus file for timing analysis to reflect the netlist changes.

Simulate provides two methods for expressing the input stimulus that drives your circuit. You can use an interactive dialog box to generate stimuli, or you can compose a VHDL test bench and take advantage of source code templates and syntax checks. Generally, you can use the same set of stimulus for both functional and timing simulation.

Creating a VHDL test bench

VHDL as defined in the IEEE 1076-87 and 1076-93 standards is an excellent language for communicating hardware behavior. System structure and behavior can be modeled to define the system. You can also use the language to create a test bench for testing and verifying the system.

For information on using VHDL constructs and style, see the OrCAD VHDL Style Guide section of Express's online help. For a complete list of the VHDL constructs supported by OrCAD, see the OrCAD VHDL Reference section of Express's online help.

Simulate supports a rich subset of the VHDL language, which is used to express input signals like waveform patterns and tables of vectors. Conditional structures such as IF/THEN/ELSIF and CASE/WHILE allow you to create sophisticated test bench/design relationships. The ASSERT/REPORT construct allows you to detect circuit conditions for report generation or for providing feedback to “smart” test benches that respond to the output behavior of the design.

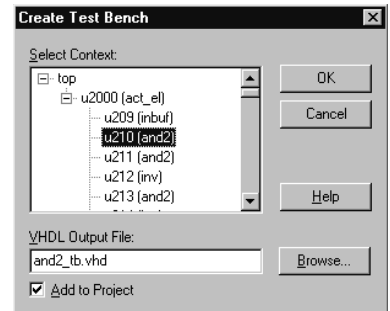
To help ease you into the use and style of the language, Simulate provides source code samples that are accessible via the programmer's editor. As you gain experience in the language you can add to the samples resource so you can build a convenient “toolbox” of code.

The programmer's editor can automatically generate a test bench template of any entity in the design. You can specify the entity you would like to test, and a test bench framework will be created with the appropriate component declarations, instantiations, and notes.

To create a VHDL test bench

- 1 If it is not already loaded, load the simulation project with the Simulate menu's Reload Project command.
- 2 From the Stimulus menu, choose Create Test Bench. The Create Test Bench dialog box appears.
- 3 Select the signal context for which you want to develop the test bench from the Select Context window. The context can be the top-level design or any entity within the design.
- 4 Enter a name for the test bench file in the VHDL Output File text box.
- 5 If you want to add the test bench file to the project, be sure that the Add to Project check box is selected.
- 6 Click OK. Simulate creates a test bench template in the programmer's editor that includes entity and architecture statements, part name, and signal definitions for the part you selected.
- 7 Enter the appropriate VHDL constructs to describe the stimulus behavior. Close the file. When you add this file to the project, Simulate compiles it as a part of the project loading process.

You can also use the VHDL samples that Express provides when developing your test bench. For more information, see [Accessing source code samples on page 3-51](#).



Note If you choose not to add the file to your project, you can always add it later as discussed in File management in the project manager on page [2-15](#).

Note Stimulus specified in the Interactive Stimulus dialog box overrides all signal values, including those specified in a test bench, until the stimulus is removed.

Using interactive stimulus

Simulate also allows you to develop stimulus interactively via the Interactive Stimulus dialog box. This dialog box is divided into three different tabs: Basic, Advanced, and Clock. Each of these tabs provides a method for describing a particular type of stimulus: the Basic tab creates stimulus that drives a signal to a specific value at a specific time; the Advanced tab can create any arbitrary complex waveform pattern on a signal; and the Clock tab creates simple repeating clock waveform patterns.

Note In past releases, Simulate differentiated between “absolute” stimulus events, which represented a hard value forced on a signal without regard to its drivers, and “relative” stimulus events, which were “soft” values that were applied to a signal, but which could also be affected by the signals drivers. For relative stimulus, this created a great deal of confusion as to how contention resolution should be handled within the simulator. For Release 9, all stimulus events are now treated as “hard forces,” meaning that they override any value coming from the signal’s drivers or from test benches. So, in order to remove the current distinction within the Stimulus editor between “Absolute” and “Relative” stimulus, those pages within the editor have been renamed “Basic” and “Advanced,” respectively.

All stimulus created with the Stimulus dialog box override any signals that propagate from within the circuit or from a test bench.

In Simulate, sets of stimulus are treated as separate files. You load the stimulus file you want to apply to your design for a given simulation session. You can also unload the stimulus file at any time and then load a different stimulus file for the next simulation.

When a project is opened and loaded, if the project already includes a stimulus file, Simulate asks if you want to load the stimulus file immediately. If you select Yes, the stimulus file is loaded and appears in a stimulus window. Only one stimulus file can be loaded at a time, but multiple stimulus files can coexist in one project, and multiple stimulus windows can be open in the session frame. If there are multiple stimulus files associated with the project, Simulate asks you to choose one. Each time that a project with an associated stimulus file is reloaded, you are asked if you want to load the stimulus file.

To create a new interactive stimulus file

- 1 From the Stimulus menu, choose New Interactive. The Interactive Stimulus dialog box appears
- 2 Create stimulus for your design using the Basic, Advanced, and Clock tab options.
- 3 When you close the Interactive Stimulus dialog box, Simulate asks you if you want to load the new stimulus file. Choose the Yes button to load it immediately.

Simulate displays the new interactive stimulus file in a stimulus window. If the file has been loaded, the word “Loaded” appears beside the title. If you have edited the file without saving, an asterisk (*) appears in the title bar. Double-clicking on the signal name in the window displays the stimulus applied to that signal. A subsequent double-click collapses the display of the signal’s stimulus. A pop-up menu that includes commands such as Load, Unload, Save, Edit, Add to Project, and New is displayed by clicking the right mouse button.

For detailed information on creating stimulus using the Basic, Advanced and Clock tabs, see [Creating basic stimulus on page 4-70](#), [Creating advanced stimulus on page 4-73](#), and [Creating clock stimulus on page 4-77](#).

For information on editing interactive stimulus files, see [The stimulus window on page 4-79](#).

Note *New interactive stimuli is not associated with a file or added to the project manager until it is saved. See the topic Creating interactive stimuli in the Express online help for information on loading and saving interactive stimulus files.*

Note *When an applied stimulus event is removed, you may not see the signal's value change immediately. The applied value remains until the next signal driver or test bench event changes it.*

Creating basic stimulus

Use the Basic tab in the Interactive Stimulus dialog box to cause a simple, non-repeating force event to occur during simulation. This force drives a signal to a specific value at a specific time. The force is not automatically removed at a later time; the value remains in effect until the force is removed or disabled using the Basic tab options, or until another force is applied to that signal.

You can specify the value of the force and the absolute simulation time (time measured from simulation time 0) at which the force will be applied. For example, you could force a signal `8BITCOUNTER.VCC` to a value of 1 at time 0. And, you could specify four events for `8BITCOUNTER.CLR`: set to U at time 0, set to 0 at time 10, set to 1 at time 35, and then removed at time 66.

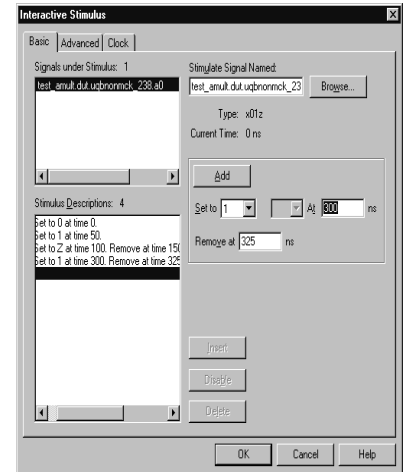
These forces override any other event that occurs on a signal; therefore, if you use the Basic tab to define the value of an internal signal, upstream events (generated by a test bench or by signal propagation) are ignored until the stimulus is removed.

To create a stimulus force in the Interactive Stimulus dialog box

- 1 From the Stimulus menu, choose New Interactive or Edit Interactive. In the Interactive Stimulus dialog box, choose the Basic tab.
- 2 Choose the Browse button. The Browse Signals dialog box appears. Choose a signal context from the Context window. Click on the plus sign next to the context to view subcontexts within that context (a minus sign indicates that all subcontexts are visible). The signals in the selected context display in the Signals in Context window.
- 3 In the Signals in Context window, select the signal you wish to stimulate and choose the OK button. The signal you have selected appears in the Stimulate Signal Named text box on the Basic tab.
- 4 In the Set to drop-down list, select the value you wish to apply to the signal. If the signal is a group, you must enter a value that will be applied bit-wise to the signals in MSB to LSB order. You can specify the radix for the value with the drop-down list on the right.
- 5 In the At Time text box, enter the absolute simulation time at which you want to begin applying the stimulus. The absolute simulation time is a time measured from the beginning of the simulation (time=0).
- 6 Enter the absolute simulation time at which you want the stimulus removed from the signal (if any). When the stimulus is removed, the signal will again be driven by upstream stimulus (signal propagation or test bench).
- 7 Choose the Add button. Simulate adds the stimulus to the Stimulus Descriptions list.

Caution You must click the Add button to create the stimulus. If you click OK, the latest changes in these fields will be lost.

- 8 If you require additional stimulus for the selected signal, repeat steps 4 through 7. If you want to apply stimulus to another signal, repeat steps 2 through 7. To edit the existing stimulus for a signal, select the



If necessary, use the List Signals of Type group box to restrict the types of signals listed in the Signals in Context window. Use the New Group and Edit Groups buttons to group signals. For information on grouping signals, see [Grouping signal displays on page 4-86](#).

Note If you know the name of the signal that you want to select, you can enter it in the Stimulate Signal Named text box instead of choosing the Browse button. You must type the full context signal name. For example, to stimulate the CLK input of part U10 in the design COUNT, type `count.u10.clk`.

Note The stimulus editor will not allow you to create overlapping basic stimulus events on a single signal.

Note Stimulus specified in the Interactive Stimulus dialog box overrides all signal values, including those specified in a test bench, until the stimulus is removed. Also, avoid conflicting stimulus when creating or editing an interactive stimulus file. Conflicting stimulus can produce unexpected results.

stimulus description and repeat steps 4 through 7. When you select the stimulus description the Add button will change to Change. When you click OK to exit the Interactive Stimulus dialog box, Simulate asks you if you want to load the new stimulus file.

- 9 Choose the Yes button to load the stimulus file immediately, or the No button if you wish to load it later. Simulate displays the new interactive stimulus file in a stimulus window. If the file has been loaded, the word “Loaded” appears with the title. Note, however, that the stimulus is not saved until you choose Save from the File menu.

Creating advanced stimulus

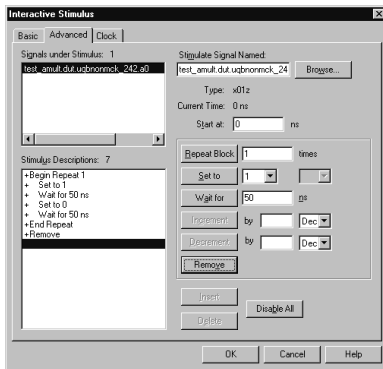
Use the Advanced tab in the Interactive Stimulus dialog box to create arbitrary patterns of signal events to apply as stimulus during simulation. The pattern can consist of an arbitrary combination of single and repeated events that begin relative to a specified starting time. For example, you can specify that a signal is set, relative to a start time of 500, to 0. Then, set it to 1 after 75ns. Then, alternate between 0 and 1 every 50ns. This creates a waveform that changes value every

$$t = (575 + (n \times 50)) \text{ ns}$$

The Advanced tab supports loop constructs that can be used to create period waveforms that can repeat up to 1 to (232-1) times. These loops can also be nested to increase the duration of the waveform or to create arbitrary repeating patterns.

Using the options in the Advanced tab, you can choose the absolute simulation time at which you want the first signal event in the pattern to occur. You can also choose the values of the signal events, the duration that each value should remain on the signal, and the number of times that you want a pattern or subpattern to repeat.

You can also set up the value of signal groups to automatically increment or decrement an arbitrary number of times. For example, you could set up an eight-bit bus to increment by 1 every 50 ns. In this case, the value is applied, MSB to LSB, to the signals in the group.



If necessary, use the List Signals of Type group box to restrict the signals listed in the Signals in Context window. Use the New Group and Edit Groups buttons to group signals. For information on grouping signals, see [Grouping signal displays on page 4-86](#).

Note If you know the name of the signal you want to select, you can enter it in the Stimulate Signal Named text box instead of choosing the Browse button. You must type the full context signal name. For example, to stimulate the CLK input of part U10 in the design COUNT, type

COUNT.U10.CLK, then type

.

To create repeating signal events in the Interactive Stimulus dialog box

- 1 From the Stimulus menu, choose New Interactive or Edit Interactive. In the Interactive Stimulus dialog box, choose the Advanced tab.
- 2 Choose the Browse button. The Browse Signals dialog box appears. Choose a signal category from the Context window. If necessary, click on the plus sign next to the context to view subcontexts within that context (a minus sign means that all subcontexts are visible). The signals in the selected context display in the Signals in Context window.
- 3 In the Signals in Context window, select the signal you wish to stimulate and click OK. The signal you have selected appears in the Stimulate Signal Named text box on the Advanced tab.
- 4 In the Start at text box, enter the absolute simulation time at which you want to begin applying signal event patterns. The absolute simulation time is a time measured from the beginning of the simulation (time=0).
- 5 To create a repeating signal, in the Repeat Block text box, type in the number times you want the signal events to repeat. Choose the Repeat Block button to insert the setting into the Stimulus Descriptions list. In the Stimulus Descriptions window, select the End Repeat line. Then choose the Insert button. A blank line is added to the description for repeating events.
- 6 From the Set to drop-down list, select the value that you want the signal to assume. Choose the Set to button to insert the value assignment into the Stimulus Descriptions list. If the signal is a group, type the desired value into the Set to text box and optionally select a radix from the drop-down list on the right. Choose the Set to button to insert the value assignment into the Stimulus Descriptions list.
- 7 In the Wait for text box, type the value duration time. Choose the Wait for button to insert the value duration time into the Stimulus Descriptions list. If you want

the Set to value to continue indefinitely, leave this field blank. In repeating patterns, you must use a combination of Set To and Wait for pairs in order to create the value changes in the waveforms.

- 8 If you wish to adjust the value of a signal group incrementally during simulation, enter the desired value in the Increment (add) or Decrement (subtract) text box and select a radix from the neighboring drop-down list. Choose the corresponding button (Increment or Decrement) to insert the assignment into the Stimulus Descriptions list.
- 9 If you require additional patterns for the selected signal, repeat steps 5 through 8. If you want to apply a pattern to another signal, repeat steps 2 through 8.
- 10 If you want to remove the stimulus from the signal after the pattern is complete, select the line below the End Repeat line in the Stimulus Descriptions area, then choose the Remove button. When the stimulus is removed, the signal will again be driven by upstream stimulus (signal propagation or test bench).
- 11 When you click OK to exit the Interactive Stimulus dialog box, Simulate asks you if you want to load the new stimulus file.
- 12 Choose the Yes button to load the stimulus file immediately, or the No button if you wish to load it later. Simulate displays the new interactive stimulus file in a stimulus window. If the file has been loaded, the word “Loaded” appears with the title.

It is also possible to insert a repeating wave pattern within another repeating wave pattern. This is called nesting.

To create a nested repeating waveform stimulus in the Interactive stimulus dialog box

- 1 Follow steps 1 through 8 in the section [To create repeating signal events in the Interactive Stimulus dialog box on page 74](#).
- 2 In the Stimulus Descriptions list, select and highlight Set and Wait statements that exist within a larger

Note The stimulus editor will not allow you to create overlapping advanced stimulus events on a single signal.

Note You can also insert a “Remove” in a waveform pattern, in which case the signal will be driven by the circuit until the next waveform event.

Note Stimulus specified in the Interactive Stimulus dialog box overrides all signal values, including those specified in a test bench, until the stimulus is removed. Also, avoid conflicting stimulus when creating or editing an interactive stimulus file. Conflicting stimulus can produce unexpected results.

repeating waveform pattern. In the Repeat Block text box, type the number of times you want the internal (nested) pattern to repeat during simulation. Choose the Repeat Block button to define the selected statements as a repeating pattern. The nested repeating pattern appears as an indented group and is labeled with the number of repetitions and an end statement. When you choose the OK button to exit the Interactive Stimulus dialog box, Simulate asks you if you want to load the new stimulus file.

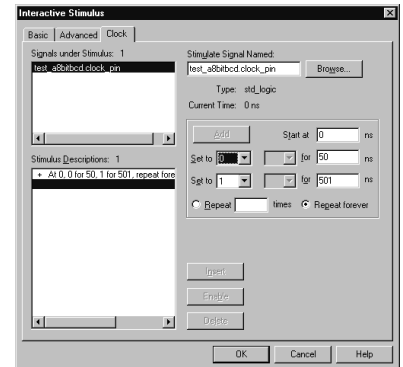
- 3 Choose the Yes button to load the stimulus file immediately, or the No button if you wish to load it later. Simulate displays the new interactive stimulus file in a stimulus window. If the file has been loaded, the word “Loaded” appears with the title.

Creating clock stimulus

Typically, clocks drive the synchronous parts in your design. Use the clock stimulus tab to create simple, repeating waveform patterns between two clock states that begin at an arbitrary simulation time. You can specify that Simulate repeat a clock cycle indefinitely or a fixed number of times.

To define a clock in the Interactive Stimulus dialog box

- 1 From the Stimulus menu, choose New Interactive or Edit Interactive. In the Interactive Stimulus dialog box, choose the Clock tab.
- 2 Choose the Browse button. The Browse Signals dialog box appears. Choose a signal category from the Context window. If necessary, click on the plus sign next to the context to view subcontexts within that context (a minus sign means that all subcontexts are visible). The signals for the selected context display in the Signals in Context window.
- 3 In the Signals in Context window, select the signal you wish to stimulate and click OK. The signal you have selected appears in the Stimulate Signal Named text box on the Clock tab.
- 4 In the Start at text box, type the absolute simulation time at which the clock pattern should begin. The absolute simulation time is an amount of time that is measured from the beginning of simulation (time=0).
- 5 From the upper Set to drop-down list, select the value you want to apply to the clock as its initial value, and in the upper for text box, type the duration time for the initial value.
- 6 From the lower Set to drop-down list, select the value you want to apply to the clock as its second value, and in the lower for text box, type the duration time for the second value.
- 7 Depending on the behavior you want to assign to the clock signal, perform one of the following actions:



If necessary, use the List Signals of Type group box to restrict the types of signals listed in the Signals in Context window. Use the New Group and Edit Groups buttons to group signals. For information on grouping signals, see [Grouping signal displays on page 4-86](#).

Note If you know the name of the signal that you want to select, you can enter it in the Stimulate Signal Named text box instead of choosing the Browse button. You must type the full context signal name. For example, to stimulate the CLK input of part U10 in the design COUNT, type `COUNT.U10.CLK`, and so on.

Note The stimulus editor will not allow you to create overlapping clock stimulus events on a single signal.

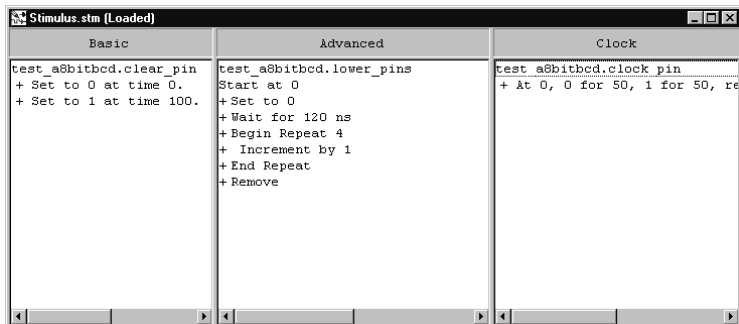
Note Stimulus specified in the Interactive Stimulus dialog box overrides all signal values, including those specified in a test bench, until the stimulus is removed. Also, avoid conflicting stimulus when creating or editing an interactive stimulus file. Conflicting stimulus can produce unexpected results.

- Choose the Repeat button and type the number of times you want the clock waveform to be repeated during the simulation.
 - Choose the Repeat forever button. In this case, Simulate repeats the clock waveform continuously as the simulation time advances.
- 8 Choose the Add button. Simulate adds the stimulus to the Stimulus Descriptions list.
 - 9 To define another clock, repeat steps 2 through 8. When you click OK to exit the Interactive Stimulus dialog box, Simulate asks you if you want to load the new stimulus file.
 - 10 Choose the Yes button to load the stimulus file immediately, or the No button if you wish to load it later. Simulate displays the new interactive stimulus file in a stimulus window. If the file has been loaded, the word “Loaded” appears beside the title.

The stimulus window

In the stimulus window, you can view the contents of your stimulus file. When the stimulus file is loaded for simulation the word “(Loaded)” appears in the title bar. If the stimulus window is closed, you can open it by double-clicking on the stimulus file in the project manager.

The stimulus window includes a pane for each of the three types of interactive stimulus. Double-clicking on the signal name in the window displays the stimulus applied to that signal. A subsequent double-click collapses the display of the stimulus. A pop-up menu is displayed by clicking the right mouse button within the window. It includes commands such as Load, Unload, Save, Edit, Add to Project, and New.



Editing interactive stimulus files

At any time during simulation, you can edit your interactive stimulus file, load it into your project, and rerun simulation.

To open and edit an existing stimulus file

- 1 To open the stimulus file, double-click on the filename in the project manager or choose Open from the File menu and select the file to open. Simulate opens the stimulus window for that file.
- 2 Click the right mouse button from within the stimulus window to display a pop-up menu and choose Edit, or choose Edit Interactive from the Stimulus menu. The Interactive Stimulus dialog box appears.

