

**Chapter 3**  
**Parallel Comunication**

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**SYSTEM = ELEMENTS + INTERCONNECTS**

**BUS = SET OF INTERCONNECT LINES**

To **SYSTEMATIZE**, this set of lines or **BUS** is made **HOMOGENEOUS**. Accordingly, we are lead to different **CLASIFICATIONS** in relation to the **ASPECTS CONSIDERED**.

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# Digital Systems

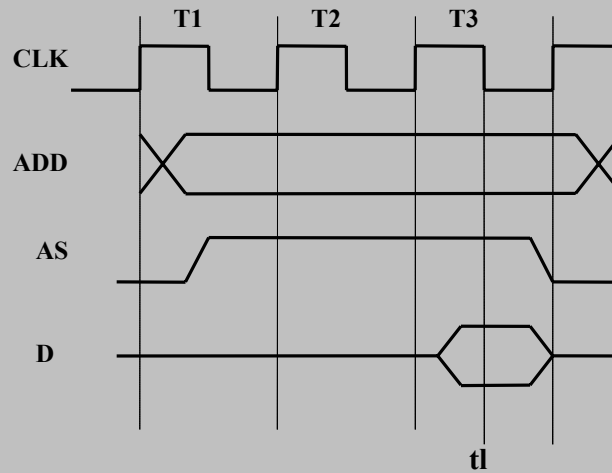
## BUS CLASSIFICATION

- ✓ **CONNECTIVITY**
  1. One Transmitter & Many Receivers (1TXR)
  2. Many Transmitters & One Receiver (XT1R)
  3. Many Transmitters & One Receiver (XTXR)
- ✓ **FUNCTIONALITY**
  1. DATA Bus
  2. ADDRESS Bus
  3. CONTROL Bus
- ✓ **SYNCHRONIZATION**
  1. SYNCHRONOUS Bus
  2. SEMISYNCHRONOUS Bus
  3. ASYNCHRONOUS Bus
- ✓ **TOPOLOGY**
  1. STAR Bus
  2. DAISY-CHAIN Bus
  3. SHARED LINE Bus

# Digital Systems

## STRICTLY SYNCHRONOUS

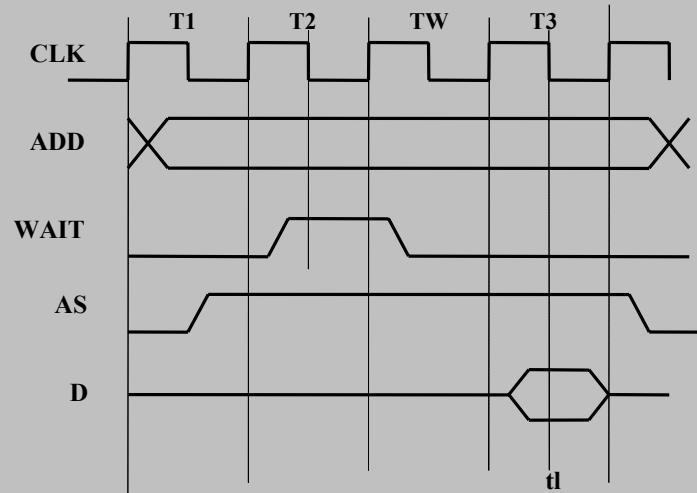
**INFORMATION** is **INTERCHANGED** at **PREDETERMINED** instants of time, with a single **CLOCK (CLK)**.



# Digital Systems

## SEMISINCRONOUS

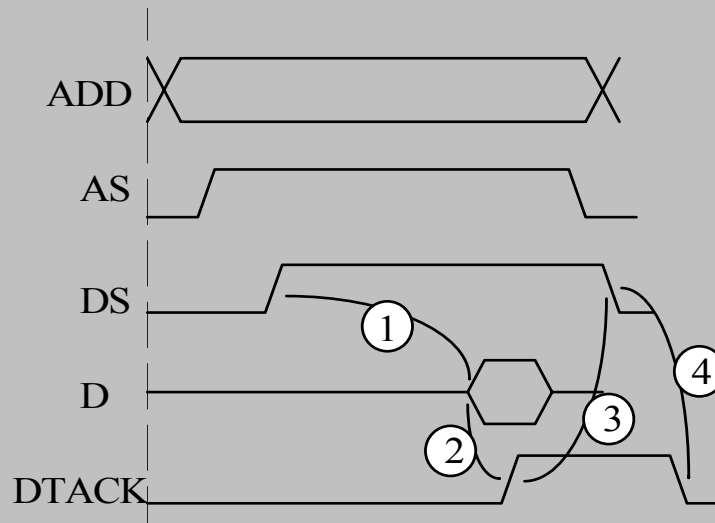
instants are PREFIXED, but can be DELAYED by means of a control signal (WAIT ó READY)



# Digital Systems

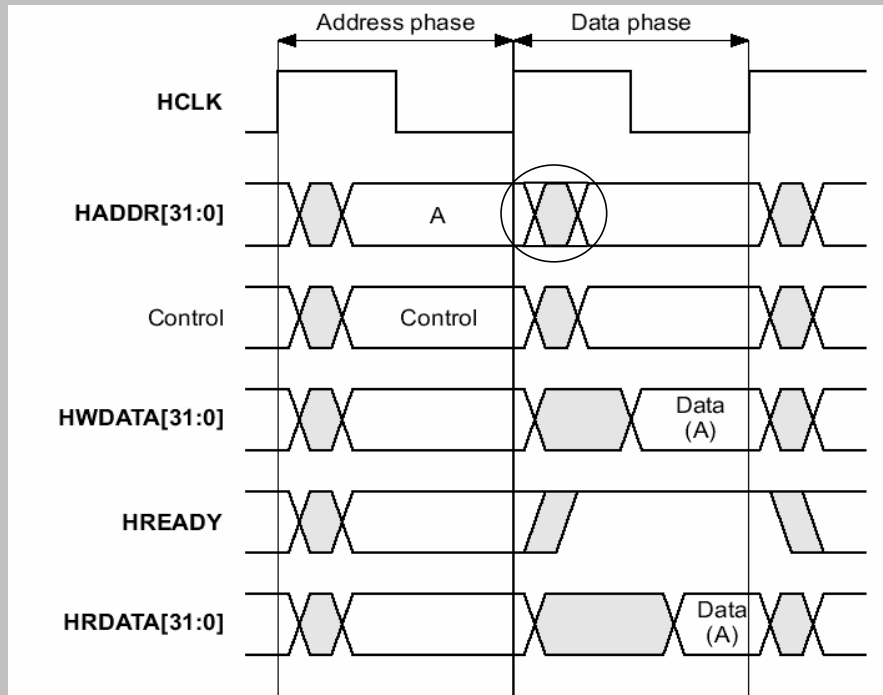
## ASINCRONOUS

instants are not prefixed. THERE IS NO CLOCK.



# Digital Systems

## BASIC TRANSFER WITH PIPELINE



# AMBA Bus

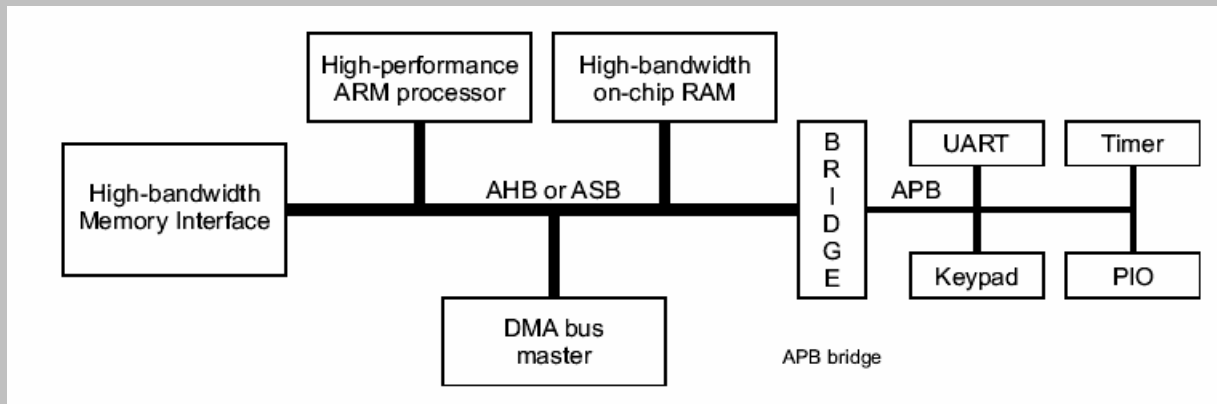
*(Advanced Microcontroller Bus Architecture)*

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## AMBA BUS : APPLICATION

### HIGH PERFORMANCE BUS FOR MICROCONTROLERS (ON CHIP)



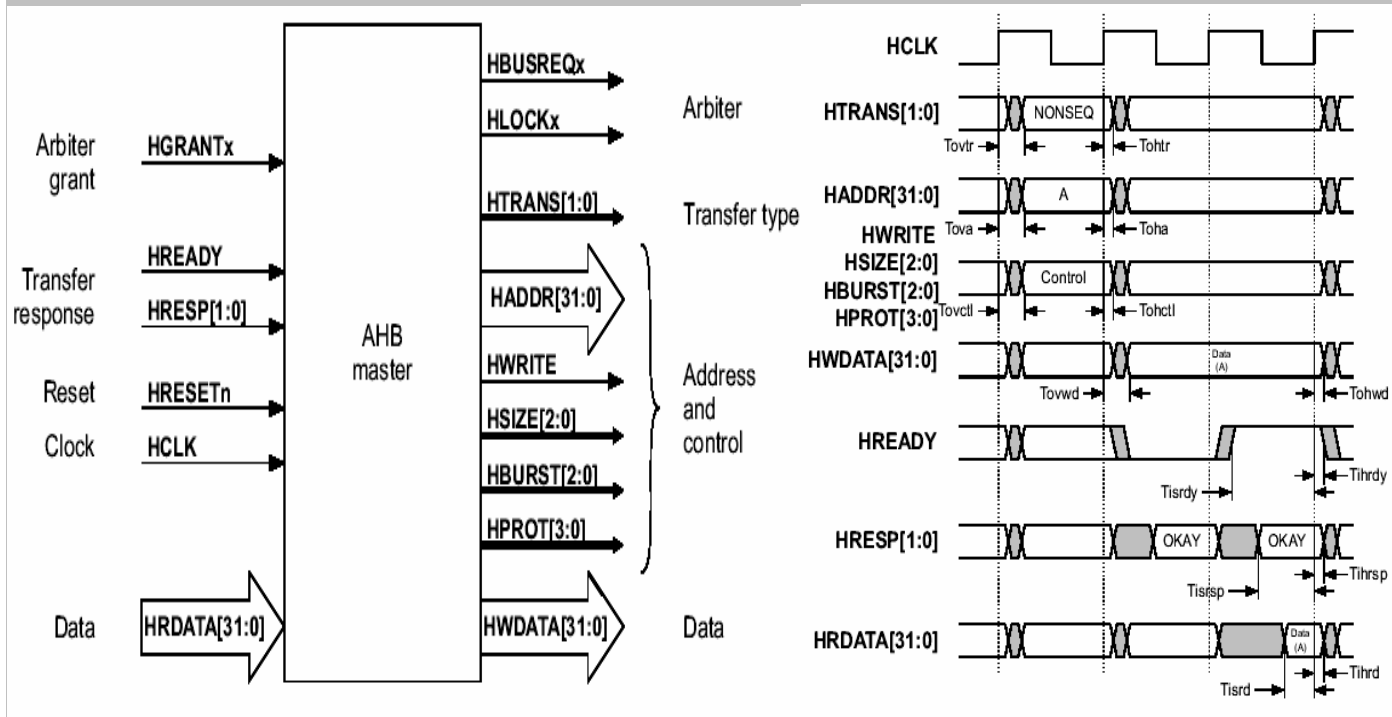
**AHB: HIGH PERFORMANCE (UNIDIRECTIONAL DATA BUS)**  
**ASB: MEDIUM PERFORMANCE (BIDIRECTIONAL DATA BUS)**  
**APB: FOR PERIFERALS (SIMPLE TRANSFERS)**