The tab you view when the Interactive Stimulus dialog box appears (Basic, Advanced, or Clock) depends on the stimulus window pane in which you enabled the pop-up menu. For example, if you choose Edit from the pop-up menu in the Clock pane of the stimulus window, you will view the Clock tab when the Interactive Stimulus dialog box appears. If you've selected a signal in that pane, the signal's existing stimulus descriptions appear in the Interactive Stimulus dialog box.

- 3 If not currently displayed, choose the tab which contains the stimulus that you want to edit.
- 4 In the Signals under Stimulus window, select the signal to which the stimulus is applied. The stimuli for that signal appears in the Stimulus Descriptions window.
- 5 To apply additional stimuli to the signal, choose the Insert button. A blank line appears in the Stimulus Descriptions window. Apply additional stimuli for the signal as described in [Creating basic stimulus on page 70](#), [Creating advanced stimulus on page 73](#), or [Creating clock stimulus on page 77](#).
- 6 To disable a stimulus description for a simulation session, select the description in the Stimulus

You can select multiple descriptions in the Stimulus Descriptions window by pressing the **Ctrl** or **⇧ Shift** key while selecting them.

Descriptions window and choose the Disable button (Disable All on the Advanced tab). A minus sign indicates that the stimulus description is disabled. To enable it, select it and choose the Enable button.

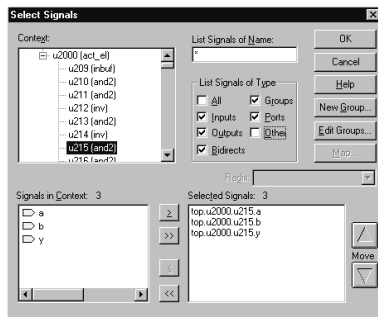
- 7 To remove a stimulus description for a signal, select the description in the Stimulus Descriptions window and choose the Delete button.
- 8 When you click OK to exit the Interactive Stimulus dialog box, Simulate asks you if you want to load the modified stimulus file. Choose the Yes button to load the stimulus file immediately, or the No button if you wish to load it later. Simulate displays the interactive stimulus file in a stimulus window. If the file has been loaded, the word Loaded appears with the title.

Note To remove all the stimuli for a particular signal, select all the descriptions and press **[Delete]**. Signals in the editor without any descriptions will be removed the next time you enter the editor.

Specifying signals to view

For information on adding and removing signals from existing trace windows, see [Adding and removing signals from windows on page 4-83](#).

Note If you select signals to trace in a wave or list window when the current simulation time is not at 0, you must restart the simulation and run it again in order to see signal history data for those signals.



Before you run the simulator, you can open new trace windows and specify which signals you want to view in them. You can select signals to view during simulation using the Select Signals dialog box. If you do not open a window yourself, the simulator automatically opens wave and list windows and displays the top-level signals in the design.

The Select Signals dialog box appears when you open a new wave or list window, or when you open the watch window for the first time. After you select the signals and exit the dialog box, the selected signals appear in the window and are traced during simulation.

In the Select Signals dialog box, you can browse and select signals from a list of every signal in the design. The signal contexts are listed in the Context window. A plus sign next to a context indicates that there are additional context levels, or *subcontexts*, within that context, but that they are currently invisible. Click on the plus sign to view the subcontexts. A minus sign appears when all subcontexts are visible. Click the minus sign to hide the subcontexts. View the individual signals in a context in the Signals in Context window by clicking once on the context name.

Select signals to trace by adding them to the Selected Signals window from the Signals in Context window using the > and >> buttons. When you click OK, these signals are placed in the new window and are traced during simulation.

To select signals for display in a new window

- 1 From the Trace menu, choose New Wave Window.
or
From the Trace menu, choose New List Window.
or
From the Trace menu, choose Watch Window.

The Select Signals dialog box appears.

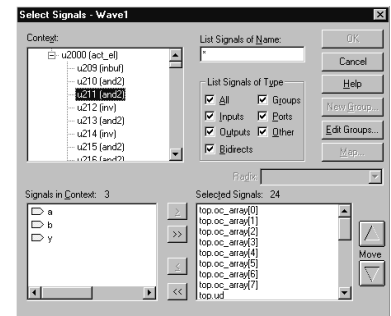
- 2 In the Context window, select a signal context. If there is a plus sign next to the signal context, click on it to view subcontexts beneath that context.

The signals within that context display in the Signals in Context window. You can restrict the length of the list in the Signals in Context window by using the List Signals of Type group box or the List Signals of Name text box.

- 3 In the Signals in Context window, select the signal that you want to view (or select multiple signals using the **Ctrl** key) and choose the > button. Or, press the >> button to select all of the signals in that context. The signals you select move to the Selected Signals window. Unselect signals by selecting them in the Selected Signals window and choosing the < button or the << button.
- 4 Reorder the signals in the Select Signals window by selecting a signal (or multiple signals using the **Ctrl** key) and choosing the Move up and down buttons. This sets the order in which the signals will appear in the window.
- 5 Click OK to accept the settings and close the dialog box.

In order to best reflect the structure of the design in the Context window, you can narrow Simulate's "view" of the netlist. See [Changing the top-level entity for your simulation on page 4-93](#).

Note The signal context can be the entire design or any hierarchical level in the design. The context entity name associated with each context is displayed after the context name.



Adding and removing signals from windows

Simulate allows you to add and remove signals from existing trace windows. Adding signals allows you to select a signal at any time during the simulation run and

to trace it from the current simulation time. You can add signals using the Select Signals dialog box, or you can drag signals from the hierarchy tab in the project manager window and drop them in the window. Removing signals allows you to discard signals that you do not want to trace or view for the remainder of the simulation session.

To add signals to existing windows using the Select Signals dialog box

- 1 Select the window to which you want to add the signal. The window is selected (active) if its title bar is highlighted.
- 2 From the Trace menu, choose Edit Signal Traces. The Select Signals dialog box appears. The title of the window that you are editing appears in the title bar. The signals currently present in the active window are listed in the Selected Signals window.
- 3 In the Context window, select a signal context. If there is a plus sign next to the signal context, click on the plus sign to view subcontexts within that context.

The signals within that context display in the Signals in Context window. You can restrict the length of the list in the Signals in Context window by using the List Signals of Type group box or the List Signals of Name text box.

- 4 In the Signals in Context window, select the signal that you want to view (or select multiple signals using the **Ctrl** key) and choose the > button to add the signal(s) to the Selected Signals window. Choose the >> button to add all of the signals from the Signals in Context window to the Selected Signals window. Or, you can double-click on a single signal name to add it to the Selected Signals window.
- 5 Reorder the signals in the Selected Signals window by selecting a signal (or multiple signals using the **Ctrl** key) and choosing the Move up and down buttons. This sets the order in which the signals will appear in the window. Note that if there are already signals

displayed in the window, they are listed in the window as well.

- 6 When you are finished adding signals, click OK to add the signals to the trace windows and to exit the Select Signals dialog box. The signals are traced from the current simulation time.

Note *The simulator does not attempt to trace all signals in the design (for sake of resources). Therefore, the new signal's activity up to the current simulation time will be reported as unknown. You must restart the simulator to view a complete history for a previously untraced signal.*

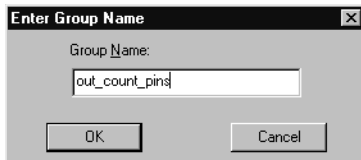
To add signals to existing windows using drag and drop

- 1 In the project manager window hierarchy tab, locate the signal that you want to add to the window.
- 2 Select the signal in the lower pane of the hierarchy tab, and while pressing the left mouse button, drag the signal into the target window.
- 3 Release the left mouse button. The signal is added to the window and will be traced from the current simulation time.

To remove traced signals from existing windows

- 1 Select the window from which you want to remove the signals (an active window's title bar is highlighted).
- 2 From the Trace menu, choose the Edit Signal Traces command. The Select Signals dialog box appears. The title of the window that you are editing appears in the title bar. The signals currently present in the active window are listed in the Selected Signals window.
- 3 In the Selected Signals window, select the signals that you want to remove and choose the < or << button. You can select multiple signals using the **Ctrl** key.
- 4 When you are finished removing signals, choose the OK button. The signals are removed from the trace window.

Note Signal groups defined in the schematic page editor will not be retained in the design netlist (EDIF or VHDL). Grouping signals in Simulate is a convenient way to re-establish these signal vectors.





For more information creating and assigning symbolic maps to signal groups, see [Symbolic mapping of groups](#). You can also display the Enter Group Name dialog box by choosing New Group from the pop-up menu, which is displayed by clicking the right mouse button in a wave or list window.

Grouping signal displays

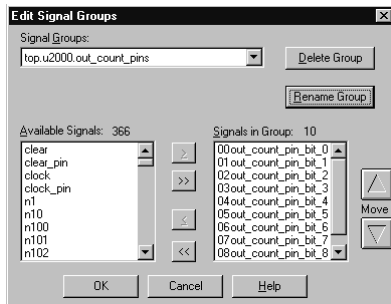
Grouping signals facilitates viewing by condensing the signals or waveforms in a window. You can select a radix for all of the groups in your projects, and can override that choice for individual projects and for individual groups. You can also assign symbolic maps to groups for display in wave and list windows.

To group signal displays

- 1 If you want to open a new window, choose New Wave Window, New List Window, or Watch Window from the Trace menu.
or
If you want to edit the active window, choose Edit Signal Traces from the Trace menu.
The Select Signals dialog box appears.
- 2 In the Signals in Context window, select the signals to be grouped, using the  or  keys and the left mouse button.
- 3 Choose the New Group button. The Enter Group Name dialog box appears.
- 4 Enter a name and choose the OK button. The group name appears in the Signals in Context window, preceded by an asterisk (*).
- 5 Select the group from the Signals in Context window and choose the > button. The group appears in the Selected Signals window.
- 6 Select the group in the Selected Signals window, then select the radix that you want to apply to the group, or choose Default from the drip-down list. (Default refers to the radix that you have specified in the Groups tab of the Preferences Options or Project Options dialog). The value you choose appears to the right of the signal in the Selected Signals window.
- 7 If you want to assign a symbolic signal map to a displayed signal group, select that group in the Selected Signals box and choose the Map button.

Select the symbolic map you want to associate with that signal.

- 8 Choose the OK button to accept the selected signals and exit the Select Signals dialog box.



Note You can also display the *Edit Signal Groups* dialog box by choosing *Edit Groups* from a pop-up menu, which is enabled by selecting a group in a wave or list window and clicking the right mouse button.

Editing signal groups

You can edit signal groups to remove and add signals to the group, change the name of the group, or to change the display order of the signals within the group.

To edit signal groups

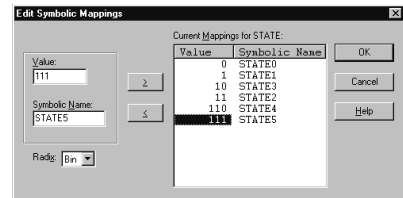
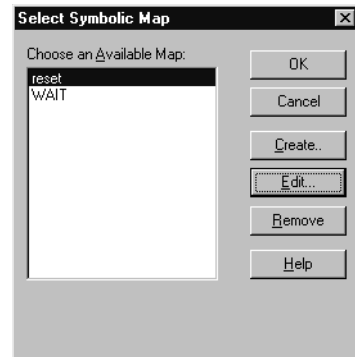
- 1 From the Trace menu, choose *Edit Signal Traces*. The *Select Signals* dialog box appears.
- 2 In the *Select Signals* dialog box, choose the *Edit Groups* button. The *Edit Signal Groups* dialog box appears.
- 3 Choose a signal group to edit from the *Signal Groups* drop-down list.
- 4 If you want to rename the group, choose the *Rename Group* button. In the dialog box that appears, enter a new name for the group and click *OK*.
- 5 If you want to delete the group, choose the *Delete Group* button.
- 6 To add signals to the group, select signals in the *Available Signals* window and press the *>* button. Or add all of the signals from the *Available Signals* window using the *>>* button. To remove signals from the group, use the *<* and *<<* buttons.
- 7 Reorder the signals within the display using the *Move up* and *down* arrows. You can select multiple signals using the **Ctrl** key.
- 8 If you want to edit additional signal groups, repeat steps 3 through 7.
- 9 When you are finished editing groups, choose the *OK* button.

Symbolic mapping of groups

Using Simulate's symbolic mapping feature, you can use character strings to represent group signal values when they are displayed in wave and list windows. You can use symbolic mapping to create your own operation codes and value labels. For example, you can create a map that displays the string READ rather than the value 0000 for a signal group. Each map can be assigned to multiple groups.

To create a symbolic signal value map

- 1 Choose Maps from the Edit menu. The Select Symbolic Map dialog box appears. This dialog box includes a list of any previously defined maps.
- 2 Choose the Create button. The Enter Symbolic Map Name dialog box appears.
- 3 Enter the name for the map in the text box and click OK. The Edit Symbolic Mappings dialog box appears.
- 4 Enter the first signal value to map in the Value text box.
- 5 Enter a character string in the Symbolic Name text box.
- 6 Optionally, specify the radix of the signal value with the Radix drop-down list.
- 7 Choose the \geq button to add that signal value-character association to the map.
- 8 Repeat steps 4 through 7 to add more associations to the map.
- 9 To sort the maps in the list by value, choose the Value button above the list of values. To sort the maps by map name, choose the Symbolic Name button above the list of map names.



To use a symbolic map during simulation, you must assign that map to one or more groups displayed in a wave or list window. For information on grouping signals and assigning maps to groups, see Grouping signal displays in this chapter.

- 10 Click OK twice to close the dialog boxes. Simulate creates the symbolic map. It is now available for assignment to groups.

Viewing the signals within groups

You can view the individual signals and corresponding values that make up a group.

To view the signals within a group

- 1 Go to the wave or list window
- 2 Double-click on the signal group.

The signals contained within the group and their values display under the group name.

Simulation controls

Once you have created your project, applied stimulus, and established the signals you want to view, you are ready to simulate your design.

Simulate provides a variety of options that you can use to manage the simulation process. You can run a simulation continuously for a specified length of time or until a specified simulation time. You can also stop a simulation mid-run, and then continue from the current simulation time. Or, you can proceed slowly through a simulation, stepping through simulation models by source line.

Whichever simulation option you prefer, the results can be viewed interactively as simulation advances.

Loading or reloading a project

If you chose not to load your project when you opened it, you must load it before running simulation. Also, if you edit a netlist, simulation model, or stimulus file for your project while the project is open, you must reload the project in order for Simulate to recognize the new information before running simulation.

To load or reload a project

- 1 From the Simulate menu, choose Reload Project.

Simulate loads or reloads your project.

Simulation time is reset to zero. All current signal values are reset. Wave window contents are reset.

Note If you have edited your stimulus file, Simulate prompts you to save the file before loading.

Selecting a resource folder for simulation

Before you run the simulation, use the Folder Selection drop-down list to select the folder from which you want

Simulate to load files for simulation. The File tab in the Simulate project manager window provides two folders for storing the resource files necessary for simulation at different stages in the design process:

- The *In Design* folder contains files for simulation at the source level.
- The *Timed* folder contains files for simulating the design after place-and-route.

To select a resource file for simulation

Note You must open a project in order to view and select the options in the Folder Selection drop-down list.

- 1 From the Folder Selection drop-down list, select the folder from which Simulate will load the files for simulation. Simulate prompts you to load the project from the new folder.
- 2 Click OK to load the project.
- 3 Run the simulation.

Changing the top-level entity for your simulation

By default, when you load a project, Simulate loads all parts, levels of hierarchy, and models in the design, making them visible. This allows you to choose the ports and signals you want to stimulate or view. If you are working with a particularly large design, you may want to restrict what portion of the design is loaded, perhaps to the design under test, or to the test bench.

To change the top-level entity

- 1 In the File tab in the project manager, click on the plus sign to the left of the VHDL netlist for the project. The entities in the netlist display below the file.
- 2 Using the left mouse button, select the entity that you want Simulate to recognize as the top-level, or root, of the netlist for the project.
- 3 Click the right mouse button. From the pop-up menu, select Make Root.
- 4 Choose Reload Project from the Simulate menu to reload the project and to limit the design for simulation to the selected top-level entity hierarchy.

Note Changing the top-level entity changes the design that is loaded for simulation. That is, it restricts what is loaded to the design hierarchy beneath the top-level entity. Consequently, setting the top-level entity has no effect on the design under simulation until the design is reloaded.

Note It may be convenient to simulate only a portion of the whole design. You can adjust the top-level entity to treat any branch of the netlist hierarchy as the root.

Note Simulate clears the setting for the top-level entity if the file that contains it is deleted from the project.

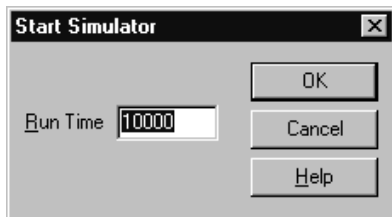
Running a simulation

In Simulate, you can run the simulator in two ways. You can run it *for* a specified amount of time. Or, you can run it *to* a specified simulation time.

As the simulator runs, you can see the current simulation time in the rightmost portion of the status bar. The simulation signals you have selected to view show the behavior of the design as the simulation proceeds. The run continues for the specified time or until a breakpoint or ASSERT statement is encountered.

To run the simulator for a specific amount of time

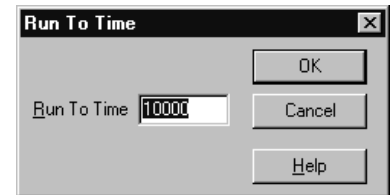
- 1 From the Folder Selection drop-down list, select the folder from which you want Simulate to load the files for simulation.
- 2 From the Simulate menu, choose Run. The Start Simulator dialog box appears.
- 3 In the Run Time text box, enter the amount of time for which you want the simulator to run. The default time displayed reflects the Run Duration setting defined in the Preferences Options or Project Options dialog box.
- 4 Click OK. The simulator runs using the stimulus you have applied in your stimulus file or test bench.



To run the simulator to a simulation time

- 1 From the Folder Selection drop-down list, selected the folder from which you want Simulate to load the files for simulation.
- 2 From the Simulate menu, choose Run To. The Run To Time dialog box appears.
- 3 In the Run To Time text box, enter the simulation time to which you want the simulator to run.
- 4 Click OK. The simulator runs to the specified time using the stimulus you have applied in your stimulus file or test bench.

Choose Continue from the Simulate menu to continue simulating the design from the current simulation time.



For information on creating a stimulus file and adding it to your project, see [Using interactive stimulus on page 4-68](#).

Stopping a simulation

Simulation sessions that involve many signals and events can take a significant amount of time to run. Sometimes, you may want to stop simulation mid-run.

To stop a simulation run

- 1 From the Simulate menu, choose Stop.
Simulate stops the simulation run. Choose Continue from the Simulate menu to continue simulating the design from the current simulation time.

Note This command is disabled if the simulator is already at the end of the run as specified by the Run or Run To command. It is also disabled if the project has just been loaded, and after the Restart command is chosen.

Restarting a simulation

During simulation, you may decide that you want to trace another signal, apply different stimuli, or make modifications to your global or project preferences. For accurate simulation results using the new information, you need to reset the simulation time to 0 and reset all of the nodes in the circuit to their initial states.

To reset the simulation time to 0

- 1 From the Simulate menu, choose Restart.
Simulate resets the simulation time to 0 and resets all nodes in the circuit to their initial states.

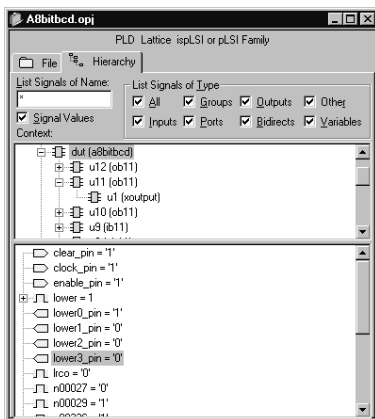
Note After choosing Restart, choose Run from the Simulate menu to re-run a simulation.

Viewing signals and their current values

To conserve system resources, Simulate only records the event history of signals that you choose to trace. However, it is possible to view the value of any node in the design at the current time, even if you did not select it as a signal to view before running the simulation.

To view a signal's current value

- 1 In Simulate's project manager, choose the Hierarchy tab.
- 2 In the Context window, select a signal context. If there is a plus sign next to the signal context, click on the plus sign to view subcontexts within that context. Restrict the length of the list by using the List Signals of Type group box. Simulate displays all the signals of the selected types in the lower window of the project manager.
- 3 Select the Signal Values check box. The values for all the listed signals appear in the lower window.



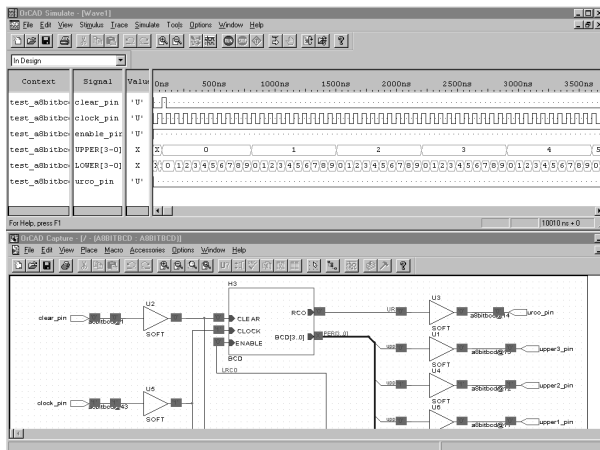
Debugging schematics

With Simulate, you can interactively debug the schematic modules of your design by displaying signal states directly on the schematic page.

Viewing signal values in the schematic editor

Simulate has the capability to communicate interactively with the schematic page editor via intertool communication (ITC). When ITC is enabled in both Capture and Simulate, signal values in Simulate are displayed in the schematic page editor and signals selected in Simulate are highlighted in Capture. In addition, you can perform actions in Simulate on signals selected in the schematic page editor.