**AHB Bus**

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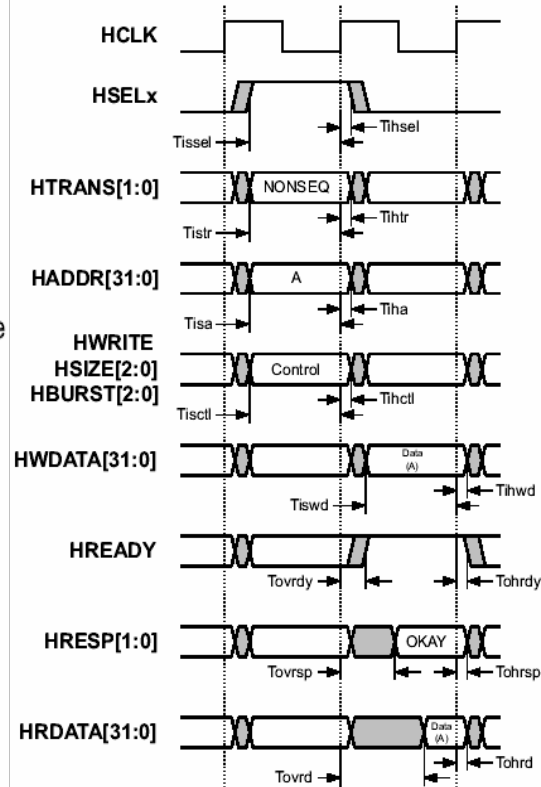
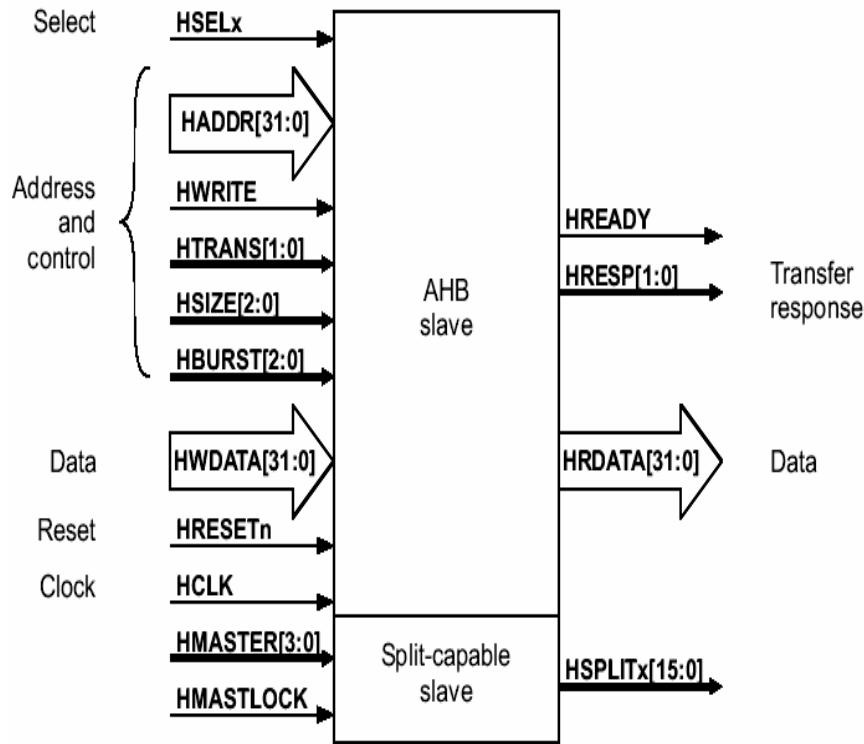
# Digital Systems

## AMBA AHB: MASTER



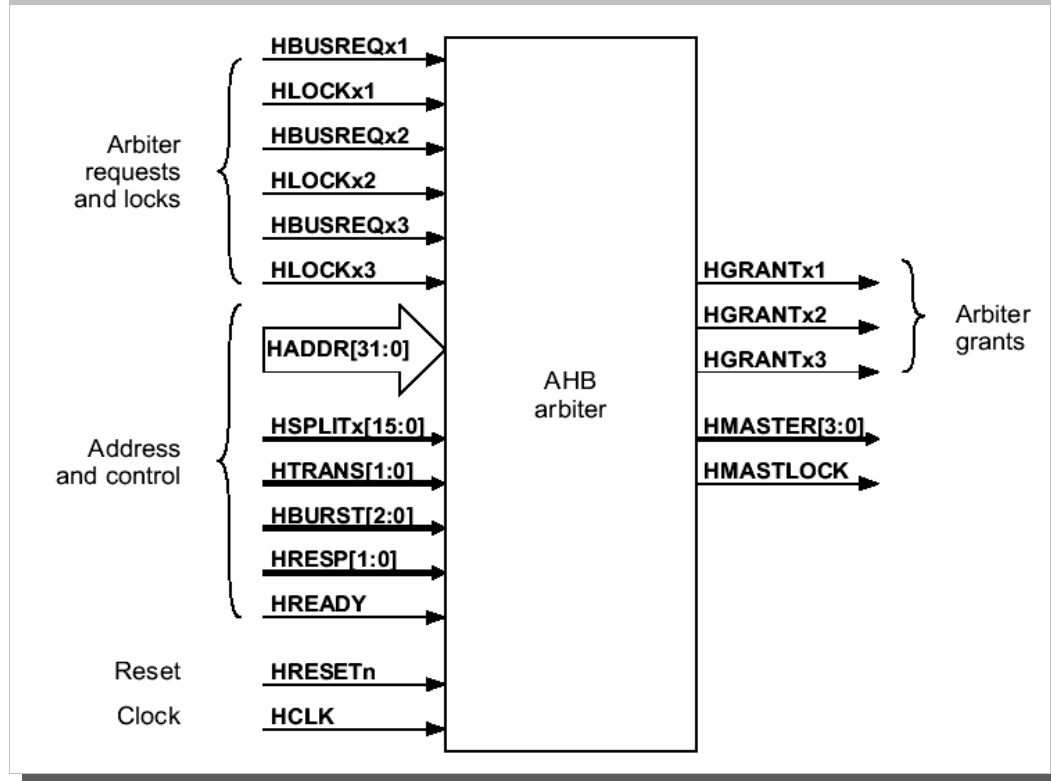
# Digital Systems

## AMBA AHB: SLAVE



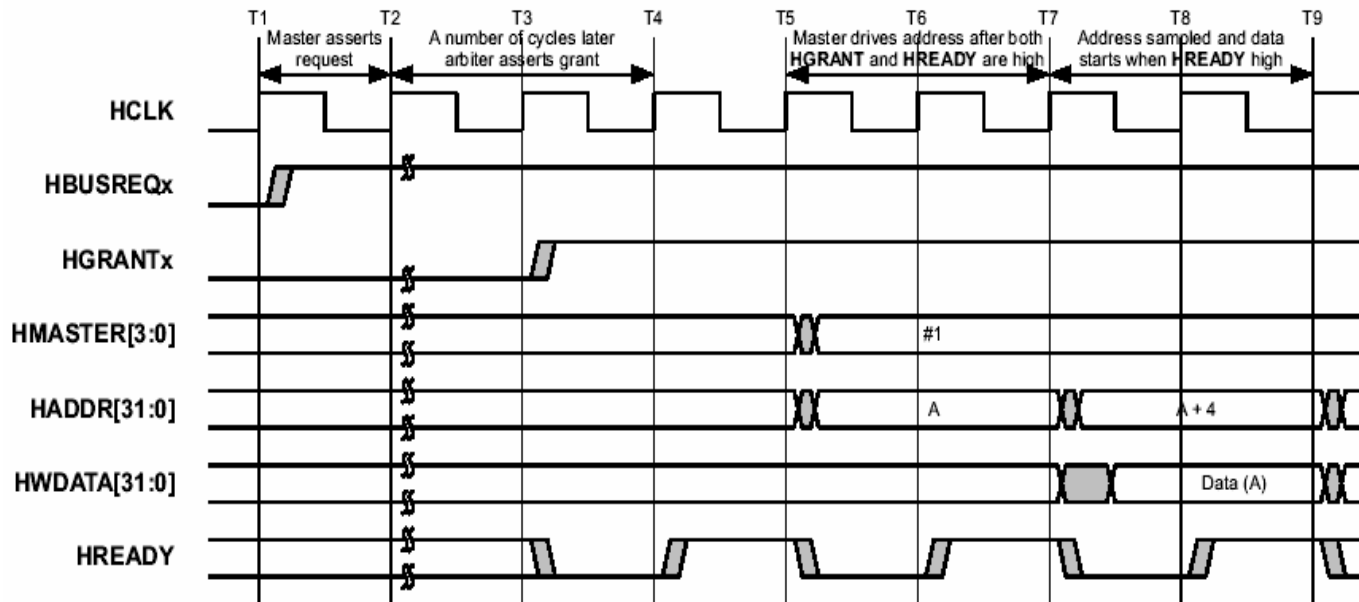
# Digital Systems

## AMBA AHB: ARBITER



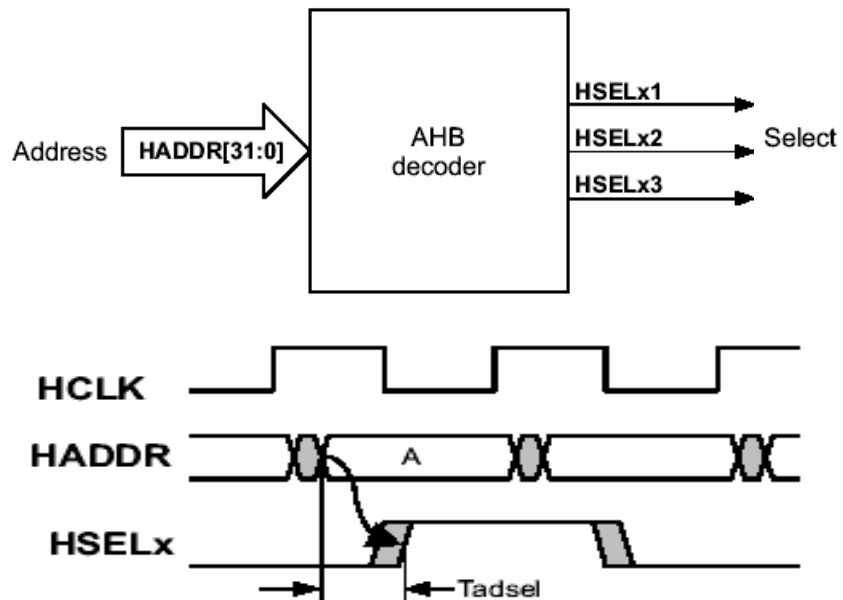
# Digital Systems

## AMBA AHB: ARBITRATION CYCLE



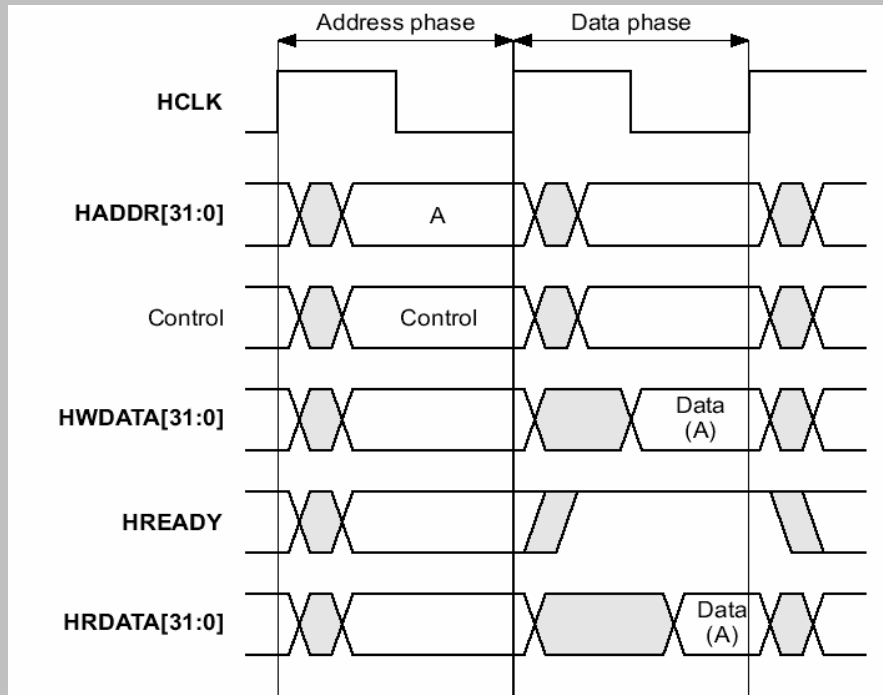
# Digital Systems

## AMBA AHB: *DECODER*



# Digital Systems

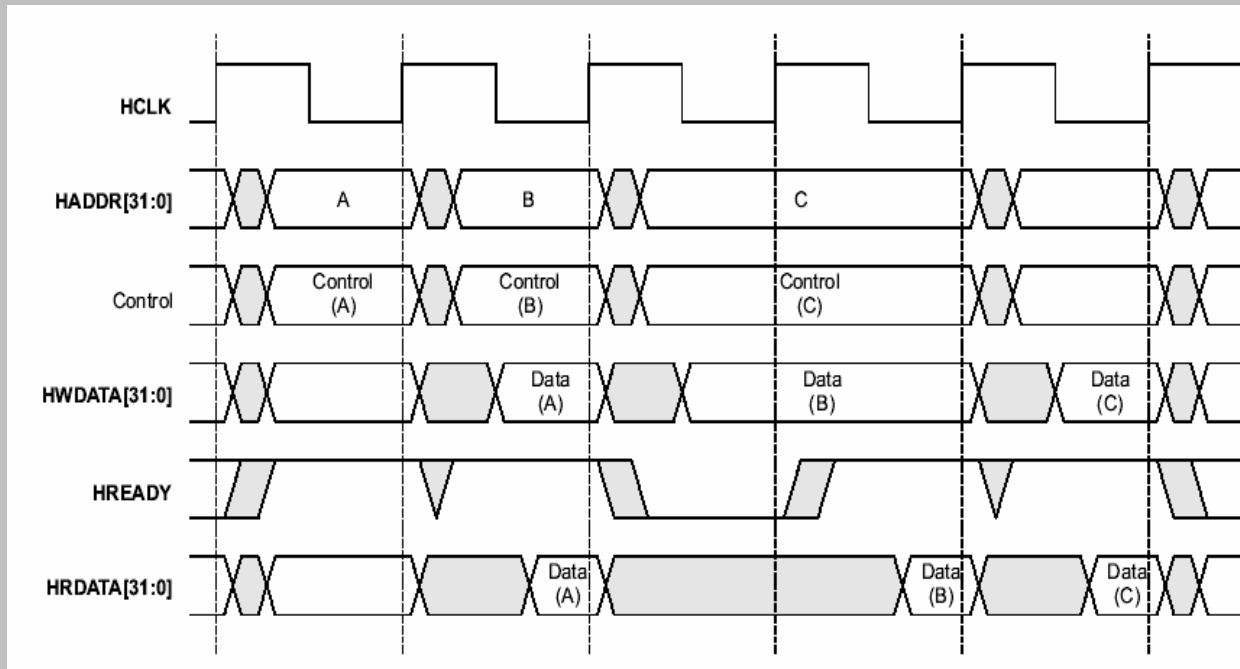
## AMBA AHB: BASIC TRANSFER





# Digital Systems

## AMBA AHB: TRANSFER WITH WAIT

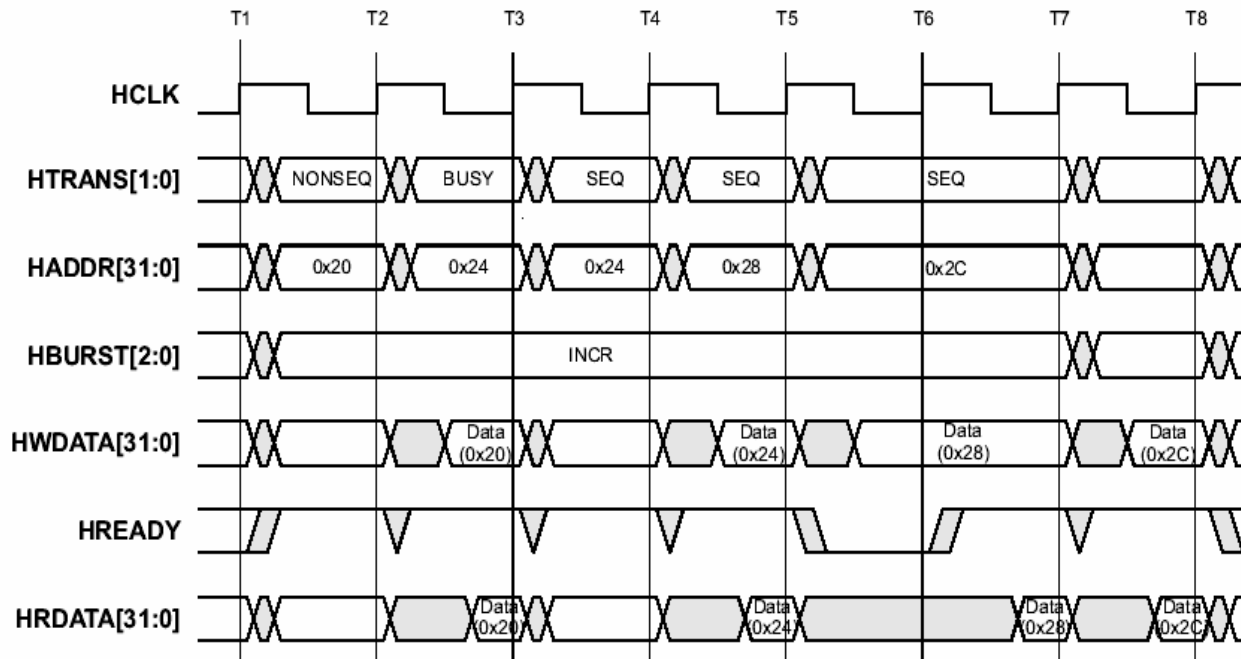


## AMBA AHB: TRANSFER TYPES

HTRANS[1:0]	Type	Description
00	IDLE	Indicates that no data transfer is required. The IDLE transfer type is used when a bus master is granted the bus, but does not wish to perform a data transfer. Slaves must always provide a zero wait state OKAY response to IDLE transfers and the transfer should be ignored by the slave.
01	BUSY	The BUSY transfer type allows bus masters to insert IDLE cycles in the middle of bursts of transfers. This transfer type indicates that the bus master is continuing with a burst of transfers, but the next transfer cannot take place immediately. When a master uses the BUSY transfer type the address and control signals must reflect the next transfer in the burst. The transfer should be ignored by the slave. Slaves must always provide a zero wait state OKAY response, in the same way that they respond to IDLE transfers.
10	NONSEQ	Indicates the first transfer of a burst or a single transfer. The address and control signals are unrelated to the previous transfer. Single transfers on the bus are treated as bursts of one and therefore the transfer type is NONSEQUENTIAL.
11	SEQ	The remaining transfers in a burst are SEQUENTIAL and the address is related to the previous transfer. The control information is identical to the previous transfer. The address is equal to the address of the previous transfer plus the size (in bytes). In the case of a wrapping burst the address of the transfer wraps at the address boundary equal to the size (in bytes) multiplied by the number of beats in the transfer (either 4, 8 or 16).