If you determine that there is a problem with your design logic, you can easily modify your schematic design and rerun a simulation.



You can view simulation values on the schematic page even if the simulation netlist has been optimized or flattened. ITC attempts to match context or signal pairs with a hierarchy or net of the design. It is possible for incorrect signal annotation to occur when the simulation netlist and schematic design differ.

To enable ITC in Capture and Simulate

In Capture:

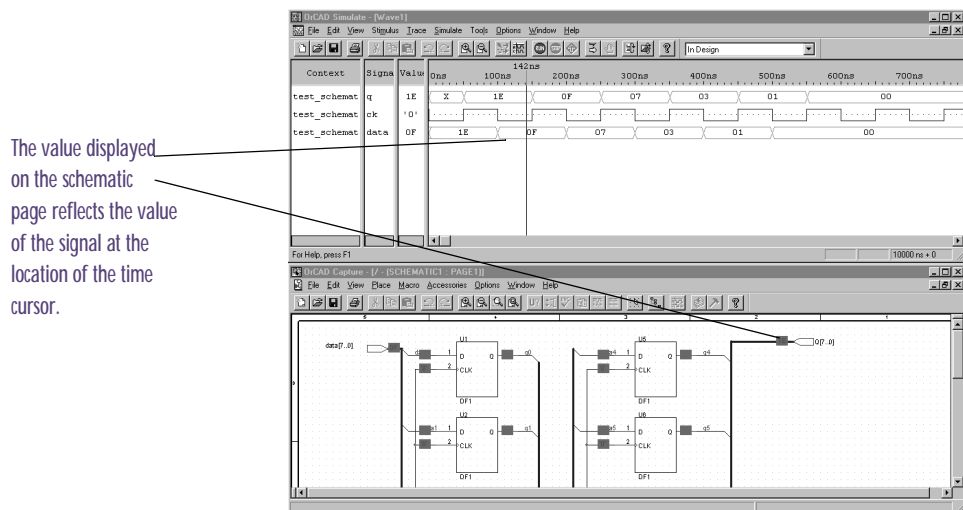
- 1 From Capture's Options menu, choose Preferences. The Preferences dialog box appears.
- 2 In the Preferences dialog box, choose the Miscellaneous tab.
- 3 Select the Enable Intertool Communication check box. Click OK to exit the Preferences dialog box.

In Simulate:

- 1 From Simulate's Options menu, choose Project. The Project Options dialog box appears.
- 2 Choose the Run tab.
- 3 Activate the Enable Intertool Communication check box. Click OK.

Note In order for ITC to function properly, an entity must exist in the Simulate context that corresponds to the root module in Capture.

You can view selected signals in the schematic page editor as their states change during simulation. The values for all signals are available for display on the schematic page at the *current* simulation run time. When examining signal history (signal values at simulation times earlier than the current simulation time) on the schematic page, you will only see the values of the signals that you have selected to trace in Simulate.



To display simulation states on your schematic page

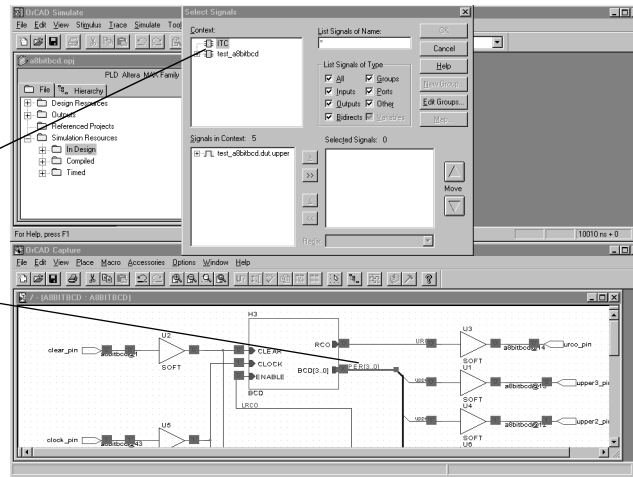
- 1 In Simulate, select signals to view during simulation as explained in [Specifying signals to view on page 4-82](#).
- 2 In the schematic page editor, open the design and schematic page you wish to view during simulation.
- 3 In Simulate, choose Split Screen from the Window menu to position the schematic page editor and the Simulate session frame so that you can see on the screen.
- 4 From the Simulate menu, choose Run. The states for the selected signals are reflected at the current simulation time on the schematic page and in the wave, list, and/or watch windows in Simulate.
- 5 If viewing the signal values in a wave window, position the time cursor anywhere in the waveform pane and release the left mouse button. The schematic page is updated to reflect the values for those signals at the corresponding time.

Tracing signals selected in the schematic

You can also select a set of signals on a schematic page for use in Simulate. That is, when you select a signal set in the schematic page editor, Simulate recognizes the set and assigns a signal context to that set—the “ITC” context.

You can specify this signal context when performing any Simulate function that involves selecting signals. These functions include selecting signals to trace in wave, list, and watch windows, viewing the signals’ current values, applying stimulus to signals, and setting break on expression commands. The ITC context is then available for selection in the Context window of the Select Signals and Browse Signals dialog boxes.

Selecting signals on a schematic page makes the same signals available in the “ITC” context in Simulate.



For example (assuming that ITC is enabled in both applications), when you select a set of signals on the schematic page, they are available in the ITC context in the Select Signals dialog box in Simulate.

To view signals selected on a schematic page in wave, list, and watch windows

- 1 Assuming that ITC is enabled in Capture and Simulate, open the design and schematic page you wish to view during simulation.
- 2 On the schematic page, select the pin or net that you want to add to the signal display.
- 3 From the Simulate Trace menu, choose New Wave Window, New List Window, or Watch Window. The Select Signals dialog box appears.
- 4 In the Context window, choose ITC. The signal names appear in the Signals in Context window. Select a signal entry and move it to the Selected Signals window using the > button.
- 5 Click OK to close the Select Signals dialog box. The signal that you have selected on the schematic page appears in the wave, list, or watch window in Simulate.

To specify interactive stimuli for signals selected in the schematic

- 1 Assuming that ITC is enabled in Capture and Simulate, open the design and schematic page you wish to view during simulation.
- 2 On the schematic page, select the pin or net to which you want to apply interactive stimulus.
- 3 From the Stimulus menu in Simulate, choose New Interactive. The Stimulus dialog box appears.
- 4 Choose the Basic, Advanced, or Clock tab from the upper left corner of the dialog box and choose the Browse button. The Browse Signals dialog box appears.
- 5 In the Context window, choose ITC. The signal appears in the Signals in Context window. Select the signal entry and move it to the Selected Signals window using the > button.
- 6 Click OK to exit the Browse Signals dialog box. The signal you have selected appears in the Stimulate Signal Named text box.
- 7 Create stimulus to apply to the selected signals during simulation.
- 8 Repeat the process on the other tabs (Basic, Advanced, and/or Clock) as desired. When you click OK to exit the Stimulus dialog box, Simulate asks if you want to load the new stimulus file.
- 9 Choose the Yes button to load the stimulus file immediately. Simulate displays the new interactive stimulus file in a stimulus window. If the file has been loaded, the word “Loaded” appears with the title.

For more detailed instructions on specifying interactive stimulus, see [Using interactive stimulus on page 4-68](#).

To set breakpoints on signals selected in the schematic

- 1 Assuming that ITC is enabled in Capture and Simulate, open the design and schematic page you wish to view during simulation.
- 2 On the schematic page, select the pin or net to which you want to add the breakpoint.
- 3 In Simulate, choose the Break on Expression command from the Simulate menu. The Break on Signal Expression dialog box appears.
- 4 Choose the Browse button. The Browse Signals dialog box appears.
- 5 In the Context window, choose ITC. The context and signal name appear in the Signals in Context window. Click OK. The signal name appears in the Signal Name text box in the Break on Signal Expression dialog box.
- 6 In the Operator drop-down list, choose the desired expression. In the Compare drop-down list, choose the desired comparison value, if necessary.
- 7 Choose the Add button. The breakpoint appears in the Breakpoints window.
- 8 Click OK to exit the Break on Signal Expression dialog box. Simulate will now execute the Breakpoint if the conditions are met.

Debugging VHDL source code

Simulate has full source code debugging capabilities.

Checking VHDL syntax and hierarchy

Simulate includes the same VHDL syntax checker available with Capture, as described in [Checking VHDL syntax on page 3-58](#).

You can also debug VHDL subprograms with the Call Stack window. For more information on debugging VHDL subprograms, see the Debugging VHDL subprograms topic in the Express online help.

Stepping through a simulation

Normally, you will want to run the simulator for a specific amount of time and view the resulting signal changes. However, if you are developing simulation models, concerned about the accuracy of a simulation model, or developing a VHDL test bench, you may wish to step through the VHDL source code. Using the Step command, you can step through a simulation one VHDL source line at a time.

Note To facilitate stepping, use **Alt** **N** or the Step toolbar button to proceed through the simulation. When you step, the Step arrow appears at the current VHDL source code line. However, the step arrow can disappear or remain at the same line if the simulator is executing some auto-generated code not represented in your VHDL source files.

To step through a simulation

- 1 From the Simulate menu, choose Step.
Simulate advances to the next VHDL source line.

Continuing a simulation

After simulation ceases at the end of a run or at a breakpoint, or after you choose to stop a simulation

mid-run, you can easily continue simulating your design from where you left off.

When you use the Run or Continue commands, Simulate continues the simulation from the current simulation time. If you are running a simulation using the Run command (for a specific amount of time), Simulate runs for the remainder of the time. If you are running simulation using the Run To command (to a specific simulation time), Simulate continues running the simulation to that time.

To continue simulation from the current simulation time

- 1 From the Simulate menu, choose Continue.

Setting simulation breakpoints

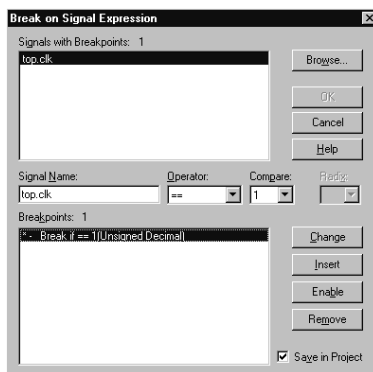
When simulating a design, you may want to know the state of a circuit when a particular event or condition occurs. Simulate provides the capability to stop the simulation when a particular condition is met, or when a particular line in a VHDL simulation model is executed. At that point, you can examine the value of any node in your circuit.

Using the Break on Expression command

Using the Break on Expression command, you can stop a simulation when a specific condition occurs. For example, if you want to know when Q1 is equal to zero, you can set a breakpoint expression that reads $Q1 = 0$. When the condition occurs, Simulate pauses. You can then examine the signal history to determine the cause.

To set a breakpoint on an expression

- 1 From the Simulate menu, choose the Break on Expression command. The Break on Signal Expression dialog box appears.
- 2 Click Browse. The Browse Signals dialog box appears.
- 3 In the Context window, select the signal context. If there is a plus sign next to the signal context, click on the plus sign to view subcontexts within that context. When you select a context, its signals display in the Signals in Context window.
- 4 In the Signals in Context window, select a signal. Click OK. The Browse Signals dialog box closes, and the selected signal displays in the Signal Name text box in the Break on Signal Expression dialog box.
- 5 From the Operator drop-down list, choose the desired expression.
- 6 From the Compare drop-down list, choose the desired comparison value. Or, if the signal is a group, type the desired comparison value in the Compare text box,



and then select a radix for the value from the Radix drop-down list.

- 7 Click Add. The breakpoint appears in the Breakpoints window and the affected signal appears in the Signals with Breakpoints window.
- 8 To add additional breakpoints, choose the Insert button. A blank line appears for the new breakpoint. Repeat steps 2 through 7.
- 9 If you wish to save the breakpoints with the current project, ensure that the Save in Project check box is selected. It is selected by default.
- 10 Click OK to exit the Break on Signal Expression dialog box. Simulate will set the breakpoint and execute it during simulation if the conditions are met.

Note When you select an existing breakpoint in the Breakpoints window, the Add button changes to Change (so that you can edit the breakpoint). For more information on editing breakpoints, see Editing breakpoints on page [4-109](#).

```

28: begin
29:
30: reset <= '0' after 0 ns,
31:      '1' after 50 ns,
32:      '0' after 100 ns;
33:
34: ck <= not ck after 25 ns;
35:
36: d <= x"11" after 37 ns,
37:      x"88" after 140 ns;
38:
39: dut : reg8 port map (
40:     reset => reset,
41:     ck => ck,
42:     d => d,
43:     q => q
44: );
45:
46: end testbench;

```

The “stop sign” indicates a breakpoint for this line.

Note When you select an existing breakpoint in the Breakpoints window, the Add button changes to Change (so that you can edit the breakpoint). For more information on editing breakpoints, see Editing breakpoints on page [4-109](#).

Note Once a breakpoint is encountered, you can continue the simulation by choosing Continue from the Simulate menu.

Using the Break on Line command

You can set breakpoints to stop simulation when a particular line in a VHDL model is executed. For example, you can add an error routine to your model to be executed only when an illegal condition exists. Then, you can set a breakpoint at the first line of the error routine. Simulate pauses when the line is executed, allowing you to debug the circuit by examining the signal history.

Caution The Break on Line command does not support multiple statements on one line. Please split multiple-statement lines, or avoid them, if you are planning to use this feature.

To set a breakpoint on a line

- 1 In a VHDL file, place the cursor in the line at which you want to set the breakpoint.
- 2 From the popup menu, choose Set Breakpoint; or click the Toggle Breakpoint button on the toolbar. Simulate will now set the breakpoint and execute it if the line is encountered during simulation.

Editing breakpoints

Simulate stores the breakpoints with your project unless you deselect the *Save with project* check box in the Break on Signal Expression or Break on Line dialog box. This way, you can use the same breakpoints for future simulation sessions. Also, Simulate allows you to insert additional breakpoints, disable or enable breakpoints for individual simulation sessions, and remove breakpoints.

To edit breakpoints

- 1 From the Simulate menu, choose Break on Expression. The Break on Signal Expression dialog box appears.
- 2 In the Breakpoints window, select the desired expression. You can select multiple breakpoints using the **Ctrl** key.
- 3 Click Change to edit a single selected breakpoint. Click Disable to disable or click Enable to enable multiple selected breakpoints. Or, click Remove to remove the selected breakpoints.
- 4 Click OK.

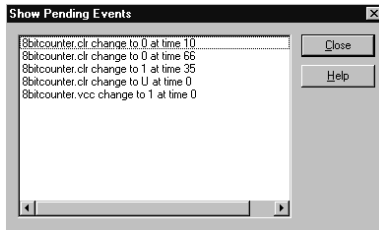
Or

- 1 From the Simulate menu, choose Break on Line. The Break on Line dialog box appears.
- 2 In the Current Breakpoints window, click on the desired line. You can select multiple breakpoints using the **Ctrl** key.
- 3 Click Disable to disable or click Enable to enable the breakpoints. Click Remove button to delete the selected breakpoints. Or, click Clear All to delete all of the selected breakpoints.
- 4 Click OK.

Note In the Breakpoints window (Break on Expression dialog box) and in the Current Breakpoints window (Break on Line dialog box), a "+" to the left of the breakpoint indicates that the breakpoint is enabled; a "-" indicates that it is disabled.

Viewing pending events

In Simulate, you can view all signal changes that are scheduled to occur in the future.



Note *Signals displayed in the Watch window automatically have their next pending event included in the display.*

To view pending events in the simulation

- 1 Choose Show Pending Events from the Tools menu. The Show Pending Events dialog box appears.
- 2 View the events and the times that they are scheduled to occur.
- 3 Click Done to exit the Show Pending Events dialog box.

Interpreting simulation results

You can use the tools in Simulate to interpret the results of the simulation. You can use delta time markers and the wave window time cursor to measure the periods between signal transitions. You can examine the signals that drive a circuit using signal traceback, or you can edit your signal selections and move selected signals between windows for easier analysis and documentation. You can also use Simulate's Compare tool to compare simulation data from different runs.

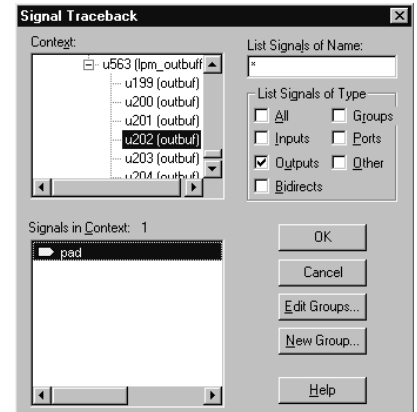
Using signal traceback

Use signal traceback to trace a signal upstream to determine the values of the signals that drive it. When you execute this command, Simulate displays the Signal Traceback dialog box, from which you select the signal you want to trace. When you select a signal, Simulate displays the Signal Traceback window for that signal.

The Signal Traceback window displays the value of the signal you select as well as the states of the signals that are driving that signal. The displayed signals extend four levels upstream from the signal you choose to traceback, by default. A plus sign indicates that there are additional upstream signals that are not currently visible. Click on the plus sign to display the next set of upstream signals. A minus sign appears to the left of the signal name when the last upstream signal level is visible.

To perform a signal traceback

- 1 Choose Signal Traceback from the Trace menu. Simulate displays the Signal Traceback dialog box.
- 2 Follow the context tree depiction to determine the upstream signals (and their associated states) that are driving the selected signal. Click on plus signs to open new sets of upstream signals.



Note If you trace back a signal that is part of a feedback loop, you can continue the traceback indefinitely. That is, Simulate does not break the signal display when a node is repeated in the traceback.

Using delta time markers

Delta time markers measure the time between events or signal transitions on waveforms. Delta time markers appear as dashed vertical lines in the waveform display pane of a wave window. Only two markers are available at any one time. The delta time markers are numbered “1” and “2.” They display these numbers (ordinals) and their time values in a time value label located at the top of the marker. You can select a delta time marker by clicking on its value label or its handle (shaped like a triangle).

Once you enable the markers, you can move them back and forth in the waveform display pane. To move a delta time marker, select its handle, and pressing the left mouse button, move the mouse left or right. Dragging the marker past the left or right ruler window borders causes the wave pane and ruler to scroll. You can move the delta time markers to the current location of the cursor by pressing the right mouse button and choosing Move Delta Marker 1 here or Move Delta Marker 2 here from the pop-up menu, or by choosing Go To on the View menu. You can use the right and left arrow keys to snap selected delta time markers to the closest signal transition. (If no delta time marker is selected, the arrows move the time cursor.)

Note The absence of a time value in the status bar indicates that the time cursor is not active. Activate the time cursor by clicking the left mouse button in the display area of the waveform display pane.

As a marker or the time cursor moves, the status bar is updated to reflect the marker’s time position and its distance from the time cursor. A negative distance indicates that the marker is located to the left of the time cursor; a positive value indicates that it to the right.

You can print waveforms with or without the delta markers displayed. See [Printing or plotting wave or list windows on page 8-176](#) for more information.

To add a delta time marker

- 1 Move the pointer to the desired time location in the ruler bar of the waveform pane.
- 2 Click the left mouse button.

Or

- 1 Press the right mouse button in the wave window.
- 2 From the pop-up menu, choose Add Delta Marker.

To move a delta time marker

In the wave window:

- 1 Select the delta time marker by clicking on its handle or its time value label. The time value label is highlighted when it is selected.
- 2 Without releasing the mouse button, move the marker to the desired location.
- 3 Release the mouse button.

To the current location of the cursor:

- 1 Press the right mouse button.
- 2 From the pop-up menu, choose Move Delta Marker 1 here or Move Delta Marker 2 here. The specified marker moves to the current location of the cursor.

To the nearest signal transition:

- 1 Select the delta time marker by clicking on its handle or its time value label. The time value label is highlighted when it is selected.
- 2 Press the left or right arrow key. The specified marker moves to the nearest signal transition.

Note If you press the left mouse button in the display area of the waveform pane, you enable the time cursor. If you press the left mouse button in the ruler area of the waveform pane, you enable a delta time marker.

To delete a delta time marker

- 1 Select the delta time marker by clicking on the time value label. The time value label is highlighted when it is selected.
- 2 Press the right mouse button in the wave window to enable a pop-up menu.
- 3 From the pop-up menu, choose Delete Delta Marker.
or
Select the delta time marker by clicking on the time value label and dragging it below the ruler window.

Copying traced signals between windows and applications

You can cut or copy traced signals from one wave or list window and paste them in another, or move them using drag and drop. You can also cut and copy simulation results from wave windows and paste them into word processing applications and graphic programs.

To select a wave in a wave window

- 1 Click the left mouse button on the row containing the wave in the Context, Signal, or Value pane.
- 2 Press the **Ctrl** or **Shift** key as you select each additional wave.

To move objects

- 1 Select the object(s).
- 2 From the Edit menu, choose Cut. The object is placed on the Clipboard and removed from the window.
- 3 Open the target window or application.
- 4 From the Edit menu, choose Paste.

To copy objects

- 1 Select the object(s).
- 2 From the Edit menu, choose Copy. The object is copied to the Clipboard.
- 3 Open the target window or application.
- 4 From the Edit menu, choose Paste.

Note You can also choose the Cut, Copy, and Paste commands from the pop-up menu enabled by clicking the right mouse button in the wave and list windows.

To move traced signals between windows using drag and drop

- 1 With the wave and list windows open in the Simulate session frame, select the source window (the window from which you want to move a signal).
- 2 Select the signal to be moved, and pressing the left mouse button, drag the signal to the other window.
- 3 Release the left mouse button. The traced signal appears in the target window.

Saving simulation results to a file

You can save the simulation results in wave and list windows to files in order to compare them with the results from other simulation runs. Or, in testing, these simulation result files provide verification that the optimum results were attained. The files are saved in ASCII format.

To save simulation results to a file

- 1 With the wave or list window active (title bar highlighted), choose Save from the File menu. The Save As dialog box appears.
- 2 Enter a name for the file in the File name text box. The default extension is .TXT.
- 3 Select a target directory for the file and choose the Save button.

The results are saved to an ASCII file, and the window remains open in the Simulate session frame. The title bar displays its new file name.

Logic synthesis and optimization

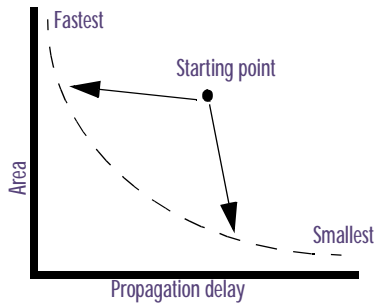
5

When you implement your design logic with the Compile command from the Capture Tools menu, you are actually invoking two processes on your design: synthesis and optimization.

Logic synthesis automates the translation of schematics and VHDL into a netlist for the PLD vendor place-and-route software. Optimization is the process of implementing your design in such a way that it meets your requirements for gate-count and performance.

This chapter provides an overview of the synthesis process and discusses the constraints available to you to maximize your design's operating frequency or, if performance is unimportant, to pack your design into the smallest, least expensive device.

An introduction to logic optimization



Note Timing optimization is only available if you have purchased the Express Plus package.

There are two basic approaches for optimization: area optimization and timing optimization. The relationship between area and timing optimization is illustrated in the adjacent figure.

In this figure, the y-axis represents the circuit area: a larger gate count places the design higher on the y-axis. The x-axis represents the propagation delay through the design; more delay places the design further out on the x-axis. Optimization attempts to place the design on the optimal curve. Area optimization lowers the gate count of the design; timing optimization increases the design performance.

Generally, area-optimized have the following characteristics:

- **Highly-factored logic:** This includes the combination of logical terms to reduce gate count to a minimum number of gates. This usually results in small, serial implementations.
- **Efficient macrocells:** PLD vendors have certain macrocells that perform specific logical functions (adders, multipliers, and so on). These macrocells are extremely efficient for limiting gate-count and are often implemented for performance as well.
- **Limited redundancy:** Area optimization reduces or removes logic replication in order to keep gate count low.

Timing-optimized circuits have the following general characteristics:

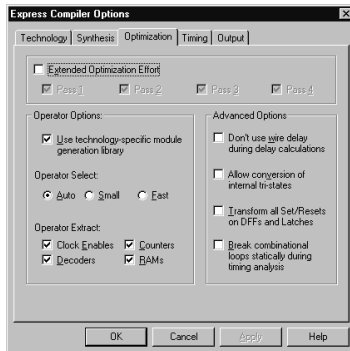
- **Sum-of-products logic:** Fast circuits use parallel logic extensively.
- **Fast gates:** Timing optimization generally implements the circuit using the fastest gates available within the target technology.

- **Sufficient drive:** A fast circuit has enough drive for each net in the circuit. This may require adding buffers to drive the load of nets with high fanout.
- **Use of “free” inversions:** Fast circuits employ inverted outputs to avoid the delay required by additional inverters.

Express uses the Exemplar Leonardo Spectrum synthesis engine to perform synthesis and optimization of your CPLD and FPGA projects. For SPLD projects, Express uses its own proprietary synthesis engine.

In Express, you control the way the synthesis engine optimizes your design with constraints that you set in the Express Compiler Options dialog box and with part and net properties. This chapter discusses the various options available.

Global synthesis and optimization constraints



You set *global* controls for the synthesis and optimization process by using the Express Compiler Options dialog box. If you have specified constraints for individual parts or nets in your design, as described in [Local synthesis and optimization constraints on page 5-138](#), those constraints will override any that are specified with the Express Compiler Options dialog box. For CPLD projects, the compilation process includes a number of different phases:

- **Technology phase:** Express implements different technology-specific options for synthesis, optimization, and the inclusion of I/O pads in the design. You set these options with the Express Compiler options Technology tab.
- **Synthesis phase:** Express uses certain options to derive a structural netlist of your design based on the settings in the Express Compiler options Synthesis tab.
- **Optimization phase:** Express optimizes your design for area and timing constraints based on the settings in the Express Compiler options Optimization tab.
- **Timing phase:** Express performs further timing optimization based on constraints set in the Express Compiler options Timing tab.
- **Output phase:** Express writes the resulting structural netlist in the format you choose on the Express Compiler options Output tab.

Note Some options that deal with static timing analysis and timing optimization appear only if you have purchased the Express Plus package.

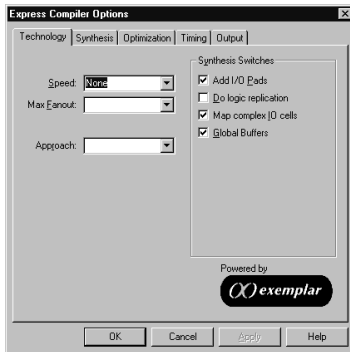
For SPLD projects, the compilation process is less involved. Basically, you determine the effort that the synthesis engine uses when optimizing the design, activate or deactivate Boolean optimization, specify an encoding technique for any state machines in the design, and provide implementation and output specifications. For information on synthesis and optimization options for SPLD projects, refer to the Express online help topic “Optimization tab for SPLD projects.”

Global technology constraints

Express includes a number of global synthesis and optimization constraints that apply to specific supported vendors. Some of these constraints are only available if you have the Express Plus package. The Add I/O Pads global constraint applies to all vendors.

Table 1 *Add I/O pads global constraint.*

Use this setting...	To do this....
Add I/O Pads	Instruct the synthesis engine to place I/O pads at the top-level inputs and outputs of the design. You should only select this option if your compilation includes the top level of the design, and you have not already placed I/O pads.



Actel global constraints

The following global constraints apply to Actel programmable logic projects:

Table 2 *Actel global constraints.*

Use this setting...	To do this....
Speed (Express Plus only)	Set a speed grade to represent the speed of the target technology. This speed grade can affect the method of optimization that the Express compiler uses. That is, a slower speed grade indicates that the optimizer must work harder to meet any timing constraints for the design, while a faster speed indicates that it will be easier to optimize while meeting the same constraints.
Max Fanout (Express Plus only)	Set an upper limit to the fanout that can be placed on the output of any gate or register in the design.
Application (Express Plus only)	<p>Sets the standard industry range to use as a basis for optimization.</p> <ul style="list-style-type: none"> • Commercial. This is the least strict of the standard operating ranges, allowing for the greatest optimization flexibility. • Industrial. This operating range is more strict than Commercial, but not as strict as Military, which allows some flexibility for optimization. • Military. This is the most strict of the standard operating ranges, which causes Express to optimize for maximum design performance.

Table 2 *Actel global constraints. (continued)*

Use this setting...	To do this....
Approach (Express Plus only)	<p>Set an operating condition on which to base optimization.</p> <ul style="list-style-type: none"> • Best case. This is the least strict of the operating conditions. Wire delays are assumed to be small allowing for the greatest optimization flexibility. • Typical. This operating condition is more strict than Best case, but not as strict as Worst case, which allows some flexibility for optimization. • Worst case. This is the most strict of the standard operating condition. Wire delays are assumed to be large which causes Express to optimize for maximum design performance.
Do logic replication	Instruct the synthesis engine to use logic to meet the fanout limitations for the design. Logic replication can result in higher gate count, but will generally allow for less fanout and higher performance.
Map complex IO cells	Instruct the synthesis engine to use complex I/O gates (gates that combine I/O buffers and register logic) when mapping the design.
Global Buffers	Instruct the synthesis engine to use global buffers for clocks and other global signals.
Use Quadrant Clock Buffers (Express Plus only)	Instruct the synthesis engine to use quadrant clocks for clock signals in your 3200DX design. This option applies only to 3200DX family projects.

Altera global constraints

The following global constraints apply to Altera programmable logic projects:

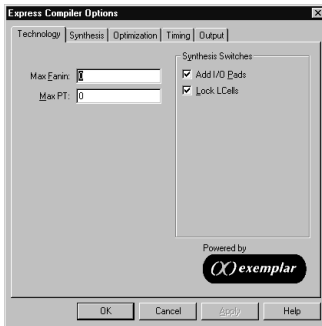
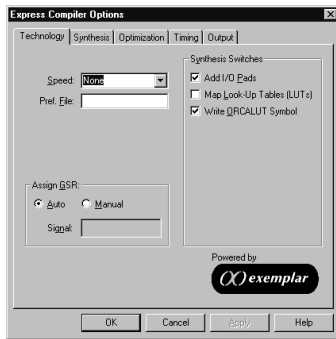


Table 3 *Altera global constraints.*

Use this setting...	To do this....
Speed (Express Plus only)	Set a speed grade to represent the speed of the target technology. This speed grade can affect the method of optimization that Express uses. That is, a slower speed grade indicates that the optimizer must work harder to meet any timing constraints for the design, while a faster speed indicates that it will be easier to optimize while meeting the same constraints.
Max Fanout (Express Plus only)	Set an upper limit to the fanout that can be placed on the output of any gate or register.
Max Fanin (Express Plus only)	Set an upper limit to the number of inputs that Express allows for a macrocell. Generally, a lower fanin allows for faster performance of the design. This option applies only to MAX family projects.

Table 3 *Altera global constraints. (continued)*

Use this setting...	To do this....
Max PT (Express Plus only)	Set an upper limit to the number of product terms included in a macrocell. Generally, a lower number of product terms allows for faster performance. This option applies only to MAX family projects.
Lock LCells	Instruct the synthesis engine to lock macrocells, by setting KEEP attributes on the Lcells in the design. For information on KEEP, and other Altera attributes, see the topic “Design entry with Altera library macros” in the Express online help.
Map Cascades	Instruct the synthesis engine to consider cascading logic when optimizing the design. For example, rather than using a 6-input AND gate, Express considers using some other combination of AND gates (3 2-input gates and a cascaded 3-input AND gate, or a 4-input, a 2-input gate, and a cascaded 2-input AND gate) if doing so offers an advantage in design performance. This option applies only to FLEX family projects.



Lucent global constraints

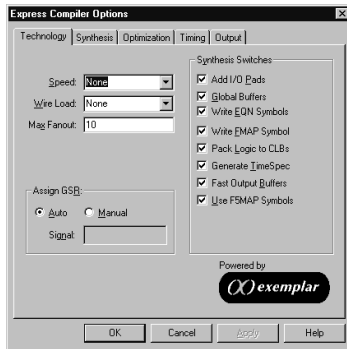
The following global constraints apply to Lucent programmable logic projects:

Table 4 *Lucent global constraints.*

Use this setting...	To do this....
Speed (Express Plus only)	Set a speed grade to represent the speed of the target technology. This speed grade can affect the method of optimization that the Express compiler uses. That is, a slower speed grade indicates that the optimizer must work harder to meet any timing constraints for the design, while a faster speed indicates that it will be easier to optimize while meeting the same constraints.
Pref. File (Express Plus only)	Specify the path to, and name of, a preference file that provides guidelines for synthesis and optimization. For information on the options available in the preference file, see the Express online help.
Max Fanout (Express Plus only)	Set an upper limit to the fanout that can be placed on the output of any gate or register in the design.

Table 4 *Lucent global constraints. (continued)*

Use this setting...	To do this....
Assign GSR	<p>Name the global set/reset signal for the registers in your Lucent design.</p> <ul style="list-style-type: none"> • Auto. By default, the synthesis engine assigns the name “GSR” to the global set/reset signal. • Manual. Enter a different name for the global set/reset signal. Be sure to use a unique signal name that is not used elsewhere in the design.
Map 6-Input LUT (Express Plus only)	<p>Instruct the synthesis engine to identify 6-input logic functions to which it can apply a 6-input lookup table (LUT). This allows for greater accuracy with regard to resource usage and routing delay estimates.</p>
Write ORCALUT Symbol (Express Plus only)	<p>Instruct the synthesis engine to identify logic to which it can apply the ORCALUT symbol. By using the ORCALUT symbol, Express provides a guideline for optimization during the place-and-route.</p>



Xilinx global constraints

The following global constraints apply to Xilinx programmable logic projects (both M1 and XACTStep):

Table 5 *Xilinx global constraints.*

Use this setting...	To do this....
Speed (Express Plus only)	Set a speed grade to represent the speed of the target technology. This speed grade can affect the method of optimization that the Express compiler uses. That is, a slower speed grade indicates that the optimizer must work harder to meet any timing constraints for the design, while a faster speed indicates that it will be easier to optimize while meeting the same constraints.
Wire Load (Express Plus only)	Instruct the synthesis engine to consider wire delays (from wire load models) when optimizing the design to meet timing constraints. This option applies only to SPARTAN, XC4000 series, and XC5200 family projects.
Max Fanout (Express Plus only)	Set an upper limit to the fanout that can be placed on the output of any gate or register in the design. This option does not apply to XC7000 series, XC9000 series, or XC9500 family projects.
Assign GSR	Name the global set/reset signal for the registers in your Xilinx design. This option does not apply to XC3000 series, XC7000 series, XC9000 series, or XC9500 family projects. <ul style="list-style-type: none"> • Auto. By default, the synthesis engine assigns the name “GSR” to the global set/reset signal. • Manual. Enter a different name for the global set/reset signal. Be sure to use a unique signal name that is not used elsewhere in the design.

Table 5 *Xilinx global constraints. (continued)*

Use this setting...	To do this....
Global Buffers	Instruct the synthesis engine to use Xilinx global buffers to drive appropriate global signals in your design (typically clock or set/reset signals). This option does not apply to the XC7000 series, XC9000 series, or XC9500 families.
Write EQN Symbols	Instruct the synthesis engine to use EQN symbols (rather than the equivalent Boolean gates) to represent functionality in the compiled netlist. This results in a smaller netlist for the place-and-route. This option applies only to XACTStep projects that are not from XC7000 series, or XC9000 series.
Write FMAP/HMAP Symbols (Express Plus only)	Instruct the synthesis engine to identify 4-input logic functions to which it can apply FMAP/HMAP symbols. By using these symbols, Express provides a guideline for packing logic into CLB components during the place-and-route. This option does not apply to XC7000 series, XC9000 series, or XC9500 family projects.
Pack Logic to CLBs (Express Plus only)	Generate CLB information to provide an accurate estimate of the design (in terms of CLBs) and to provide a more accurate routing delay estimate. This option does not apply to XC3000 series, XC7000 series, XC9000 series, or XC9500 family projects.
Write CLBs (Express Plus only)	Include CLB information in the output netlist to enhance the place-and-route. This option does not apply to XC3000 series, XC7000 series, XC9000 series, or XC9500 family projects.

For more information on the FMAP and HMAP symbols, see Chapter 4: Design Elements in the *Xilinx Libraries Guide*.

Table 5 *Xilinx global constraints. (continued)*

Use this setting...	To do this....
Generate TimeSpec (Express Plus only)	Generate a TimeSpec component for your design and place the timing constraints (specified in the Timing tab) in the appropriate fields of the component. This option does not apply to XC7000 series, XC9000 series, or XC9500 family projects.
I/O Registers (Express Plus only)	Instruct the synthesis engine to use complex I/O gates (that combine I/O buffers and registers) in the design. This option does not apply to XC3000 series, XC5200, XC7000 series, XC9000 series, or XC9500 family projects.
Fast Output Buffers (Express Plus only)	Set the SLEW attribute on output buffers to FAST by default. If there is an existing SLEW attribute on a particular buffer, this option does not overwrite that attribute. This option does not apply to XC3000 series, XC7000 series, XC9000 series, or XC9500 family projects.
Use F5MAP Symbols	Instruct the synthesis engine to identify 5-input logic functions to which it can apply the F5MAP symbol. By using the F5MAP symbol, Express provides a guideline for packing logic into CLB components during the place-and-route. This option applies only to XC5200 family projects.

For more information on the SLEW attribute, and other Xilinx attributes, see the “Xilinx XACTStep part attributes” topic in the Express online help.

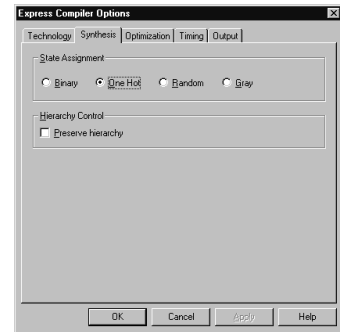
For more information on the F5MAP symbol, see Chapter 4: Design Elements in the *Xilinx Libraries Guide*.

Global synthesis constraints

Express includes a number of global synthesis constraints that apply to synthesis independent of the target technology. These constraints determine how the synthesis operation is performed.

Table 6 *Global synthesis constraints.*

Use this setting...	To do this....
State Encoding	<p>Select the method that Express uses to implement finite state machines only if the target technology does not have a “hard-wired” encoding technique. If the technology does have such a technique, this setting is ignored during synthesis.</p> <ul style="list-style-type: none"> • Binary. Specifies that Express uses a Binary implementation. • One Hot. Specifies that Express uses a One Hot implementation. • Random. Specifies that Express uses the implementation that best serves to meet the optimization goals of the design. • Gray. Specifies that Express uses a Gray implementation.
Preserve hierarchy (Express Plus only)	Instruct the synthesis engine to preserve the design hierarchy when it creates the gate-level netlist.
Optimize a single level of hierarchy (Express Plus only)	Specify that optimization occur on only the currently selected level of hierarchy. This option only applies when the Preserve hierarchy option is selected.



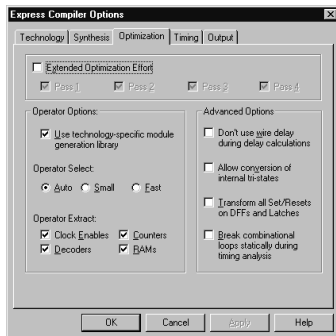
For specific information on the various state encoding techniques, see the “About synthesis” topic in the Express online help.

Note For SPLD projects, you specify the state encoding method as described in the Optimization tab for SPLD projects topic of the Express online help.

Note Generally, optimization will produce better results if the design is flattened (that is, if the hierarchy is not preserved).

Global optimization constraints

Express includes a number of global optimization constraints for CPLD projects as well. These constraints are only available if you have the Express Plus package.



Note *Simple PLD projects have a different set of options for optimization, as discussed in the Optimization tab for SPLD projects topic in the Express online help.*

Table 7 *Global optimization constraints.*

Use this setting...	To do this....
Extended Optimization Effort	Choose any or all four different optimization passes to perform on your design. By default, Express runs a single optimization pass. However, by selecting multiple passes, Express runs the design through different optimization algorithms, then keeps the best result (in terms of area and timing constraints). Selecting more than one pass increases the time required to complete the optimization. There are four passes, each of which performs a different set of optimization algorithms on the design.
Use technology-specific module generation library	Instruct the synthesis engine to use pre-generated modules to implement certain arithmetic functions in your design when the engine recognizes them. That is, when the synthesis engine recognizes, for example, a multiplier function in the design, it uses a pre-generated module to implement that function. Generally, the pre-generated modules are more efficient than user-generated modules. If you do not specify this option, the synthesis engine uses the user implementation.
Operator Select	Determine the particular module that the synthesis engine uses to implement functions. <ul style="list-style-type: none"> • Auto. Use the implementation that best fits the overall optimization goals. This is the default. • Small. Use the smallest implementation that can still meet any specified timing constraints. • Fast. Use a fast implementation, perhaps at the expense of increased area.

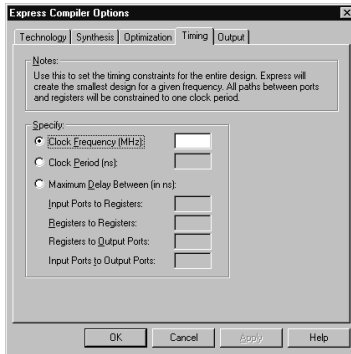
Table 7 *Global optimization constraints. (continued)*

Use this setting...	To do this....
Operator Extract	<p data-bbox="748 274 1236 626">Instruct the synthesis engine to use pre-generated modules to implement certain logic functions in your design when the engine recognizes them. This option is similar to the Use technology-specific module generation library option, except that the modules in this option are non-arithmetic in nature. If you do not specify this option, the synthesis engine uses the user implementation.</p> <ul data-bbox="758 638 1236 1142" style="list-style-type: none"> <li data-bbox="758 638 1236 765">• Clock Enables. Use the pre-generated modules to implement any clock enable logic recognized by the synthesis engine. <li data-bbox="758 777 1236 904">• Decoders. Use the pre-generated modules to implement any decoder logic recognized by the synthesis engine. <li data-bbox="758 916 1236 1043">• Counters. Use the pre-generated modules to implement any counter logic recognized by the synthesis engine. <li data-bbox="758 1055 1236 1142">• RAMs. Use the pre-generated modules to implement any RAM logic recognized by the synthesis engine.
Don't use wire delay during delay calculations	<p data-bbox="748 1168 1236 1486">Ignore wire delay calculations during optimization. Normally, Express calculates the wire delay when optimizing to meet timing constraints. However, when you choose this option, Express considers only the intrinsic delay in the logic during optimization. In general, the results you get with this option will be less accurate, but the optimizer will perform faster.</p>

Table 7 *Global optimization constraints. (continued)*

Use this setting...	To do this....
Allow conversion of internal tri-states	Convert internal tri-states in the design to their equivalent in Boolean logic if doing so offers an advantage in optimization.
Transform all Set/Resets on DFFs and Latches	Transform register and latch set/reset signals to agree with the target technology. For example, if your VHDL source code models an asynchronous set for flip-flops, but the target technology allows only for synchronous set signals, this option allows Express to transform the signal to synchronous independent, of how it is implemented in the source code.
Break combinational loops statically during timing analysis	Place an arbitrary “break” in any combinational loops in the design to speed timing analysis during optimization.