# Digital Systems

## AMBA AHB: TRANSFER TYPES



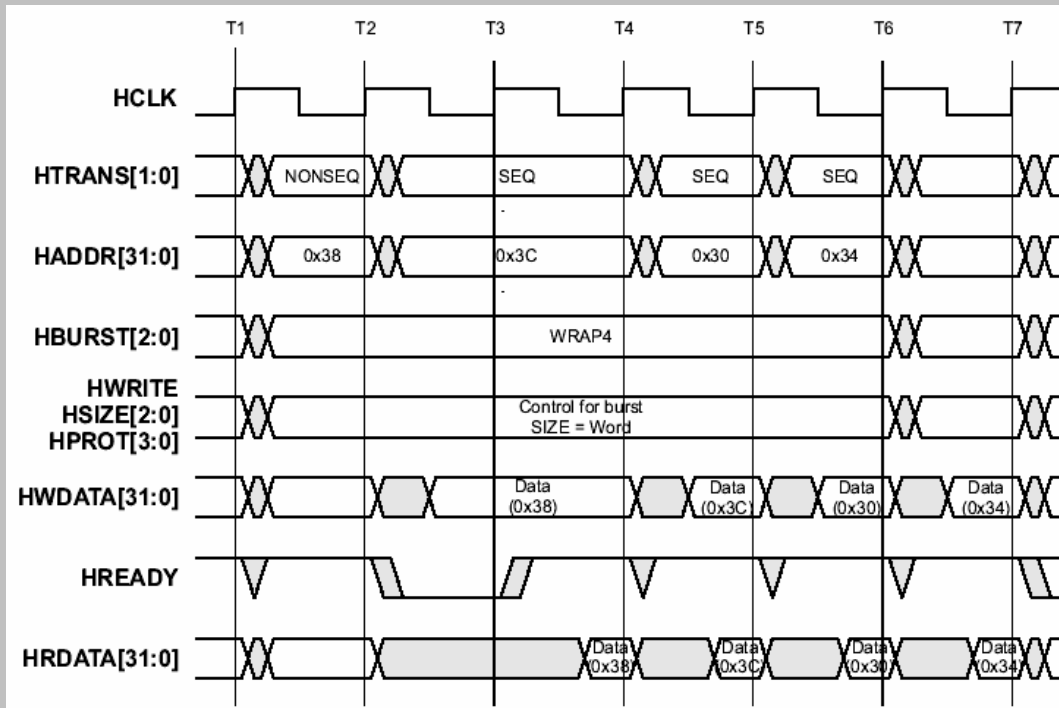
## Digital Systems

### AMBA AHB: BURST TRANSFER TYPES

HBURST[2:0]	Type	Description
000	SINGLE	Single transfer
001	INCR	Incrementing burst of unspecified length
010	WRAP4	4-beat wrapping burst
011	INCR4	4-beat incrementing burst
100	WRAP8	8-beat wrapping burst
101	INCR8	8-beat incrementing burst
110	WRAP16	16-beat wrapping burst
111	INCR16	16-beat incrementing burst

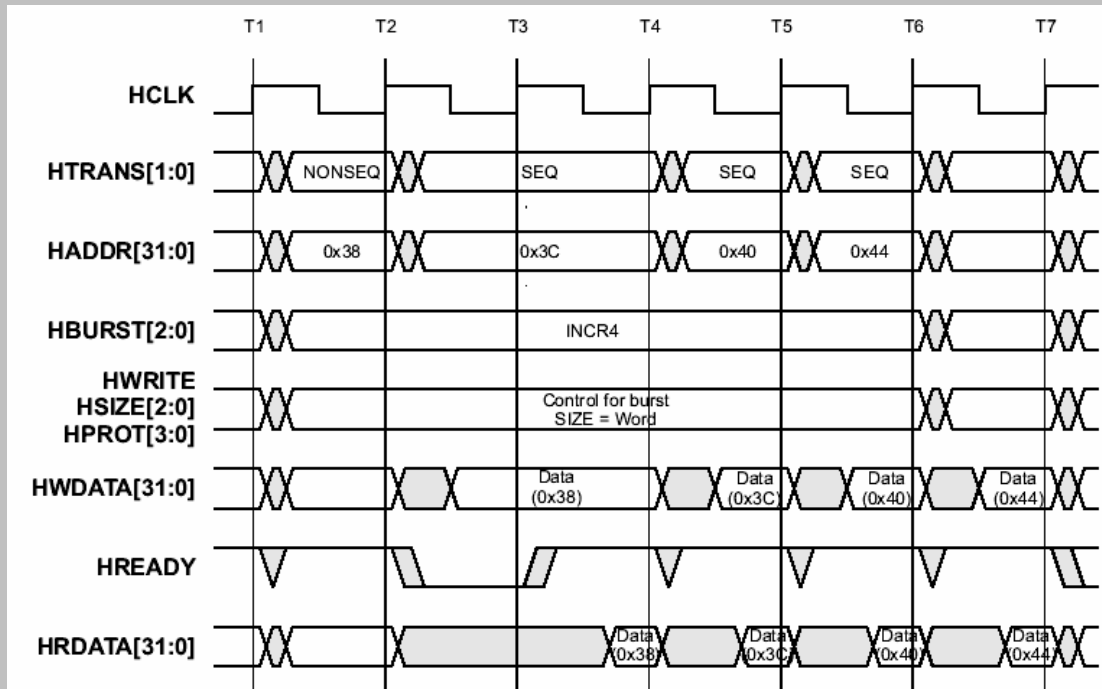
# Digital Systems

## AMBA AHB: BURST TRANSFER TYPES : WRAP AROUND



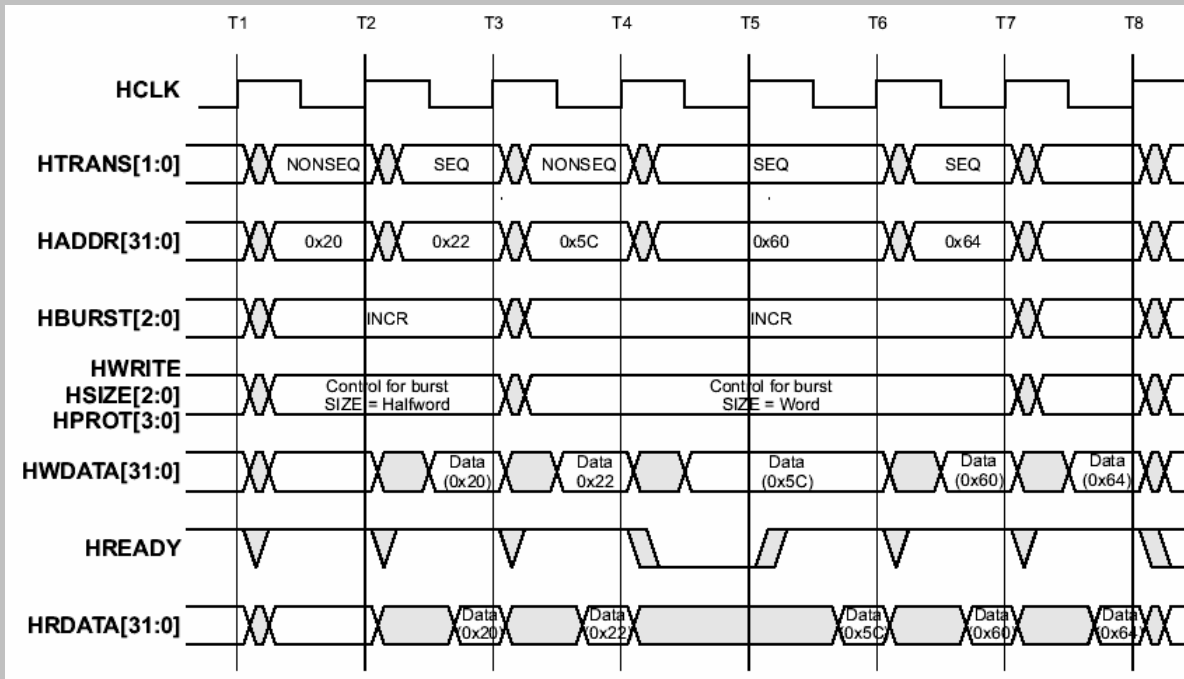
# Digital Systems

## AMBA AHB: BURST TRANSFER TYPES: INCREMENTAL



# Digital Systems

## AMBA AHB: BURST TRANSFER TYPES : UNDEFINED



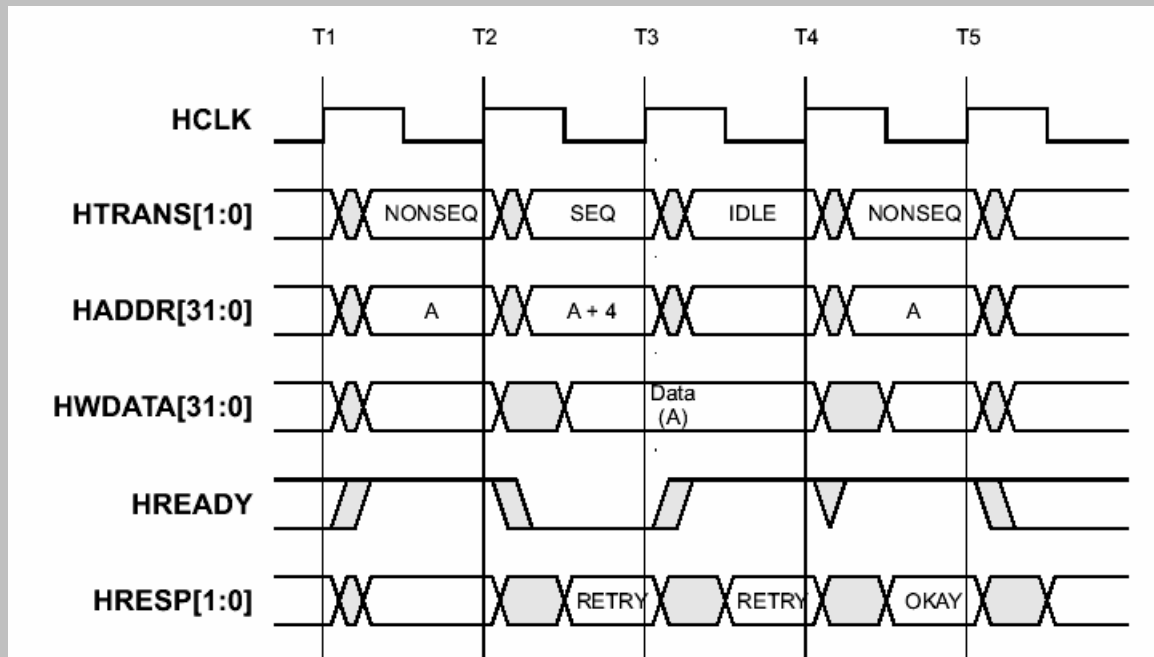
## AMBA AHB: SLAVE RESPONSES

HRESP[1]	HRESP[0]	Response	Description
0	0	OKAY	When <b>HREADY</b> is HIGH this shows the transfer has completed successfully. The OKAY response is also used for any additional cycles that are inserted, with <b>HREADY</b> LOW, prior to giving one of the three other responses.
0	1	ERROR	This response shows an error has occurred. The error condition should be signalled to the bus master so that it is aware the transfer has been unsuccessful. A two-cycle response is required for an error condition.
1	0	RETRY	The RETRY response shows the transfer has not yet completed, so the bus master should retry the transfer. The master should continue to retry the transfer until it completes. A two-cycle RETRY response is required.
1	1	SPLIT	The transfer has not yet completed successfully. The bus master must retry the transfer when it is next granted access to the bus. The slave will request access to the bus on behalf of the master when the transfer can complete. A two-cycle SPLIT response is required.