Global timing constraints



Express also uses global timing constraints for performance optimization and static timing analysis. If you specify global timing constraints, Express optimizes your circuit to the smallest possible area that does not violate the constraints. If you don't specify any constraints, Express does not consider timing and optimizes solely in terms of area. These constraints are only available if you have the Express Plus package.

Table 8 *Global timing constraints.*

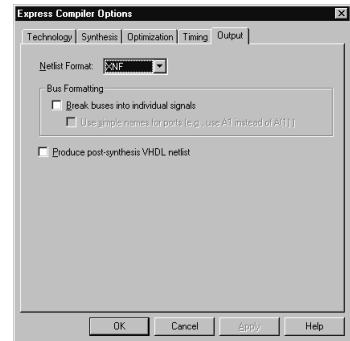
Use this setting...	To do this....
Clock Frequency (MHz)	Specify the maximum frequency (in megahertz) at which the design will operate. The optimized design will not include any input-to-register, register-to-register, or register-to-output paths that cannot meet the maximum frequency.
Clock Period (ns)	Specify the minimum clock period (in nanoseconds) at which the design will operate. The optimized design will not include any input-to-register, register-to-register, or register-to-output paths that cannot meet the minimum clock period.
Maximum Delay Between (in ns)	Set the maximum allowed propagation delay (in nanoseconds) for signals. <ul style="list-style-type: none"> • Input Ports to Registers. Specifies the maximum delay between input ports and the data input of registers. • Registers to Registers. Specifies the maximum delay between data outputs of registers and the data input of downstream registers. • Registers to Output Ports. Specifies the maximum delay between data outputs of registers and output ports.

Constraints for determining synthesis output

Express uses to determine the exact nature of the output created by the synthesis engine.

Table 9 *Output constraints.*

Use this setting...	To do this....
Netlist Format	Specify the format for the netlist that Express places in the Outputs folder of the project manager when the compilation is complete. You can choose EDIF 2 0 0, VHDL, or XNF. By default, Express uses the format that is appropriate for the vendor you specified when you created the project with the project wizard. For Lattice, Lucent, Actel, Xilinx M1, SPLD, and Altera designs, Express creates EDIF 2 0 0 netlists. For Xilinx XACTStep designs, Express creates XNF files.
Produce post-synthesis VHDL netlist	Create a VHDL netlist of the post-synthesis (gate-level) design, and reference it in the Outputs folder of the project manager. You can use this netlist to inspect the results of the synthesis operation. This option does not apply to SPLD projects.



Local synthesis and optimization constraints

You can also apply synthesis and optimization constraints to individual parts and nets in your design. You do this using properties in your schematic or VHDL source. All constraints are defined in the Exemplar VHDL library. You must include this library and usage clause at the beginning of any VHDL model that uses these constraints:

Note Pin assignments that you make for synthesis and optimization will “carry over” to the place-and-route so you do not need to specify these assignments again before you build your design (with the Build command).

```
library EXEMPLAR;  
use EXEMPLAR.EXEMPLAR.all
```

The following tables summarize the available synthesis and optimization constraints that you can apply at a local level to nets and parts in your design. Note that some synthesis constraints apply only to VHDL source code;

you cannot apply these constraints to a schematic design.

Table 10 *Local synthesis constraints.*

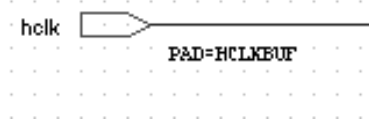
Use this property...	To constrain this...	Schematic syntax	VHDL syntax
ARRAY_PIN_NUMBER	Pin numbers for the bits of a one-dimensional array	NA	attribute ARRAY_PIN_NUMBER of <i>signal</i> : signal is ("pin#1, ..., pin#n); Where <i>signal</i> is a port or signal and <i>pin#n</i> is a pin on the target device
BUFFER_SIG	I/O buffering for a signal	Property: BUFFER_SIG Value: <i>buffer</i>	attribute BUFFER_SIG of <i>signal</i> : signal is <i>buffer</i> ; Where <i>signal</i> is a port or signal and <i>buffer</i> is the name of a particular buffer device

Table 10 *Local synthesis constraints. (continued)*

Use this property...	To constrain this....	Schematic syntax	VHDL syntax
NOBUFF	Exempt the selected signal from buffering	NA	attribute NOBUF of <i>signal</i> : signal is [TRUE FALSE]; Where <i>signal</i> is a port or signal
PAD (This constraint does not apply to Altera, Lucent, or XilinxX projects.)	I/O mapping for a signal	Property: PAD Value: <i>gate</i>	attribute PAD of <i>signal</i> : signal is <i>gate</i> ; Where <i>signal</i> is a port or signal and <i>gate</i> is the name of a particular I/O device
PIN_NUMBER	Pin assignment for a signal	Property: PIN_NUMBER Value: <i>pin_number</i>	attribute PIN_NUMBER of <i>signal</i> : signal is " <i>pin_number</i> "; Where <i>signal</i> is a port or signal and <i>pin_number</i> is a pin on the target device

These properties apply during synthesis. So, for example, to assign an I/O pad to a signal, HCLK, in your schematic, you select the signal and assign the property PAD to it with a value of HCLKBUF.

To make the same assignment in a source VHDL model, use the following syntax:



```
attribute PAD of hclk: signal is HCLKBUF
```

By assigning the PAD property in either of these two manners, you tell the synthesis engine to connect the input signal HCLK to the input pin of the array registers clock buffer (HCLKBUF), and connect all the elements that are driven by HCLK to the output pin of HCLKBUF.

The properties in the following table apply during optimization. When the compiler optimizes your design,

it uses these constraints to target design performance. Note that you cannot apply local optimization constraints to the schematic portions of your design; these constraints can only be applied to VHDL models.

Table 11 *Local optimization constraints.*

Use this property...	To constrain this....	VHDL syntax
ARRIVAL_TIME	The amount of time after the clock event at which a signal becomes available at an input port or register input.	attribute ARRIVAL_TIME of <i>signal</i> : signal is <i>ns_arrival</i> Where <i>signal</i> is an input port or signal and <i>ns_arrival</i> is a number of nanoseconds
CLOCK_CYCLE	The period for a clock.	attribute CLOCK_CYCLE of <i>clock</i> : signal is <i>ns_cycle</i> Where <i>clock</i> is a clock port or signal and <i>ns_cycle</i> is a number of nanoseconds
CLOCK_OFFSET	The skew time for a clock.	attribute CLOCK_OFFSET of <i>clock</i> : signal is <i>ns_skew</i> Where <i>clock</i> is a clock port or signal and <i>nsskew</i> is a number of nanoseconds

Table 11 *Local optimization constraints. (continued)*

Use this property...	To constrain this...	VHDL syntax
INPUT_DRIVE	The additional delay per unit load of an input port.	attribute INPUT_DRIVE of <i>signal</i> : <i>signal</i> is <i>ns_delay</i> Where <i>signal</i> is an input port or <i>signal</i> and <i>ns_drive</i> is a number of nanoseconds
NOOPT	Exempts the selected instance from optimization	attribute NOOPT of <i>instance</i> : label is [TRUE FALSE] Where <i>instance</i> is an instance name
MAX_LOAD	The maximum load that the optimized circuit may present at an input port.	attribute MAX_LOAD of <i>signal</i> : <i>signal</i> is <i>loads</i> Where <i>signal</i> is an input port or <i>signal</i> and <i>loads</i> is a real number
OUTPUT_LOAD	The drive required of an output port to account for external loading	attribute OUTPUT_LOAD of <i>signal</i> : <i>signal</i> is <i>loads</i> Where <i>signal</i> is an output port or <i>signal</i> and <i>loads</i> is a real number

Table 11 *Local optimization constraints. (continued)*

Use this property...	To constrain this...	VHDL syntax
PRESERVE_ SIGNAL	Preserves the selected signal throughout the optimization	attribute PRESERVE_ SIGNAL of <i>signal</i> : signal is [TRUE FALSE]; Where <i>signal</i> is a net or signal name
PULSE_WIDTH	The amount of time (within the clock cycle) at which the clock signal is high.	attribute PULSE_WIDTH of <i>clock_signal</i> : signal is <i>ns_pulse</i>

Table 11 *Local optimization constraints. (continued)*

Use this property...	To constrain this...	VHDL syntax
REQUIRED_ TIME	The amount of time at which a signal must be available at an output port before the next clock event.	attribute REQUIRED_ TIME of <i>signal</i> : signal is <i>ns_setup</i> Where <i>signal</i> is an output port or signal and <i>ns_setup</i> is a number of nanoseconds
TYPE_ENCODIN G	The binary code that represents a particular enumerated data type for a state in a state machine	attribute TYPE_ENCODIN G of <i>state_type</i> : type is ("state#1,...,state#n"); Where <i>state_type</i> is an enumerated data type that defines a state in a state machine and <i>state#n</i> is a binary string
TYPE_ENCODIN G _STYLE	The encoding style used for finite state machines as defined by an enumerated data type	attribute TYPE_ ENCODING_STY LE of <i>encoding_style</i> : signal is [BINARY ONEH OT GRAY RAN DOM]; Where <i>encoding_style</i> is an enumerated data type

So, for example, when you assign the constraint INPUT_MAX_LOAD to an input port of your design, the compiler optimizes the circuit in such a way that the

maximum load placed on that input port does not violate the constraint. If necessary, the compiler buffers the input port.

To assign this constraint to an input port in a source VHDL model, use the following syntax:

```
attribute INPUT_MAX_LOAD of SEL: signal is  
10
```

You can apply multiple constraints to a single component or signal, as well. For example, you can assign a clock cycle, clock offset, and pulse width to a single signal as follows:

```
signal myclk: std_logic;  
attribute CLOCK_CYCLE of myclk: signal is  
20 ns;  
attribute CLOCK_OFFSET of myclk: signal is  
5 ns;  
attribute PULSE_WIDTH of myclk: signal is  
10 ns;
```

As another example, the following code assigns the NOOPT constraint to a component, H3, in order to exempt that component from optimization:

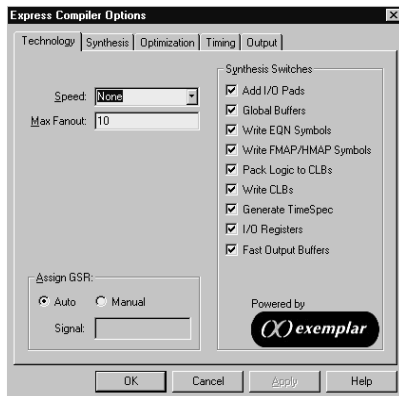
```
attribute NOOPT of H3: label is TRUE;
```

Synthesis with the Compile command

For more information about the project wizard, see [Chapter 2, Getting started](#).

The Compile tool creates a gate level netlist for all the modules of your design, including any behavioral VHDL models. You can choose the format for the gate level netlist, or you can use the default that Express chooses, depending on the target vendor you defined when you created the project with the project wizard. There are three choices for the gate level netlist format: VHDL, EDIF, or XNF.

When you run the Compile command, Express references the resulting netlist file or files in the Outputs folder of the project manager.



To compile a structural netlist for your CPLD design

- 1 From the project manager's Tools menu, choose Compile. Express displays the Express Compiler Options dialog box. This dialog box appears differently depending on the nature of your project. The options available for CPLDs differ depending on the target vendor.
- 2 For CPLD and FPGA projects, choose the Technology tab, and set the options on that tab as desired for your target device. The illustration on the right shows the Xilinx technology tab as an example.
- 3 Choose the Synthesis tab and select the state machine encoding technique and other options that Express will use during the compilation.
- 4 Choose the Optimization tab and select the optimization options that Express will use during the compilation.
- 5 Choose the Timing tab and select the timing constraints that Express uses during the optimization phase of the compilation. This tab is available only if you have purchased the Express Plus package.

Note Some options for the Technology, Synthesis, and Optimization tabs (particularly those that deal with static timing analysis and timing optimization) appear only if you have purchased the Express Plus package. For more information on the specific Express compiler options, see the Express online help.

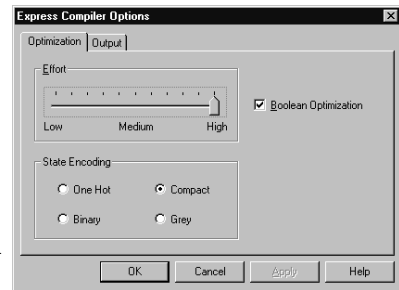
- 6 Choose the Output tab and select a netlist format for the resulting structural netlist. Generally, you will want to use the default netlist format that Express selects according to the target technology.
- 7 Click OK.

For information on the Express Compiler Options dialog box, see the Express online help.

Express displays a message box during the compilation. If there are any errors in the compilation, Express displays an error message instructing you to view the Session log for more information. A successful compilation results in a structural netlist that is referenced in the Outputs folder in the project manager.

To compile a structural netlist for your SPLD design

- 1 In the project manager, open your project.
- 2 From the project manager's Tools menu, choose Compile. Express displays the Express Compiler Options dialog box for SPLDs.
- 3 Choose the Optimization tab and select the options you want for optimization effort and state machine encoding, and specify whether or not Express should use Boolean optimization during the compilation.
- 4 Choose the Output tab and select the netlist format and implementation options for your SPLD. Most often, you will want to target an EDIF 2 0 0 (Flat) netlist for SPLD designs.
- 5 Click OK.



Express displays a message box during the compilation. If there are any errors in the compilation, Express displays an error message instructing you to view the Session log for more information. A successful compilation results in a structural netlist that is referenced in the Outputs folder in the project manager.

Interpreting optimization results

Note Static timing analysis and timing optimization constraints are only available if you have the Express Plus package.

As part of the optimization process, the synthesis engine performs static timing analysis and produces some statistic reports that relate the results of that analysis.

Static timing analysis allows for efficient evaluation of timing hot spots in the design. The static timing analyzer enables the synthesis engine to make a decision on area and delay trade-off during synthesis and optimization.

Timing analysis traces the clocks to the registers in the circuit, computes the delay along various instances in the circuit, and helps to identify timing critical section of the design. This type of analysis does not require generation of circuit stimuli and requires less time than simulation. However, timing analysis does not provide the functional and dynamic simulation capabilities of a simulator.

Timing analysis is used in synthesis tools to guide timing optimization and technology mapping. Critical paths in the circuit are reported by checking the slack along the path.

Slack is the difference between the required time and the arrival time of a signal. A critical path has a negative slack value. The path with the most negative slack is the most critical path in the circuit. The longest path in the circuit is not necessarily the most critical path, since a long path may have a very late required time.

Arrival times are propagated along the circuit by adding the delay across each gate to the arrival times of its inputs. Delay across a gate not only depends on the delay through the gate (the intrinsic delay) but also upon the loading of the gate, the fanout connections, the interconnect load, and the slew of the inputs of the gate. The delay information can be expressed in a variety of local and global constraints as described in [Global timing constraints on page 5-136](#) and [Local synthesis and optimization constraints on page 5-138](#).

The timing statistic reports for your design appear in the session log window during the compilation. The information in these reports is as follows:

- **Most critical slack:** The biggest negative slack time (that is, the time that violates any timing constraints by the largest margin) on all critical paths in the design.
- **Sum of negative slacks:** The sum total of all negative slack times measured from the start and end points of a critical path.
- **Longest path:** The delay along the longest path.
- **Area:** The gate-count equivalent required to implement the design.

The synthesis engine first reports the design statistics *before* optimization, then the statistics *after* the optimization. For example, consider the following report:

Initial Timing Optimization Statistics:

Most Critical Slack	: -9.5
Sum of Negative Slack	: -19.0
Longest Path	: 31.5 ns
Area	: 3.0

Final Timing Optimization Statistics:

Most Critical Slack	: -2.5
Sum of Negative Slack	: -5.0
Longest Path	: 24.5 ns
Area	: 4.0

In this example, the optimization increased the performance of the design (notice the smaller slack times and path) at a cost in gate-count (the increased area value).

The synthesis engine also provides critical path analysis for each critical path in the design. Critical path analysis reports appear in the session log.

A critical path is defined as a path that has negative slack, or slack less than your specified slack threshold. A path,

however long, may not be critical if it meets your constraints.

In the critical path report, the header of the path gives the path number, followed by the path slack. All paths are reported from the start point to the end point.

If the start point is the output of a flip flop, the rising or falling edge and the arrival time of the clock is reported. The clock at the end point is also reported where appropriate, along with setup information.

The critical path report is sorted by most critical path first. If there are no critical paths in the design, then the longest path is reported. The following definitions describe the headings in the critical path report:

- **Name.** The instance name followed by the pin name.
- **Arrival.** The arrival time at this node. The latest of the rise and fall time is reported followed by “up” or “dn” to indicate rise time or fall time.
- **Load.** The load being driven by the output pin.

Nodes that are on combinational loops are identified by as such, as shown in the following example:

```
i1305/0 AND3 13.0 dn (loop) 0.0
```

Consider the following critical path report:

```
Critical path #1, (path slack = -9.5)
```

NAME	GATE	ARRIVAL	LOAD

inp(5)/		10.00	dn0.0
INST_13/O	IBUF	13.00	dn0.0
NET_1/O	F4_LUT	17.50	dn0.0
NET_3/O	F3_LUT	22.00	dn0.0
outp_rename/O	H3_LUT	24.50	dn0.0
INST_7_O1/O	OBUF	31.50	dn0.0
outp/		31.500	0
data arrival time		31.50	
data required time		22.00	

data required time	22.00
data arrival time	31.50

slack	-9.50

In this example, the report follows the propagation of a signal from an input pin (inp(5)), through each instance and net along the path to an output pin (outp), calculating the delay at each point in the path. Note that the slack time is negative. In order to optimize the design such there are no timing constraint violations, you may need to return to the design entry phase to create a faster implementation or relax the timing constraints you have placed on the design.

Place and route

6

The phrase “place-and-route” refers to placing logic elements into the architectural elements of the target chip, then routing the signal interconnect. This chapter provides an overview of the software, constraints, and controls that allow you to automate and manage place-and-route from within Capture.

Express provides a Build tool that establishes an interface to your vendor’s place-and-route software without leaving Capture’s work environment. You can use the Build command any time after design entry is complete. It detects source VHDL or schematic files that may be “out of date” relative to the post-route output files and, if necessary, performs synthesis (with the Compile command) to refresh the resulting gate-level netlist.

Though specific program names and options vary from vendor to vendor, in general place-and-route is composed of these stages:

- **Translation** - converts the gate-level netlist files created by logic synthesis into a binary database used by the place-and-route software.

- **Mapping** - structures the incoming logical design to the target device package. This includes allocation of CPLD or FPGA resources to logical elements of a design.
- **Placement and routing** - places and routes the physical design.
- **Implementation** - generates a bitstream or some other programming file (JEDEC, HEX, POF), which is required to program the CPLD.
- **Generate simulation output** - converts the files created by the place-and-route into simulation output used to verify performance. The model is saved to a file and added to the Timed folder of the project's Simulation Resources.

Typically, the results of each stage in the build process are logged to files that Express references in the Outputs folder.

PLD vendor considerations

Express relies on the place and route software of the target vendor (as defined by the project) to perform the technology-specific implementation of your design. Express currently provides an interface to each of the following place-and-route or fitter software tools.

Table 12 *CPLD vendor tools that interface with Express.*

Vendor	Software tools
Actel	Designer Series
Altera	MAX+PLUS II
Lattice	pDS+
Lucent	ORCA Foundry
Philips	XPLA Designer
Vantis	MACH-XL
Xilinx	Alliance Series and XACTStep

When you invoke the Build command, Express locates your vendor software according to your system environment, or, in some cases, by directing you to specify the location of the vendor executable program.

Note OrCAD is constantly expanding the CPLD vendors that Express supports. For the latest list of supported vendors and vendor tools, see the OrCAD website: <http://www.orcad.com>. Also, note that Express inherently provides fitter tools for PAL, GAL, and PROM devices (SPLD projects). No additional software is required.

For specific information on using your CPLD vendor software, including the use of constraints and properties, refer to the vendor topic in the Express online help.

Place and route constraints

You can constrain the place-and-route operation with schematic properties and VHDL attributes assigned during design entry. The physical packaging, logic resources, and maximum operating frequency of the target device will determine if your design constraints can be met.

For specific information on using your CPLD vendor software, including the use of constraints and properties, refer to the vendor topic in the Express online help.

The vendor software typically applies constraints during the mapping or placement and routing phases of the place and route. You may encounter errors, even at this late stage of the project, if there are syntax or usage violations.

Place and route controls

You establish controls for the place-and-route operation using either the settings on the Build dialog box specific to the target vendor, or with command lines in a command file. The Build command creates a subdirectory, TIMED, in the project directory, copies all EDIF 2 0 0 netlist files from the COMPILED subdirectory, then runs the place-and-route programs. All results and reports are saved in the TIMED subdirectory.

When you run the Build command, Express ensures that your project contains a gate level netlist, then starts the appropriate vendor place-and-route software to create the timing annotations that define the design's performance. Timing annotations can take the form of Standard Delay Files (.SDF) or annotated netlists. In either case, Express references the timing information and a new optimized netlist in the Outputs and Timed folders in the project manager.

To place and route a project

- 1 From the project manager's Tools menu, choose Build. Express displays a dialog box appropriate to the vendor you have chosen for your project.
- 2 Set the options in the dialog box as appropriate, then click OK. Express runs the vendor place-and-route or fitter tool as specified, and determines the appropriate timing information for your design.

Express reports each stage of the place and route in the session log. When the build is complete, Express adds report, command, and simulation files to the Output and Simulation Resources project folders.

Note If you run Build before you compile your project with the Compile command (that is, if there is not a structural netlist referenced in the Outputs folder) Express displays the Express Compiler Options dialog box. Set the compiler options as discussed in Compiling a structural netlist for your PLD design earlier in this chapter and click OK. Express creates the structural netlist and then displays the vendor dialog box for the Build command.

For information about the various vendor dialog boxes, see the Express online help.

Timing simulation

7

A post-route simulation of your design helps to verify the performance and track down timing problems in the physical implementation. This chapter provides advice on how to resolve timing problems and how to compare simulation data for regression testing in Simulate.

The PLD vendor place-and-route software extracts simulation models for either functional or timing simulation. The files required for a timing simulation includes the netlist (<project>.VHD) and standard delay format (<project>.SDF) file. Delay characteristics and performance rules of the SDF are applied by the simulator to emulate the timing introduced by routing and gate propagation delays.

Running a timing simulation

The steps involved in the timing simulation of a project are similar to those of the functional RTL or gate-level simulations.

To perform timing simulation

- 1 In Capture, select the project manager, then choose Simulate from the Tools menu. The Select Simulation Configuration dialog box appears.
- 2 Select Timed, then click OK. Simulate starts and prompts you to load the project.
- 3 Choose the Yes button. Simulate loads the new project with the gate-level netlist and standard delay format (SDF) file created by the place and route software.
- 4 Apply stimulus as described in [Creating stimulus on page 4-66](#).
- 5 Run the simulation as described in [Running a simulation on page 4-94](#).
- 6 Analyze the results of the simulation as described in [Interpreting simulation results on page 4-111](#).

Timing simulation considerations

The simulation models that result from the place-and-route are derived from timing analysis and extraction from the chip data base. This can result in changes to the design. You should consider the following

design changes when performing a timing simulation.

Table 13 *Design changes that may affect timing simulation.*

Potential change	Description
Interface	<p>Problem: The original interface to your design may be modified such that your original test bench or interactive stimulus is incompatible. Further, the place-and-route may add additional “hardwired” ports, or rename ports, or “expand” vector ports to individual bits.</p> <p>Solution: Generate a “post-route” VHDL test bench from the post-route netlist to model the new interface.</p>

Table 13 *Design changes that may affect timing simulation.*

Potential change	Description
Hierarchy	<p>Problem: Many place-and-route tools flatten the hierarchy of your design so signals or components that you viewed during functional simulation may be “absorbed,” renamed, or removed.</p> <p>Solution: Note new signals may use a naming convention based on the hierarchical path of the original design.</p>
Propagation delay	<p>Problem: Delays due to routing or propagation are reported in the standard delay format (SDF) file of the Timed simulation resources folder. These delays will result in worse signal skew between input and output signal events.</p> <p>Solution: Make sure your stimulus isn’t too “optimistic.” You must respect the operating frequency of the device implementation. Take note of the maximum operating frequency and worst path delay reports produced by the place-and-route tool when you create your stimulus. You may also remove the SDF from the Timed simulation resources folder to revert back to a “unit-delay” simulation of the post-route project.</p>

Table 13 *Design changes that may affect timing simulation.*

Potential change	Description
Timing rules	<p>Problem: Timing characteristics of the physical chip are reported in the standard delay format (SDF) file of the Timed simulation resources folder. These characteristics portray rules about pulse width, setup, and stability requirements. If violated, the simulator reports the component instance that failed during the timing rule check.</p> <p>Solution: Make sure your stimulus isn't too "optimistic." Take note of the data setup, hold, and pulse width characteristics of your chip data sheet. Even with conservative stimulus, it is not unusual for large sequential circuits to take some period to "settle-out" before operating to specification. You may control the extent to which the simulator reports timing violations through the Reports tab of the Project Options dialog box. (For more information, see the Reports tab topic in the Express online help.)</p>

Comparing simulation results

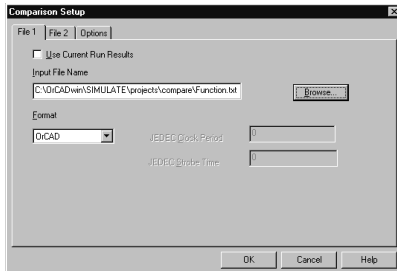
You can compare the simulation data between different simulation runs or between different aspects of the same simulation run using Simulate's Compare tool. This is particularly useful for comparing the results of a functional simulation with those of a timing simulation. The Compare tool has a number of features that facilitate the comparison of data generated on different systems and in different ways. For example, the Compare tool can be used to compare an existing run that achieves consistently positive results against a run that includes a design modification (either a layout change or an implementation change). By comparing the simulation

session results, you can verify that both achieve equivalent functional and timing results, or that they achieve equivalent functional results but meet differing timing specifications.

After you start Simulate, you do not need to load a project in order to use the Compare tool. In order to compare simulation data, that data must be part of the current simulation run, or must previously have been saved as a wave or list window file (.TXT), or in Xilinx, JEDEC, or TSSI (Summit Design) format.

The Compare tool includes a flexible mapping feature that resolves naming discrepancies between files. Further, you can use the Smart Compare feature to reduce the volume of comparison output and make it easier to find timing and logic problems by discarding insignificant events from the input. After you run the comparison, you can view the results in the output comparison window.

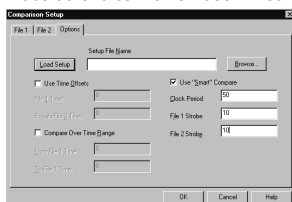
Comparing simulation data is a three-step process: choose the input file, map signals, and run the comparison.



Note If your file is in JEDEC format, you must also specify a JEDEC Clock Period and JEDEC Strobe Time. The JEDEC Clock Period is the periodic stimulus defined in your stimulus file or test bench. It is used to synthesize a time for each record, since no times appear in JEDEC records.

The JEDEC Strobe Time specifies the time interval, after the beginning of a compare cycle, at which the simulation data has reached its final state and is ready to be compared. (This value must be less than the JEDEC Clock Period.) It is used in the Smart Compare algorithm described briefly in Step 7 and in detail in the Express online help.

Note The default extensions are .TXT for OrCAD, .XVF for Xilinx, .JED for JEDEC, and .TSS/.DEF for TSSI. If you are using files from TSSI, you will actually choose two files, one with the extension .DEF (includes the signal names) and the other with the extension .TSS. In this case, the file name must be the same for both files.



To compare simulation data between two simulation data files

- 1 From the Tools menu, choose Compare Simulations. Simulate displays the Comparison Setup dialog box.
- 2 Choose the File 1 tab.
- 3 Select the appropriate file format for the simulation data source file from the Format drop-down list. The format must be correctly defined for each file or an error is reported during the file scan. The supported formats include wave or list window files (.TXT), Xilinx files, JEDEC files, and TSSI files.
- 4 Select the Use Current Run Results check box, to use the current run as one of the simulation data sources for the comparison. If there is more than one possible data source for the current run (perhaps a wave window and a list window), Simulate displays the Select Source File dialog box to allow you to choose between them.
or
Type the path and name of the simulation data source into the Input File Name text box.
or
Choose the browse button. The Comparison Input File dialog box displays a default file extension, depending on which format is selected from the Format drop-down list (Step 3).
- 5 Select the File 2 tab and fill in the appropriate information for the second simulation data source as described in steps 3 and 4.
- 6 Choose the Options tab.

Specify parameters for the comparison using the options described below:

- **Load Setup.** If you have used the Compare tool previously and saved a setup file, you can load it now in lieu of specifying additional options on this tab. The setup file stores all of the options specified on this tab as well as the signal mapping defined in the Compare Input Map dialog box (see step 7). To load the setup file, either choose the Browse button

and select the file in the Setup File dialog box, or enter the filename in the Setup File Name text box. Then, choose the Load Setup button.

- **Use Time Offsets.** Use this option if you are comparing simulation results at different simulation times. Enter the simulation time at which the comparison begins for File 1 and File 2 in the File 1 Time text box and the File 2 Time text box, respectively.
- **Compare Over Time Range.** Use this option if you want to restrict the comparison to a specific simulation time range. Enter values in terms of the File 1 start and end time.
- **Use “Smart” Compare.** Smart Compare filters out insignificant events in the simulation runs, and synthesizes and compares significant events. Use Smart Compare if you are comparing functional simulation data (from JEDEC format, for example) and timing-based data, or if you are comparing two timing-based runs with numerous insignificant events occurring between events of interest.

If you use Smart Compare, you must specify a *strobe time*. The strobe time is the simulation time at which the compared signals are sampled. That is, the strobe time specifies the time, after the beginning of a compare cycle, at which the output signals of two data sets must match, and after which, until the next cycle begins, no output may change. This is normally the maximum propagation time for any output of your design.

Any events between the beginning of the cycle and the strobe time are not displayed. If both files meet the same timing criteria, enter only a File 1 Strobe value. If the two files differ in any way (such as, if one file represents a design improvement that should meet tighter timing specifications), use the improved design input for File 2 and specify the File 2 Strobe value. For example, if one design has a propagation delay of 70 ns from an input change

For information on saving a setup file see step 11.

Note By default, if the two input files represent different lengths of simulation time, the shorter simulation time determines the range of times that is actually compared.

Note To use Smart Compare, the simulation files must be generated using periodic stimulus (the stimulus applied to circuits must change at fixed intervals).

For information on creating stimulus see [Creating stimulus on page 4-66](#).

Note If a clock period is not specified, the comparison cycle starts when there is a change in any signal that is declared as an input.

If one input file is JEDEC format, Smart Compare is enabled by Simulate, and the clock and strobe times are carried over from the File 1 or File 2 tab.

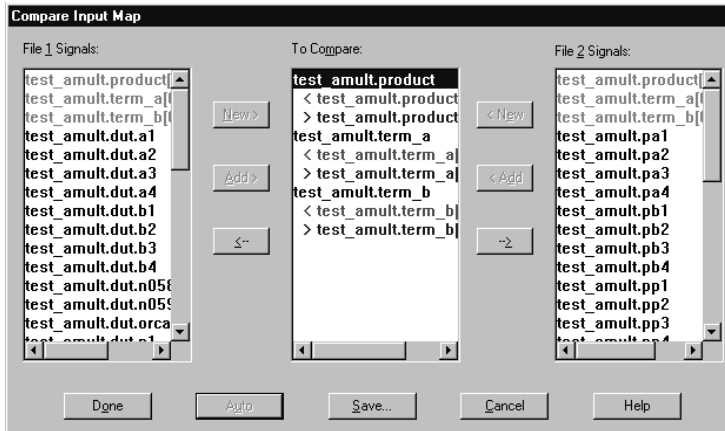
to the last output change, and you made changes to the design that reduced this delay to 60 ns, you could compare the simulation data from before and after the design change to ensure that the state of the signal remained the same in either case. Further, you could ensure that each design was stable after its respective strobe time.

Also, optionally, you can specify a clock period. The clock period is the interval between stimulus events defined in the periodic stimulus you generated for simulation. If you specify a clock period, Smart Compare starts a cycle at each multiple of the clock period specified. (For example, if you set periodic stimulus events to occur every 100 ns, Smart Compare starts a cycle every 100 ns.)

Then, at the strobe time, Smart Compare “creates” an event in each file (if no event occurs at strobe time) by assuming the signal state at the last signal transition. It compares the two strobe time events, reporting any differences. Any changes in outputs between the strobe time and the next clock period are also reported as differences and result in an error.

- 7 Click OK. The Compare Input Map dialog box appears. Use this dialog box to set up a mapping of the

signals in each data source file and specify how they are displayed in the comparison output window.



- 8 Choose the Auto button.
or

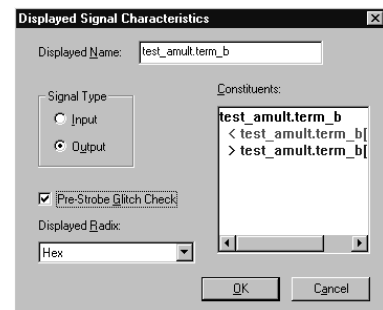
Add input mappings as needed, by selecting a signal from the File 1 Signals window and choosing the New button, and then selecting a corresponding signal from the File 2 Signals window and choosing the Add button. In the To Compare window, the signal name that will appear in the comparison output Window displays in black, and the two signals to be compared (the constituents) display in red and blue below. This way, if the two source files have different signal names (which is likely if the two files have different formats), you can map the correct signals together and Simulate's flexible mapping scheme assigns a new name for the output.

- 9 Double-click on any displayed signals for which you want to change characteristics. Simulate displays the Displayed Signal Characteristics dialog box. Change signal characteristics as necessary. If you select the Pre-Strobe Glitch Check option, an error is reported if there is more than one output change between the beginning of the clock period and the strobe time. (This assures that there are no glitches on output signals that are used as clocks to other inputs.) Click OK.

Note Generally, you should choose the Auto button first, because once any displayed signals are listed in the To Compare list, the Auto button is disabled. The Auto button is enabled only when the To Compare list is empty.

Note If you loaded a pre-existing setup file that contained mapping information, that information is recognized and loaded into this dialog box.

For detailed information on the comparison output window, see [Interpreting comparison results on page 7-171](#).



For more detailed information on using the options in the Compare Input Map dialog box, see the Compare Input Map dialog box description in the Express online help.

- 10 In the Compare Input Map dialog box, choose the Save button to save the setup and mapping file for future use.
- 11 Choose the Done button. Simulate performs the comparison and displays the comparison results in the comparison output window.

Note *If you have tried to compare two buses containing different numbers of signals, a dialog box will display with the message "Mismatched signal widths, Left=n, Right=nn." Only the first mismatch found will be displayed each time you choose the Done button. If there are no remaining width mismatches, the runs are compared and the comparison output window appears.*

Interpreting comparison results

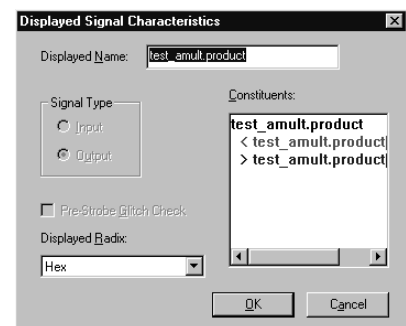
The comparison output window has two panes that are tiled horizontally. The upper pane shows the signal names, written vertically and centered over each column, and the lower pane shows the times and signal values. Lines of data that match are shown as a single line in “normal” text and background color (usually black). The split between the panes can be changed by dragging the splitter bar with the mouse.

The comparison results are also shown in the lower pane. There are two data differences reported by the comparator: data discrepancies, in which a line from each file has the same time, but different data values, and time discrepancies or skew errors, in which a line from one file has no time match in the other file.

- Data discrepancies are displayed in two lines. The first line is in color, displays the time, and includes a “<,” indicating that it came from the first file (“left” file). The second line is in a different color and shows only the data value; the time column is blank. The second line also includes a “>,” indicating that it is from the second file (“right” file). The columns that differ are highlighted.
- Time discrepancies are displayed as single lines with the time in color and a “<” or a “>” to show which file it came from. Errors caused by signals changing after the strobe time, or signals that change and cause a pre-strobe glitch generate single lines. When the same data appears in both files but with different times, it is called a skew error. It displays as two consecutive lines in different colors and with different times. The offending signals are highlighted.

If you use the Smart Compare option, Simulate marks lines corresponding to the strobe time with an “S.”

Double-clicking on a signal name in the upper pane displays the Displayed Signal Characteristics dialog box with information about the signal’s constituents (mapping information). You can edit the signal’s name or radix if desired.



Note *You can alter the font and color selections for the output display by choosing Preferences from the Options menu, and changing the settings for Compare Tool in the Fonts and Colors tabs.*

Note *Normally, lines are shown in order by increasing time. But, in the case of unexpected output changes, Simulate lists all of the changes from File 1 before all of the changes in File 2. In this case, lines could be out of time sequence. However, Simulate identifies each line by time, color, and the "<" or ">" marker.*

Times displayed in the lower pane are generated by the signals in File 1. Double-clicking on one of these lines displays a window with supplementary information about the line, such as the offset or the strobe time for the other file (if different strobe times were used for each file). Also, errors caused by signals changing after the strobe time and those caught by the Pre-Strobe Glitch Check will display the message, "Unexpected output event."

Double-clicking on an output line in the lower pane displays supplemental information.

If the two data sets being compared have no differences, Simulate displays a message asking if you want to proceed or terminate the comparison.

Documentation and archiving

8

Documentation and proper storage eases the maintenance and increases the life span of your intellectual property. This chapter provides an overview of the features that allow you to document and archive your PLD project for future reference.

To send output to a printer, a plotter, or an encapsulated PostScript® file, you use the standard Windows Print Setup, Print Preview, and Print dialog boxes.

The printing commands can be accessed from the File menu in the project manager, the schematic page editor, or the part editor. You can print and plot schematic pages in Express or the results displayed in the wave or list windows in Simulate. You can also print files from text editor windows, such as VHDL source files. You have the option to print the entire file or any highlighted selection.

Note Capture can send output to any print driver that Windows supports. For additional information on print drivers, see the Windows documentation.

Configuring a printer or plotter

Note For access to additional printer settings, use the printer control panel.

For instructions on how to set up your printer or plotter, see the documentation that accompanies your printer or plotter.

To configure the output device

- 1 From the File menu, choose Print Setup. The Print Setup dialog box appears.
- 2 Select a different target printer or plotter and select paper orientation and size.

Printing or plotting schematic pages

You can print or plot a schematic page, or pages, from the project manager.

To print or plot a schematic page or pages

- 1 Activate the schematic page editor window for the page you want to print.
or
In the project manager, select the schematic page or pages.
- 2 From the File menu, choose Print. The Print dialog box displays.
- 3 Select the scale, print quality, and number of copies.
- 4 Click OK to send the image to the output device.

Printing or plotting VHDL source files

- 1 Open the VHDL file you wish to print.
- 2 From the File menu, choose Print. The Print Range Selection dialog box appears.
- 3 Choose to either print a selection of highlighted text, or to print the entire file.
- 4 Click OK to begin printing.

Printing or plotting wave or list windows

To print or plot from a wave or list window

- 1 Open the wave or list window you wish to print.
- 2 From the File menu, choose Print. The Print dialog box appears.
- 3 In the Time Range group box, select one of the following:
 - **All.** Simulate prints the results for the entire simulation run.
 - **From/To.** Enter the simulation time range that you want Simulate to print.
- 4 In the Signals group box, select one of the following:
 - **All.** Simulate prints the results for all of the signals displayed in the wave or list window.
 - **Displayed.** Simulate prints the results for only the signals currently displayed on the screen. (Choose Print Preview from the File menu for a more reliable view of what will print).
- 5 Select the print quality and enter the number of copies you want.
- 6 Choose the Options button to open the Print Options dialog box. From the Scaling tab, select one of the following:
 - **Scaling.** Choose the Scaling button and type a scale factor in the Scaling text box. For example, if you want the wave form to print at half its actual size, type “.5” in the text box. The minimum scale factor is 0.01.
 - **Force To One Page.** Choose the Force To One Page option to force the output to one page.
 - **Pages Across/Pages Down.** Choose the Pages Across/Pages Down option and the number of

pages wide (across) and the number of pages long (down) you would like the output to span.

- 7 Choose the Page tab. Select the Time Cursors check box to print the time cursor in a wave window. Select the Delta Markers check box to print the delta markers in a wave window.
- 8 Choose the Format tab. Select options for the display of column headings, row labels and borders.
- 9 Click OK twice to exit the dialog boxes and begin printing.

Note The Page tab is not available for the list window.

Previewing printer or plotter output

Using the Print Preview command, you can preview your output to check its appearance as it will actually appear on paper.

To preview a schematic page

- 1 From the File menu, choose Print Preview. The Print Preview dialog box appears.
- 2 Specify the values in the dialog box, then click OK. The Print Preview display window opens with a display of your schematic page, part, or package.
- 3 Use the Previous page and Next page buttons to look at other printer pages.
- 4 To zoom in, move the magnifier pointer to a specific area and click the left mouse button.
- 5 Choose the Close button to close the Print Preview window.

To preview a wave or list window

- 1 Open the wave or list window that you want to print or plot.
- 2 From the File menu, choose Print Preview. The Print dialog box appears.
- 3 Select settings for Time Range, Signals to print or plot, Print Quality, and number of copies.
- 4 Choose the Options button to open the Print Options dialog box. From the tabs at the top of the dialog box, you can choose from options for scaling, printing time cursors and delta markers (wave windows only), and printing labels and headings. Click OK to accept the settings and exit the Print Options dialog box.
- 5 Click OK to begin. The Print Preview window opens, displaying the wave or list window. If the window

For more information on specifying time ranges and scale factors, see [Printing or plotting wave or list windows on page 8-176](#).

requires multiple pages, use the scroll bar or the Next page and Previous page buttons to view them.

- 6 For a closer look, move the magnifier pointer to a target area and click the left mouse button to zoom in.
- 7 Choose the Close button to close the Print Preview window.

Scaling printer or plotter output

You can manually scale, or have Capture automatically scale, printer output and plots to fit the paper size you choose.

To scale a print or a plot

- 1 From the File menu, choose Print. The Print dialog box appears.
- 2 Select one of the three options in the Scale box.
 - The Scale to paper size option scales each schematic page to fit a single sheet of paper (as configured in the Print Setup dialog box).
 - The Scale to page size option scales each schematic page to the sheet size you select in the Page size area. The sheet size is configured in the Page Size tab in the Design Template dialog box.
 - The Scaling option scales your schematic page to a factor of your choice. The acceptable range of factors is 0.1 to 10.0; up to three decimal places are allowed.
- 3 If you select the Scale to page size option in step 2, the Page size area becomes available. Select a sheet size. This results in multiple sheets of paper if you select a sheet size larger than your printer paper.
- 4 Click OK to send the image to the output device.