# Digital Systems

## AMBA AHB: SLAVE RESPONSE EXAMPLE



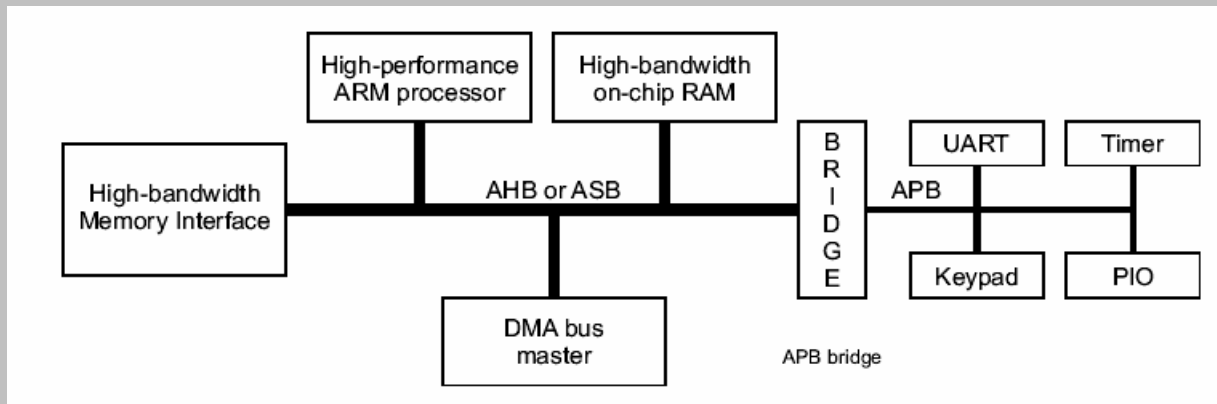
**APB Bus**

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# Digital Systems

## AMBA BUS : APPLICATION

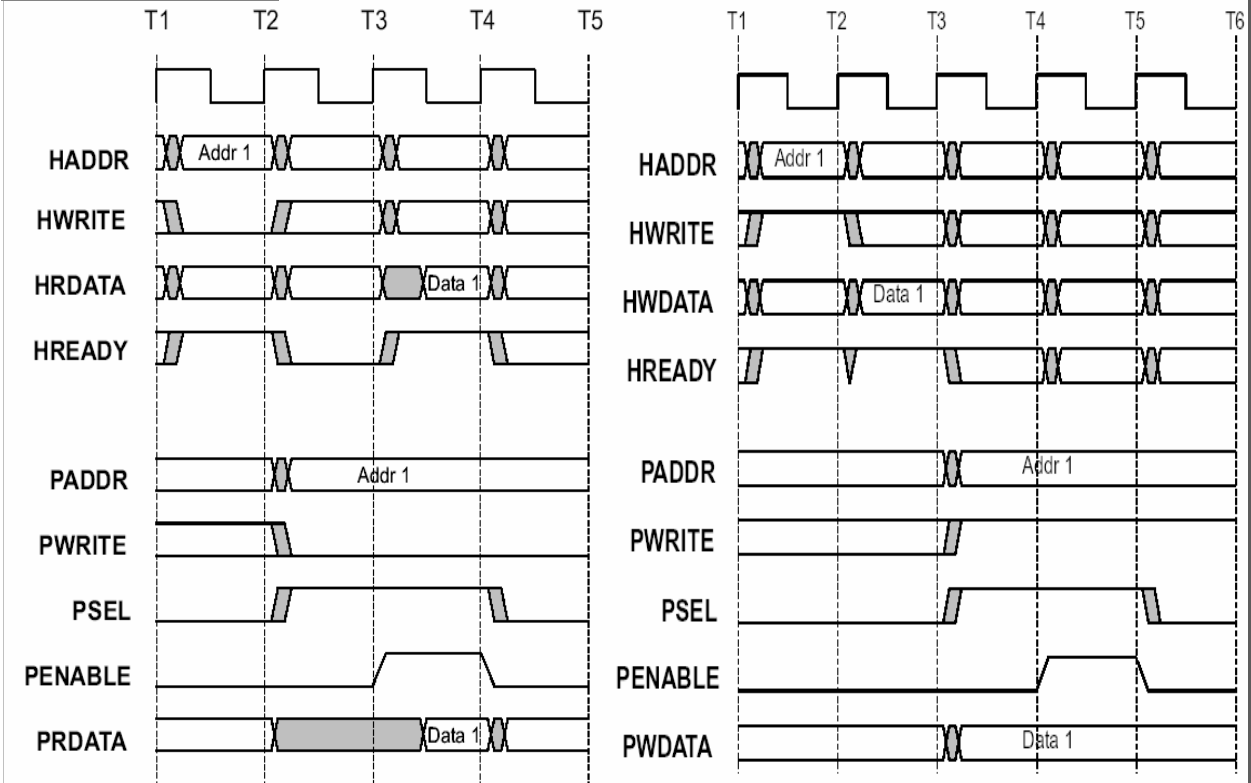
### HIGH PERFORMANCE BUS FOR MICROCONTROLERS (ON CHIP)



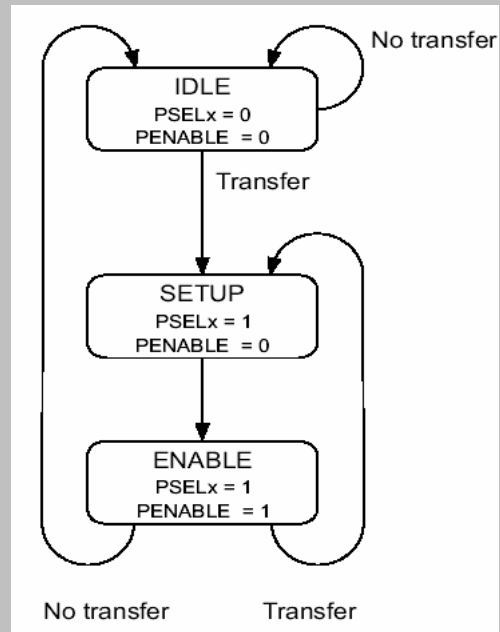
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**APB: FOR PERIFERALS (SIMPLE TRANSFERS)**

# Digital Systems

## AHB-APB BRIDGE



## AMBA APB: STATE DIAGRAM



# Digital Systems

## AMBA APB: TRANSFERS