Special considerations for plotting

Many plotters do not have drivers that ship with Windows. If you do not see the plotter you are looking for in the list of available drivers, contact your plotter manufacturer and ask for a Windows driver. If your plotter emulates HPGL, and you are using Windows 95, an alternative solution is to use the HPGL driver.

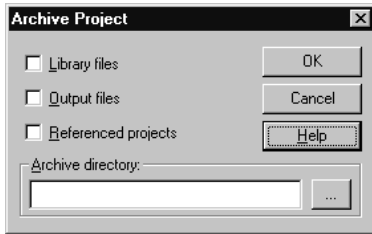
Note The plotter setup dialog boxes are only accessible from the Windows Control Panel. See the Windows documentation regarding the Windows Control Panel.

Plotter pen colors

The plotter driver maps your color choice to the closest available pen color as established in your plotter driver configuration. See your plotter's driver setup and documentation for more details.

Archiving projects

Use the Archive Project command on the File menu to save your project to a backup directory. This command saves your project files (*.OPJ), design files (*.DSN), and library files (*.OLB) in the Design Resources folder. You can include output files and library files (like .OLB files in the Library folder and .VHD files).



To archive your PLD project

- 1 From Capture's File menu, choose Archive Project. The Archive project dialog box appears.
- 2 Select those items (Library files, Output files, and Referenced projects) that you want to archive along with the design and project files.
- 3 Specify a directory in which to place the archived project.
- 4 Click OK. Capture copies the files and directories of your project to the named archive directory.

PLD integration

You can also use Express to ease the integration of a programmable logic device into the context of a system schematic that will eventually be implemented with a PCB layout package such as OrCAD Layout. Integration involves creating the part symbol that represents the programmable logic device, including it in a system schematic, and, optionally, simulating the system to verify the behavior of the device within the context of the other major digital components of the circuit card.

Generating schematic parts

Once you have created the final programmable logic netlist using the Build command, you can generate a part for your project. This part represents the PLD component that is the result of the programmable logic design flow.

You can use the part you generate with the Generate Part command to represent the actual PLD in schematic pages in other projects. When you use the Generate Part command, Express creates a part library (with an .OLB extension) and references it in the Outputs folder in the project manager.

Express reads a variety of PLD vendor pin reports to create library parts for Capture's schematic system. Most PLD vendor pin reports (Actel, Vantis, Lattice, Lucent, OrCAD SPLD, and Xilinx formats) describe the pin number, signal name, and direction (or mode) of a package pin programmed by the place-and-route process. When you create a new part, with the Generate Part command, Express creates a new schematic library (.OLB) and part based on the pins defined in the report file. Pins are sorted alphabetically by name, with input pins located on the left-hand side, and output or bi-directional pins on the right-hand side.

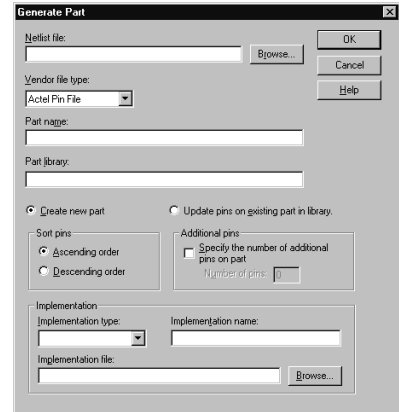
The Generate Part command can create new parts, or update the pin numbers of an existing library part with the Update pins on existing part in library option, which allows for engineering change orders (ECOs) from a programmable logic project to update the part in the schematic.

To generate a part symbol for your PLD

- 1 From the project manager's Tools menu, choose Generate Part. Express displays the Generate Part dialog box.
- 2 Specify the final, fitted netlist or the pin-out file in the Netlist file text box. Use the Browse button to locate the netlist file, if necessary.
- 3 Enter a name and library for the part in the Part Name and Part Library text boxes if you want a name and library other than the default.
- 4 Select the Vendor File Type for the netlist file.
- 5 Select either the Create new part option or the Update pins on existing part in library option.
- 6 Select Ascending or Descending order in the Sort Pins group box.
- 7 Select the Specify number of additional pins on part option and enter a number in the Number of pins text box.
- 8 If you specified a “raw” pin-out file in step 1, specify an implementation type, name, and file for the part.

The most common Implementation type used with the parts created from PLD vendor pin reports is either <none> or Project (which creates a hierarchy of projects for system simulation). Implementation types signify the following:

- **<none>** Primitive library part.
- **EDIF** Non-primitive library part. Contents defined by an EDIF netlist generated by a 3rd party EDA tool.
- **Project** Primitive library part. Associated with the Simulation Resources of an Express project for system-level simulation.
- **Schematic View** Non-primitive library part. Contents defined by a schematic folder/page.



Note When you select a netlist with the Browse button, Express places default values in the Part Name and Part Library Name text boxes, and automatically selects a Vendor File Type corresponding to the file extension of the file.

Note By default, the part generator creates a part with a number of pins equal to the number of input and output ports in the netlist file. However, if you are using a specific device for your PLD component, you may want to specify the number of pins on that device, if it differs from the number of netlist ports. This is especially true if you plan to use the symbol on a PCB schematic page.

- **VHDL** Non-primitive library part. Contents defined by a VHDL model.

The table below illustrates typical combinations of Vendor file types and Implementation types.

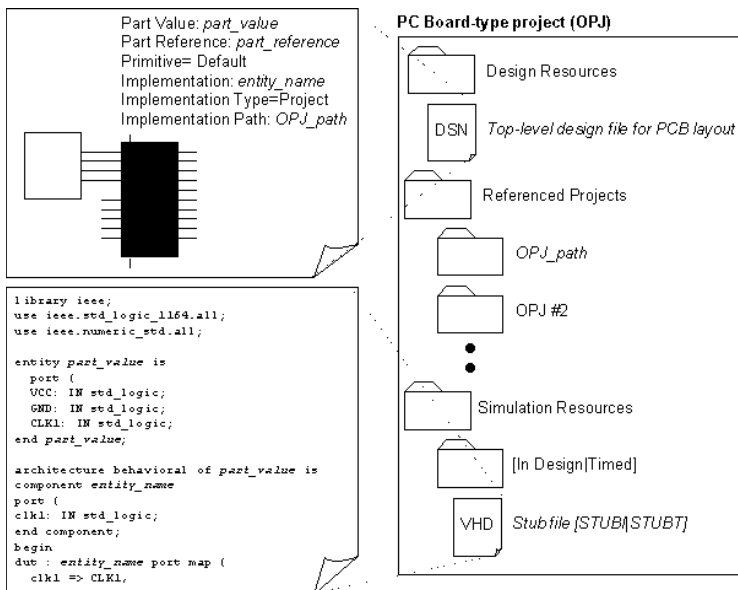
Table 14 *Vendor file types and Implementation types*

Vendor file type	Implementation type
Actel Pin	[<none> Project]
Vantis/MINC JEDEC	[<none> Project]
EDIF Netlist	[EDIF <none> Project]
Lattice Pin	[<none> Project]
Lucent Pad	[<none> Project]
OrCAD SPLD Pad	[<none> Project]
VHDL Netlist	[<none> Project VHDL]
Xilinx M1 Pad	[<none> Project]
Xilinx Pin	[<none> Project]
XNF Netlist	[<none> Project]

- 9 Click OK. Express generates a library with the file PARTNAME.OLB and references it in the project manager's Outputs folder.

Simulating a system-level schematic

You can simulate a system-level design that includes one or more programmable logic devices that you have developed with Express. You do this by referencing the PLD projects for those programmable logic devices from within the PCB project.



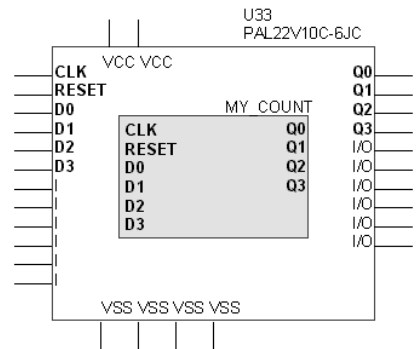
To reference and simulate a PLD project from within a PCB project

- 1 Create a PCB project with the project wizard.
- 2 Place the PLD part generated from your place-and-route pin report (as described in [To generate a part symbol for your PLD on page 9-185](#)) on a schematic page with the other components in the system.
- 3 Specify the following properties for the PLD part:
 - Part Value: *part_value*
This value is typically the part number that will appear for PCB layout and system bill of materials. For example, PAL22VP10C-6JC.
 - Part Reference: *part_reference*
This value is the part annotation. For example, U33.
 - Primitive: default
 - Implementation: *entity_name*
This value is the VHDL entity of the simulation model for the referenced project. For example, MY_COUNTER. Express applies the simulation models contained in the In Design or Timed folder of the referenced project.
 - Implementation Type: Project
 - Implementation Path: *OPJ_path*
This value is the path and file name of the referenced project. For example, .\projects\my_counter\my_project.opj.
- 4 Simulate the PCB project normally.

About simulation “stub” files

Express creates a simulation “stub” file (STUBI.VHD or STUBT.VHD) for each part that references a project. The “stub” is a VHDL model that connects the schematic part to the VHDL model of the referenced project. In most cases, since the schematic part is named differently and includes additional pins (for example power pins, or unprogrammed I/O pins) that are not modeled by the VHDL model or netlist, it is not possible to use a VHDL or Schematic View implementation to model that part.

Both STUBI and STUBT files contain structural models of every schematic part that is implemented by a project. Each model instantiates the component specified by the Implementation field.



PCB simulation considerations

Digital simulation of a PCB is challenging because of the myriad of components that are typically included in a printed circuit board design. Standard components, PLDs, microprocessors, and memory may represent the bulk of the digital components, but connectors, plugs, analog, or discrete components make simulation especially complex.

In general, Simulate ignores (and reports a warning for) any component of the netlist for which there is no simulation model. This prevents you from coding “black box” models for the array of discrete components that populate the PCB. The following table lists other

considerations.

Table 15 *PCB components to consider during simulation*

Component type	Description
Interfacing PLDs	<p><i>Problem:</i> The pins or name of the PLD schematic part does not match the model that defines its behavior.</p> <p><i>Solution:</i> Reference the PLD project as the implementation type for the part. Express generates a STUB file to connect the common signals.</p>
Microprocessors	<p><i>Problem:</i> How is a microprocessor modeled?</p> <p><i>Solution:</i> It is difficult to create a VHDL model for hardware that operates from an instruction set. You may rely on a bus functional model (BFM) to emulate the cycles produced by a processor to your PCB peripheral model.</p>

Table 15 PCB components to consider during simulation

Component type	Description
Memory	<p><i>Problem:</i> How is memory modeled?</p> <p><i>Solution:</i> Memory arrays can be very system intensive if you attempt to represent every byte. Consider modeling regions of memory, or “paging” through VHDL file I/O to save resources.</p>
Standard components	<p><i>Problem:</i> How are standard components modeled?</p> <p><i>Solution:</i> Simulate provides many standard FCT, LS, and CMOS models of digital hardware.</p>
Discrete components	<p><i>Problem:</i> How are amps, DACs, or capacitors modeled?</p> <p><i>Solution:</i> Since VHDL can portray digital behavior only, components of this nature cannot be modeled. You may consider excluding analog-specific schematic folders from the simulation by using the root control of the project manager. OrCAD PSPICE offers analog and mixed A/D circuit simulation.</p>

Glossary

ACF	Assignment and Configuration File. An Altera MAX+PLUS II interface file generated by Express. The ACF stores pin, location, and chip assignments, as well as compiler and timing analyzer settings for MAX+PLUS II.
Actel Designer Series software	Place-and-route software for Actel FPGAs. See www.actel.com for more information.
Altera MAX+Plus II software	Fitter software for Altera CPLDs. See www.altera.com for more information.
annotation, schematic	The assignment of reference designators to parts placed in a Capture schematic. The Annotate command in Capture automatically assigns references.
annotation, timing delays	The assignment of propagation delays and characteristics to a model for timing simulation. OrCAD Simulate applies timing delays through standard delay format (SDF) files as VITAL/VHDL standard.
architecture	A VHDL construct that describes the behavior of a VHDL model (an entity/architecture pair). The architecture can also serve to connect other VHDL models.
archiving, project	The localization of files referenced by an OrCAD project, performed by the Archive command in Capture.
assert	A VHDL keyword typically used in conjunction with the report and severity keywords to detect a particular circuit state, and communicate the condition with a particular severity level.
attributes	A VHDL term for data associated with signals or component instances. Attributes typically carry constraints for logic synthesis and optimization, or for place-and-route.

binary	The base 2 number system. Binary is a radix display option for signal groups displayed in Simulate's Trace menu windows.
BLIF	Berkeley Logic Interchange Format. This format, developed at the University of California, Berkeley, is used to convey Boolean logic between programs. BLIF files are termed PLAs.
breakpoint	A device that interrupts the execution of simulation. You can isolate regions of VHDL source code or detect specific circuit states with the Break on Line or Break on Expression commands in OrCAD Simulate.
Build	An Express application accessible from the Tools menu of Capture. Automates the interface to vendor place-and-route software.
bus	An array of signals or nets.
CD-ROM	Compact Disk Read Only Memory. All OrCAD Release 9 products are distributed on one CD-ROM.
Capture schematic	A vehicle for PLD and system design. Portrays connectivity and hierarchy of components in a graphical editor.
cell	An EDIF keyword that defines the interface to an hierarchical block or part. A Capture hierarchical block of part causes a cell to be reported in the EDIF netlist. Simulate displays EDIF cells as contexts.
clock	A signal that has a simple repeating waveform pattern. Typically, clocks drive the synchronous devices in your design.
clock stimulus	A pattern of regular events defined in the Edit Interactive Stimulus dialog box.
command-line	A text-based interface to OrCAD Simulate accessible from the View Command Line command. File scripts for the interface help automate repetitive tasks or regression testing or projects.
compare simulation	A procedure to verify equivalence to a known, good specification. OrCAD Simulate's Compare tool allows you to compare two simulation data sets and illustrates differences in a tabular format.

Compile	An Express application accessible from the Tools menu of Capture. Performs logic synthesis and optimization of the project design resources.
component	A VHDL term that describes an element of a structural model. The component declaration specifies a model's interface and a component instance specifies how the model is connected within an architecture body.
constraint	A directive placed in your design to control the logic reduction, performance, or physical layout of a project design. Both schematics (via properties) and VHDL source (via attributes) may carry constraints interpreted by logic synthesis and optimization, or place-and-route software.
context	Used in Simulate to describe the level of hierarchy at which macros, pins, and signals are found. Context is equivalent to an EDIF cell or a VHDL entity/architecture pair. A Capture hierarchical block or part appears as a context in Simulate.
conversion, database	The transformation of a database from one format to another. OrCAD Capture includes EDIF, PDIF, and MicroSim Schematics translators accessible from the Import command.
conversion, data type	The transformation of a value from one VHDL data type to another. A typical conversion might be to transform a <code>std_logic</code> value to integer in order to perform an arithmetic operation.
Convert PLA to VHDL	An Express application accessible from the Capture or Simulate Tools menu. Converts logic interchange files from 3rd party PLD compilers into VHDL models for simulation or synthesis.
Convert XNF to VHDL	An Express application accessible from the Capture or Simulate Tools menu. Converts Xilinx Netlist Format (XNF) files into VHDL models for simulation.
CPLD	Complex Programmable Logic Device.
delta time marker	A time measurement feature of Simulate's wave window. Allows you to measure the simulation time between the time cursor and other delta markers positioned on waveforms.

design entry	The process of capturing designs structurally with schematic logic macros, behaviorally with a hardware description language (HDL), or with a combination of both. The design description is processed to produce a gate-level netlist that can be used for simulation or design implementation.
Design Resources folder	The “folder” in the project manager that references all the Capture schematics and VHDL source code for your project.
design rules violations	The report generated by Capture’s Design Rules Check. Help verify the integrity of connections between levels of hierarchy and schematic parts within a page.
DSN	OrCAD schematic design file.
EDIF	Electronic Design Interchange Format. A standard published by the EIA (Electronic Industries Association) which defines a semantic and syntax for an interchange format which communicates electronic design information.
entity	A VHDL term that describes the interface to a VHDL model. A VHDL model is an entity/architecture pair.
ERC	Abbreviation for <i>Electrical Rules Check</i> , a subset of the <i>Design Rules Check</i> tool. The ERC matrix is used by the Design Rules Check to evaluate connections between pins, off-page connectors, hierarchical ports, and hierarchical pins.
event	A state change on a signal within the design. An event can appear as a transition in the waveform window or triggers a new row in the List window. Simulate records the history of all events for signals that have been traced.
Exemplar Logic, Inc.	The supplier of VHDL synthesis and optimization for the OrCAD Express product line. See www.exemplar.com for more information.
Express Simulate	A naming convention for the VHDL simulator packaged with OrCAD Express for Windows v7.xx products. Renamed to OrCAD Simulate with Release v9.

- family** A class of programmable logic within a silicon vendor. Programmable logic projects are vendor-specific. However, you can retarget a project among chip families. The project “family” is a property for which you can change the value from Capture’s Edit menu.
- fan-in and fan-out** Fan-in refers to the input signals that feed the input equations of a logic element. Fan-out refers to output signals that are directly fed by the output equations of a logic element.
- file reference** A pointer to a file on your system. Icons and file names in the Capture or Simulate project managers represent file references. Typical Capture and Simulate files include:
- OrCAD Capture schematic design (.DSN)
 - VHDL file (.VHD or .VHO)
 - OrCAD project file (.OPJ)
 - EDIF 2 0 0 netlist (.EDN or .EDF)
 - Standard Delay Format file (.SDF)
 - Report files (.RPT)

- file type** A classification of a file reference made in the Capture or Simulate project manager. File types direct the project manager's treatment of files. The project manager defines several types:
- EDIF netlist - EIA-standard for electronic interchange, typically the primary output of logic synthesis.
 - JEDEC fuse file - Standard for PLD programmers.
 - List - File produced by saving Simulate's list window.
 - OrCAD Project - OrCAD project file.
 - Report - General output text report produced from applications of Express.
 - Schematic Design - OrCAD Capture schematic design file.
 - Schematic Library - OrCAD Capture schematic part library file.
 - Stimulus - File produced from the Interactive Stimulus dialog box in OrCAD Simulate.
 - Standard Delay Format file - File format produced by place-and-route systems to hold timing delay and characteristic data.
 - Unknown - An unrecognized (possibly binary) file referenced by the project.
 - VHDL Netlist - A structural VHDL model typically produced from Capture schematics of place-and-route software for simulation.
 - VHDL SimModel - A collection of behavioral models typically organized by programmable logic vendor or technology.
 - VHDL Source - A register-transfer-level (RTL) VHDL model used as input to logic synthesis.
 - VHDL Synthesis Macro Library/VHDL Synthesis Target Library - A library resource used for logic synthesis of PAL/GAL/PROM-type projects.
 - VHDL Testbench - A VHDL model that applies input stimuli to a test design.
 - Waveform - File format produced by saving Simulate's wave window.
 - XNF Netlist - File format of the Xilinx XACTStep place-and-route system.

fitter	A class of implementation software for CPLD, PAL, GAL, and PROM devices. Reads logic interchange like Open-PLA or EDIF 2 0 0 to produce programming output like JEDEC or POF.
flip-flop or register	An edge-triggered, synchronous logic element.
f_{\max} (maximum clock frequency)	The maximum clock frequency that can be achieved without violating internal setup and hold time requirements for a design.
FPGA	Field Programmable Gate Array.
functional simulation	Simulation that verifies design logic and functionality without regard to timing (for example, propagation or critical path).
gate level VHDL	VHDL that describes specific design modules and their connectivity. Gate level VHDL is equivalent to a schematic netlist.
Generate Part	An Express application accessible from the Tools menu of Capture. Creates schematic parts from the pin and signal report files created by place-and-route.
Global signal	A high fan-out signal used by many logic elements in a PLD. Clock, clear and output enable signals tend to be global.
Gray code	A binary counting scheme in which only one bit changes between consecutive count values. You can automatically assign a Gray code implementation to your state machine during logic synthesis.
hexadecimal	The base 16 number system. Hexadecimal is a radix display option for signal groups in Simulate's Trace menu windows.
Hexadecimal (Inter-Format) File (.HEX)	An ASCII text file in the Intel hexadecimal format generated by Express's Build command for PROM devices.
hold time	The minimum time for which a signal must be stable on a register input after a clock event.

IEEE Std VHDL 1076	Institute of Electrical and Electronics Engineers Standard VHDL 1076. This effort is an attempt to standardize the VHDL language on an industry-wide basis. The goal is to design a standard that allows the language to maintain its versatility with regard to machine and human readability, and application for development, verification, synthesis, and testing of hardware designs. The standard is constantly evolving; thus, particular versions of it are referred to by year (IEEE 1076-87 or IEEE 1076-93).
Interactive mode	An option for Express's Build tool that allows you to bypass the batch-mode operation of the place-and-route software. This option launches the user interface for the vendor software and allows you to manually interact with it.
I/O pad	The logic interface element of a PLD. You can add I/O pads manually through schematics or automatically through logic synthesis.
instance	An annotated part in a Capture schematic or a component instance in a VHDL structural model.
ITC	The abbreviation for intertool communication. A capability which allows OrCAD for Windows tools to share information for display and transfer.
JEDEC (.JED) file	An ASCII file that contains programming information.
keyword	A word reserved for implementing syntax in a programming language. The programmer's editor in Capture and Simulate highlights VHDL keywords.
Lattice pDS+ software	Fitter software for Lattice CPLDs. See www.latticesemi.com for more information.
least significant bit	The bit of a binary number that represents the smallest digit in the value of the number.
library macro	A design element for programmable logic design. Express includes thousands of library macros for schematic entry. They are typically organized by vendor and stored in Capture schematic libraries (.OLB).

logic states	<p>The characteristics of VHDL signals or variables during simulation. The possible states are determined by the data. The <code>std_logic</code> data type (a nine-state system) is most commonly used to model connections between components.</p> <ul style="list-style-type: none">• U - Uninitialized• X - Unknown• 0 - Logic zero• 1 - Logic one• Z - High impedance• W - Weak unknown• L - Weak zero• H - Weak one• - - Don't care
logic synthesis	<p>The EDA technology that transforms VHDL models into an object form usable by place-and-route or fitter software.</p>
Lucent ORCA Foundry software	<p>Place-and-route software for Lucent ORCA FPGAs. See www.lucent.com for more information.</p>
most significant bit	<p>The bit of a binary number that represents the largest digit in the value of the number.</p>
Multi-PLD simulation	<p>A class of simulation that involves multiple programmable logic projects referenced by a PCB project.</p>
net	<p>A general electronic term for a circuit node that ties a collection of part pins together. The EDIF 2 0 0 netlist format contains a netlist region that declares the net name and all part instances that are tied to it. You can trace EDIF nets in Simulate.</p>
netlist	<p>A report of the parts and their connectivity. A simulation netlist typically does not include models. An external model resource is added.</p>
occurrence	<p>The unique instance (with a particular set of properties) in a branch of a reused schematic. Reused schematics in Capture use a common circuit implementation; however, part, net, and pin properties may vary from branch to branch.</p>
octal	<p>The base 8 number system. Octal is a radix display option for signal groups in Simulate's Trace menu windows.</p>

ODN	OrCAD Design Network.
one-hot encoding	A binary encoding scheme in which one and only one bit of a state machine is set to “one.” You can automatically assign a one-hot implementation to your state machine during logic synthesis.
OrCAD Capture	OrCAD’s solution for schematic entry.
OrCAD Capture CIS	Component Information System. OrCAD’s solution for component and inventory management.
OrCAD Desktop Solutions Program	A program that offers support to 3 rd party vendors that provide complementary solutions to OrCAD EDA software.
OrCAD Express	OrCAD’s solution for programmable logic design.
OrCAD FAE Partners Program	A program that offers support to 3 rd party silicon vendors that and distributors that provide mutual support and service with OrCAD to programmable logic designers.
OrCAD Layout	OrCAD’s solution for printed circuit board design.
OrCAD PSpice	OrCAD’s solution for analog and mixed-signal simulation.
part	A schematic design element stored in Capture schematic libraries (.OLB).
pending event	A term used with VHDL simulations to classify the signal or variable events scheduled to occur when simulation time advances.
Philips XPLA software	Fitter software for Philips CPLDs. See www.coolrunner.com for more information.
place-and-route	A class of implementation software for FPGA and ASIC devices. Reads logic interchange (such as EDIF 2 0 0) to produce programming output (such as bitstreams).
PLA	A file that uses the BLIF to express Boolean logic. Typically, PLA files are used as entry mechanisms for simulation models into Simulate.
PLD	Programmable Logic Device.
port	A name that represents the I/O of a VHDL model or schematic.

port mode	A VHDL term that classifies the direction of the I/O interface to a VHDL model. The most common port modes for logic design are IN, OUT, INOUT, and BUFFER.
product term	The result of two or more factors, combined in a Boolean expression. Product terms are a common metric to characterize the logic “capacity” of a PLD macrocell. A PAL22V10, for example, supports 8 to 16 product terms.
programmable logic projects	A class of project types produced by the Programmable Logic Wizard in Capture. Each project includes the relevant library resources and project options optimized for the target vendor.
project	A term used to collectively describe all files that associated with a particular job. OrCAD Capture and Simulate manage files and resources through the OrCAD project file (.OPJ).
PROM	Programmable Read Only Memory. PROMs can be developed with Express SPLD projects.
propagation delay	The time required for any signal transition to pass between the ports of a logic element or the pins of a device.
project manager	The window in which you specify files for your Simulate project. The project manager is organized into folders, each of which contains specific file types (VHDL, EDIF, SDF, Session, and Other).
radix	The number base in which a signal value is displayed: binary, octal, decimal, or hexadecimal.
RAM	Random Access Memory.
random access memory	An electronic storage element found on some FPGAs that supports both read and write operations.
schematic design	A graphical representation of a circuit using a set of electronic symbols, hierarchical blocks, and connections. Typically used by system and programmable logic designers to express a structural design description.
SDF	Standard Delay Format. Simulate uses SDF files to perform timing simulation for post-route designs.

session frame	The Capture or Simulate application window in which the various windows in Capture or Simulate—such as the session log, project manager, Wave window, List window, and Watch window— appear.
session log	A window that displays text messages generated by Simulate about the project, including general information, warnings, and error messages.
setup time	The minimum time interval between the application of a signal at a register input and the active transition of the clock.
signal	A VHDL term for a local circuit node that is not visible outside a VHDL model. A Capture wire or bus that is not connected to a hierarchical port will produce a VHDL signal.
signal contention	Signal contention is a condition in which a circuit node is being driven by multiple sources at the same time. In most circuit nodes, output ports fanout to drive multiple input ports; however, some networks, such as buses, are constructed so that it's possible for multiple drivers to write to the same node. Simulate references a resolution table defined in the IEEE 1164 standard to resolve signal conflicts.
simulation model	A description of hardware behavior and its interface. The minimum resource required to run a simulation in Simulate.
simulation project	A simulation project is a collection of the resources you need to simulate your design. Generally, a simulation project requires the following elements: a netlist, a set of simulation models, and a set of stimuli. In addition, your simulation project may include timing annotation files after it has been through the design implementation process.
simulation resolution	The amount of time that represents one “step” in a simulation run. Simulate has the following resolution settings: milliseconds, microseconds, nanoseconds, picoseconds, and femtoseconds.
state bit	An output of a flip-flop used by a state machine to store one bit of the value of the state machine.
state duration time	The time period that a particular state exists on a node.

state machine	A sequential circuit that advances through a number of defined states.
static timing analysis	A software process that inspects the software layout of a CPLD or FPGA design to estimate the timing characteristics of the manufactured device, and typically generates a delay annotation file for a digital simulator.
stimulus	Signal states that are applied under test to the nodes in an electronic design in order to view the effects of those states on circuit behavior.
tabbed dialog box	A dialog box that has different pages you can display by clicking on tabs at the top of the dialog box.
T_{co} (Clock to output delay)	The time required to obtain a valid output after an active clock transition.
test bench	A VHDL code module that defines the interface to one or more designs under test, applies input vectors, and optionally generates reports about the state of the designs' output behavior. A test bench entity does not provide ports for communication, so it is not typically used by any tool other than a VHDL simulator.
timing annotation file	A file containing delay values associated with the implementation of a design. In general, timing annotation files are produced from place-and-route tools.
timing resolution	A unit for specifying time in Simulate. There are five settings available: <ul style="list-style-type: none">• fs - femtoseconds• ps - picoseconds• ns - nanoseconds• us - microseconds• ms - milliseconds
timing violations	A simulation condition detected by Simulate via the built-in error trapping of VITAL VHDL models.
tri-state buffer	A buffer used to interface to data buses. The primary outputs are TRUE, FALSE, and HIGH IMPEDANCE.
two's-complement	A system of representing binary numbers in which the negative of a number is equal to its inverse plus 1. Signed data types in VHDL represent two's-complement arithmetic.

unsigned decimal	The base 10 number system. Unsigned Decimal is a radix display option for signal groups displayed in Simulates' Trace menu windows.
Vantis MACH-XL software	Fitter software for Vantis CPLDs. See www.vantis.com for more information.
variable	An element of a VHDL subprogram or process that has a single current value.
violations	Conditions reported by Simulate if timing characteristics defined by a standard delay format are violated during simulation.
VHDL	Very High Speed Integrated Circuit (VHSIC) Hardware Description Language.
VITAL	VHDL Initiative Toward ASIC Libraries. An informal consortium of industry representatives formed to accelerate the development of ASIC macrocell simulation libraries modeled with VHDL.
watch window	A window in Simulate that is typically used to display the current state of VHDL variables or signals.
wave window	A window in Simulate that displays the history of signals as waveforms.
waveform pattern	A graphical representation of circuit node event history in Simulate.
Xilinx Alliance Series software	Place-and-route software for Xilinx CPLDs and FPGAs. See www.xilinx.com for more information.
Xilinx XACTStep software	The first-generation of place-and-route software for Xilinx CPLDs and FPGAs. Replaced by the Alliance Series software in the early 90's.
XNF	Xilinx Netlist Format. The netlist format used as an interchange standard for interfacing with Xilinx design tools.

Index

A

Actel Designer Series software, 6, 38, 44, 155, 184, 186, 193
Actel global constraints, 122–123
ACTgen components, 38
active project, 9, 11–13, 15, 22–23, 36–40, 46–47, 50, 56, 58–59, 63, 65, 67–68, 91–93, 95, 107, 109, 146, 154–157, 160, 163, 173, 182, 184, 186–188, 196, 198, 203–204
Altera global constraints, 124
Altera MAX+PLUS II software, 6, 44, 140, 155, 193
annotation, schematics, 40, 46, 188, 193
annotation, timing delays, 157, 193
archiving, 5, 173, 182, 193
attributes, VHDL, 57, 156, 193

B

breakpoints, 22, 31, 94, 104, 106, 109, 194
 disabling, 109
 editing, 109
 expression, 103, 106
 line, 108
 removing, 109
 setting, 106, 108

buses
 managing in a schematic, 42

C

clock stimulus, 68, 77–78, 80, 194
command line
 performing simulation functions using, 24
command line window, 24
Compare tool
 Compare Input Map dialog box, 169
 comparing simulation results, 164
 Comparison Setup dialog box, 166
 input files, 166, 168, 170
 interpreting results, 171
 output window, 171–172
components, VHDL, 37, 57, 66, 145, 195
constraints, 195
 keystroke macros, 44
 optimization and timing, 45
 global, 119–124, 126, 128–132, 134–137
 local, 138, 140–142, 144–145
place-and-route, 57, 156
PLD vendors, 44
schematics, 44

VHDL, 141

CPLDs, ix, 1, 6, 10

- deriving structural netlists for, 146
- design flow, 1
- global synthesis constraints, 120
- supported vendors, 155
- synthesis and optimization of, 119

critical path analysis, 148

cross-probing, 100–102

- breakpoints, 103
- enabling, 98

D

delta time markers, 24, 28, 111–112, 195

- adding, 113
- deleting, 114
- moving, 113

design flow, 1

- design entry, 2
- document and archive, 5
- functional simulation, 3
- place-and-route, 4
- PLD, 2
- synthesis and optimization, 3
- timing simulation, 4

Design Resources folder, 10, 15, 54, 65, 182, 196

design rules violations, 196

- checking for, 47–48

documentation for OrCAD Express, x

- symbols and conventions, xv

E

EDIF 2 0 0, 196

- as an implementation type, 185
- editing in the text editor, 53, 56
- generating for LogiBLOX components, 38
- generating from synthesis, 147
- naming conventions, 39, 42
- simulating, 86

entity, VHDL, 54, 196

- as an implementation type, 41, 188
- generating a test bench from, 66
- in the project manager, 55
- setting the top-level for simulation, 93

Exemplar Logic, Inc., 6, 119, 196

- VHDL library, 138, 140–142, 144–145

Express Compiler Options dialog box, 120

Express Simulate, xvii, 196

F

files

- archiving, 182
- checking syntax, 58
- command, 157
- creating, 21
- deleting from a project in the project manager, 15
- editing, 56
- input for simulation comparison, 165
- loading for simulation, 92
- naming conventions, 42
- netlists, 55, 91, 146, 153, 159
- opening, 21
- output, 10, 153
- pin-out, 185
- PLA, 63
- plotting, 176
- printing, 174–175
- programming, 154
- schematic design, 153
- SDF, 12, 157, 159–160, 163
- simulation models, 13, 23, 54, 91
- STANDARD.VHX, 51
- stimulus, 11, 25, 68, 91
- test benches, 55, 67
- VHDL, 11, 30, 32, 41, 51, 53–54

 - breakpoints in, 108

- waveform, 116, 165
- XNF, 63

fitters, 155, 199

FPGAs, ix, 1, 6

- mapping, 154
- target technology, 10

I

In Design folder, 23, 92

intertool communication

- description, 97
- enabling, 98
- setting breakpoints, 103
- specifying interactive stimulus, 102

L

Lattice pDS+ software, 6, 44, 155, 184, 186, 200
 List window
 description, 29
 grouping signals for display, 86
 moving signals using copy and paste, 115
 moving signals using drag and drop, 116
 printing or plotting from, 176
 saving results to a file, 116
 LogiBLOX, 6, 38–39
 Lucent global constraints, 126
 Lucent ORCA Foundry software, 6, 38, 44, 140, 155, 184, 186, 201

M

Make Root command, 93

O

OrCAD VHDL style guide, 52

P

parts
 creating from LogiBLOX, 38
 generating for system integration, 184
 implementation types, 185
 pin assignment, 45
 place-and-route constraints for, 57
 synthesis and optimization constraints for, 138
 PCB projects, integrating PLD projects into, 187
 pending events, 110, 202
 Philips XPLA software, 6, 44, 155, 202
 PLA files, 35
 converting to VHDL, 195
 importing for simulation, 63
 place-and-route, 2, 202
 constraints, 138, 156
 controls, 157
 in the design flow, 4
 including constraints in your design, 57
 input files, 4, 11
 performing, 157
 pin report, 184, 188
 simulation of output netlist, 66, 92, 159–160
 PLD projects
 archiving, 182
 constraints, 120, 156
 creating, 13
 functional simulation of, 63
 integrating for simulation, 187
 library resources, 10
 logic synthesis, 119
 managing resources, 9, 13
 place-and-route, 153
 referencing from another project, 184
 saving, 16
 schematics in, 37
 simulation resources, 11
 timing simulation of, 159
 vendors, supported, 155
 VHDL models in, 50
 plotter
 sending output to a, 174
 plotting, 173
 from a Wave or List window, 176
 pen colors, 181
 plotter configuration, 174
 previewing, 178
 previewing output, 178
 scaling plotter output, 180
 schematic pages, 174, 178
 selecting signals to print, 176
 special considerations, 181
 specifying time ranges, 176
 VHDL files, 175
 waveforms, 176, 178
 printer
 sending output to a, 174
 printing, 173
 from a text editor, 175
 from a Wave or List window, 176
 previewing, 178
 print drivers, 173
 print preview, 178
 printer configuration, 174
 scaling printer output, 180
 schematic pages, 174, 178
 selecting signals to print, 176
 specifying time ranges, 176
 VHDL files, 175
 waveforms, 112, 176, 178
 programmable logic devices, ix
 assigning part packages for, 46
 design flow, 1
 designing with schematics, 36
 designing with VHDL, 50

- Express support for, 5
 - generating parts to represent, 184
 - library resources, 10
 - projects, 9, 13
 - simulation resources, 11
 - system integration, 187
 - using vendor software, xiv
 - vendor considerations, 155
 - vendor cores, 38
 - vendor library macros, 37
 - vendor pin reports, 184
 - programmer's editor, 53, 55–56
 - checking VHDL syntax, 58
 - creating VHDL test benches, 66
 - keywords, 200
 - propagation delays, 203
 - accounting for propagation when comparing simulation runs, 167
 - effects on timing simulation, 163
 - static timing analysis, 151
 - properties
 - file types, 56
 - global constraints for synthesis and optimization, 119–124, 126, 128–131, 133–137
 - keystroke macros, 43
 - local constraints for synthesis and optimization, 138
 - optimization and timing constraints, 45
 - place-and-route constraints, 156
 - PLD integration, 188
 - using VHDL attributes to declare, 57
 - viewing signal properties, 33
- ## R
- radix, 203, 206
 - binary, 194
 - octal, 201
 - specifying for breakpoint values, 107
 - specifying for signal groups, 86, 89
 - specifying for stimulus, 71, 74
 - specifying in simulation comparisons, 171
 - unsigned decimal, 206
 - Restart command, 96
- ## S
- samples, VHDL source code, 51, 66
 - schematics, 6, 36, 194
 - "stub" files, 189
 - annotation, 40, 46, 193
 - breakpoints for signals selected in, 103
 - constraints in, 195
 - cross-probing, 97, 99–101
 - debugging, 97
 - design and file naming conventions, 42
 - design entry, 2, 10, 35, 156, 196
 - design files (.DSN), 15, 42, 196
 - design guidelines, 42–44
 - Design Resources folder, 196
 - design rules checking, 40, 47–48, 196
 - folders, 10, 15, 182, 185
 - generating parts for, 38–39, 184, 199
 - hierarchical blocks, 41–42, 47, 61–62, 203
 - hierarchy, 17, 36, 83, 93, 97, 163
 - I/O pads, 45, 57, 120, 139–140, 200
 - including optimization and timing constraints in, 45
 - instances, 40, 200
 - keystroke macros, 43–44
 - libraries, 6, 10, 35, 37–40, 182, 184–186, 200
 - logic synthesis for, 117
 - netlists, 3–4, 6, 9–11, 26, 38, 42, 46–47, 55, 65–66, 83, 86, 91, 117, 146–147, 153, 157, 159–160, 185–186, 189–190, 194–199, 201, 206
 - occurrences, 201
 - pages, 11, 47–48, 173–174, 184
 - parts, 10, 35, 37–40, 43–47, 63, 66–67, 120, 138, 183–185, 188, 191, 193–196, 199–200, 202
 - pin interface, 191
 - place-and-route constraints, 156
 - place-and-route for, 153
 - PLD integration into, 184–185
 - ports, 42, 47, 141–142, 162, 202
 - printing and plotting, 174
 - properties, 43, 45, 119, 138–139, 156, 188, 195, 201
 - saving, 16
 - signal flow, 42
 - simulating, 187
 - simulating discrete components in, 192
 - synthesis and optimization constraints in, 45, 138–139
 - SCUBA components, 38
 - signal traceback, 111
 - signals
 - groups
 - viewing signals within, 90

- moving between wave and list windows, 115–116
- viewing
 - current values, 96
 - pending events, 110
- simulation
 - "stub" files, 189
 - as part of the PLD design flow, 2, 63
 - breakpoints, 103, 106, 109
 - comparing results with another simulation run, 164, 166–168, 171
 - continuing a simulation, 96, 104
 - creating stimulus, 66
 - cross-probing, 97–98, 100, 102
 - design resources, 65, 91
 - interactive stimulus, 68
 - interpreting results, 111
 - library resources for, 10
 - loading a project, 91
 - LogiBLOX simulation models, 38
 - moving data between wave and list windows, 115–116
 - resetting, 96
 - restarting, 96
 - running a simulation, 94
 - saving results to a file, 116
 - selecting a top-level entity for, 93
 - selecting signals to view, 82, 85
 - signal traceback, 111
 - starting the simulator, 9, 64
 - stepping through source code, 104
 - stopping a simulation, 95
 - system-level, 187
 - test benches, 67
 - timing considerations, 161
 - viewing signal values, 96
 - in Capture, 98
- Simulation Resources folder
 - In Design, 23
 - Timed, 23
- slack time, 148
- stack view, 31
- STANDARD.VHX, 51
- static timing analysis, 148
- status bar
 - displaying or hiding, 24

T

- test bench, 205
 - creating, 66
 - modifying a test bench interface after place-and-route, 162
 - representation in the project manager, 55
 - stepping through a simulation, 104
 - top-level entities for, 93
 - VHDL source code samples, 51
- time cursor, 24, 27–29, 99, 111–112, 195
 - including in printed output, 177–178
- Timed folder, 23, 92
- timing violations, 4, 164, 205
- toolbar, 20
 - Build command, 9
 - Compile command, 9
 - Continue command, 22
 - Copy command, 21
 - Cut command, 21
 - displaying or hiding, 23
 - Edit Stimulus command, 22
 - Edit Trace command, 22
 - folder drop-down list, 23
 - Help Topics command, 23
 - New command, 21
 - Open command, 21
 - Paste command, 21
 - Print command, 21
 - Redo command, 21
 - Restart command, 23
 - Run command, 22
 - Save command, 21
 - Step command, 22
 - Stop command, 22
 - Toggle breakpoint command, 22
 - Undo command, 21
 - Zoom In command, 21
 - Zoom Out command, 21
- Toolbar command, 20
- toolbar, Capture
 - Express additions to, 8

V

- Vantis MACH-XL software, 6, 155, 184, 186, 206
- VHDL, 206
 - "stub" files, 189
 - attributes, 57, 145

- as local synthesis constraints, 139
- as optimization constraints, 141
- as place-and-route constraints, 156
- components, 18, 37, 57, 145
- creating a model for an hierarchical block, 61
- debugging source code, 104
- designing with, 50
- Exemplar library, 138
- local optimization constraints, 141
- local synthesis constraints, 139
- OrCAD VHDL style guide, 52
- printing VHDL files, 175
- referencing from within a schematic, 41
- representation in the project manager, 18
- setting breakpoints in a model, 108
- source code samples, 51
- stepping through a simulation, 104
- test benches, 66
- tutorial, accessing, 52

VHDL editor, 53

W

Wave window

- adding signals, 83
- moving signals using copy and paste, 115
- moving signals using drag and drop, 116
- printing or plotting from, 176
- saving results to a file, 116

waveforms

- moving between windows, 115–116
- selecting in a wave window, 115

window

- Comparison Output, 171
- VHDL editor, 53

X

Xilinx Alliance Series software, 6, 38, 44, 140, 186, 206

- creating parameterized parts for, 38
- using existing LogiBLOX parts, 39

Xilinx global constraints, 128–130

Xilinx XACTStep software, 6, 44, 140, 186, 206

XNF files

- converting to VHDL, 195
- generating, 146
- importing, 63
- specifying as an implementation type, 186